

Computerized Compact Single Head Embroidery Machine

INSTRUCTION BOOK

Program Ver. *1.34 ~





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IMPORTANT SAFETY INSTRUCTIONS

This electrical appliance is intended for household use.

When using an electrical appliance, basic safety precautions should always be followed, including the following.

Read all instructions before using this appliance.

DANGER - To reduce the risk of electric shock:

1. An appliance should never be left unattended when plugged in. Always unplug this appliance from the electric outlet immediately after using and before cleaning.

WARNING - To reduce the risk of burns, fire, electric shock, or injury to persons:

- 1. Do not allow to be used as a toy. Close attention is necessary when this appliance is used by or near children.
- 2. Use this appliance only for its intended use as described in this manual. Use only attachments recommended by the manufacturer as contained in this manual.
- Never operate this appliance if it has a damaged cord or plug, if it is not working properly, if it
 has been dropped or damaged, or dropped into water. Return the appliance to the nearest
 authorized dealer or service center for examination, repair, electrical or mechanical adjustment.
- 4. Never operate the appliance with any air openings blocked. Keep ventilation openings of the sewing machine and foot controller free from the accumulation of lint, dust, and loose cloth.
- 5. Never drop or insert any object into any opening.
- 6. Do not use outdoors.
- 7. Do not operate where aerosol (spray) products are being used or where oxygen is being administered.
- 8. To disconnect, turn all controls to the off ("0") position, then remove plug from outlet.
- 9. Do not unplug by pulling on cord. To unplug, grasp the plug, not the cord.
- 10. Keep fingers away from all moving parts. Special care is required around the sewing machine needle.
- 11. Always use the proper needle plate. The wrong plate can cause the needle to break.
- 12.Do not use bent needles.
- 13.Do not pull or push fabric while stitching. It may deflect the needle causing it to break.
- 14. Switch the sewing machine off ("0") when making any adjustments in the needle area, such as threading needle, changing needle, threading bobbin, or changing presser foot, etc.
- 15. Always unplug sewing machine from the electrical outlet when removing covers, lubricating, or when making any other user servicing adjustments mentioned in the instruction manual.

SAVE THESE INSTRUCTIONS

WARNING LABELS & THEIR LOCATIONS

Trapping, Puncture, Cut hazard wherever this label is found



Injury risk on moving head(s)

Keep hands away from the moving heads while the machine is running.

▲ CAUTION

Possibility of injury.

Keep hands away from the moving heads while the machine is running.

Laser beam (Class 1)

Do not stare into the beam.

ACAUTION Laser beam (Class 1) Do not stare into the beam.

We recommend unpacking should be done where it has enough room.

CAUTION: To prevent accidents.

The machine is quite heavy for one person to carry. Please use two persons when unpacking or carrying.



CAUTION: To avoid problems.

Make sure to hold bottom of the machine body when removing from the box.

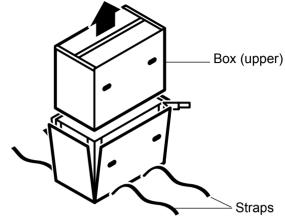
Do not hold any other place. (bed, moving head, control box etc.).

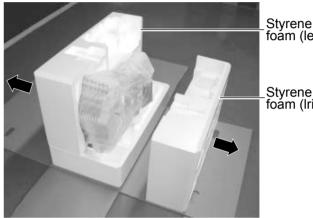
Remove the machine from box

- 1. Remove 2 straps from the carton.
- 2. Lift the box (upper) to remove.
- 3. Take out the accessories. Refer to the next page.
- 4. Take out the styrene foam (right) and (left).
- 5. Take out the styrene foam (lower front), (lower right), and (lower left).

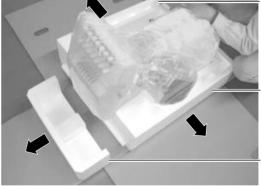
Be careful not fall down the machine, tilt the machine slightly when taking out the styrene form (lower right) and (lower left).

- 6. Carry the machine to installation location.
- Please keep those packing materials in case of necessary for repair or other reasons.
- Packing procedure is the reverse from unpacking procedure.





foám (left) Styrene foam (Iright)



Styrene foam (lower right)

Styrene foam

(lower left)

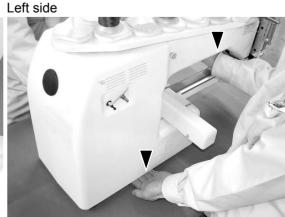
Styrene foam (lower front)

How to carry machine

The unpacked machine should be carried by 2 person with the hand position at ∇ mark shown in photos. Right side

The person holding the machine from left side need to hold the machine arm by right hand.





Placement of Accessories

Confirm all the accessories are contained when unpacking.



Frame base CD-ROM (Instruction manual, Parts list) CD-ROM (Happy Link Software) Instruction manual

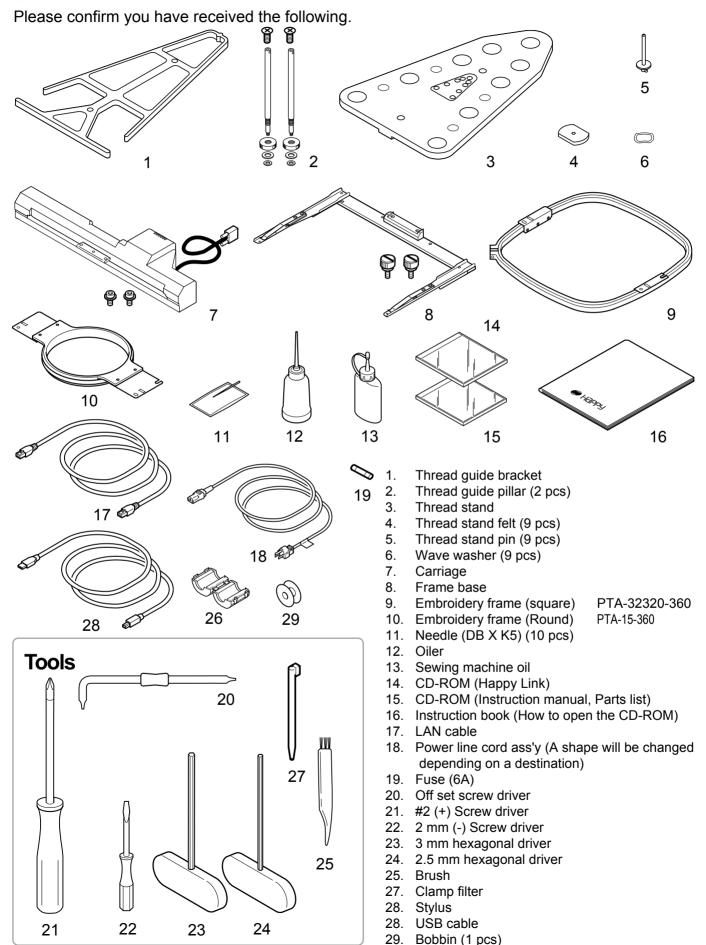


Embroidery frame (Round) Embroidery frame (Square) Thread stand Thread guide bracket



Thread stand felt (9 pcs)
LAN cable
USB cable
Power line cord ass'y
Tool set
Bobbin (1 pcs)
Needle (10 pieces)
Fuse (6A)
Oiler
Sewing machine oil
Thread guide pillar (2 pcs)
Thread stand pin (9 pcs)
Wave washer (9 pcs)

• Accessories



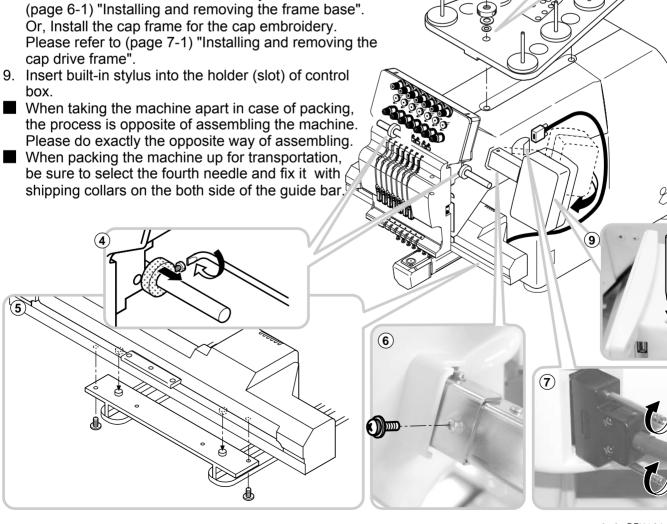
0

(2)

SETTING UP THE MACHINE

Assemble machine unit

- 1. Insert the thread stand pin with wave washer on the thread stand by turning clockwise. Then insert thread stand felt.
- 2. Put the thread stand on to the machine and insert the thread guide pillar.
 - (set nut knob nut into the thread guide pillar and 2 washers)
 - Turn the thread guide pillar clockwise with a 3 mm hexagonal driver until tight.
 - Turn the knob nut clockwise with a 3 mm hexagonal driver until tight.
- 3. Install the thread guide bracket with supplied screws (pan head screw M6 x 10 2 pcs).
- 4. Loosen the screw with a offset driver and remove the red shipping collars that are equipped on the both side of the guide bar. (Keep the shipping collars. It is necessary when packing.)
- 5. Put the carriage and carriage arm together with screw (M4 X 8 2 pcs).
 - 2 pins in the upper carriage arm will fit into holes on the lower carriage.
- 6. Raise slowly the control box to the front then fix it with 2 supplied screws (M4 1 pcs).
- 7. Connect the cable of carriage to the machine with fixed screw.
- 8. Install the arm for tubular embroidery. Please refer to (page 6-1) "Installing and removing the frame base". Or, Install the cap frame for the cap embroidery.
- When taking the machine apart in case of packing, Please do exactly the opposite way of assembling.
- When packing the machine up for transportation,

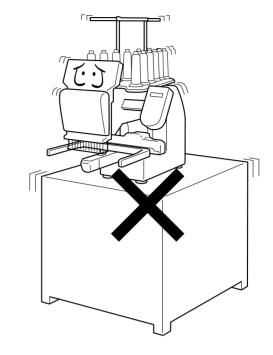


Machine installation

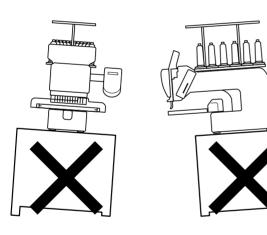
1. Please use a stout table to set the machine on.

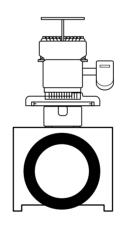
Please check for any shaking or excessive vibrating of the machine table when the machine is running.

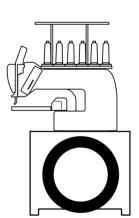
If you have a problem, Please use a stronger table for the machine.



2. Please sit the machine level on the table.

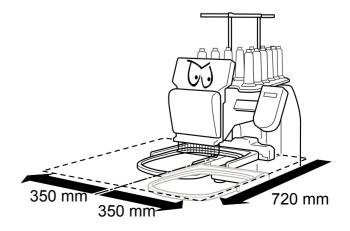






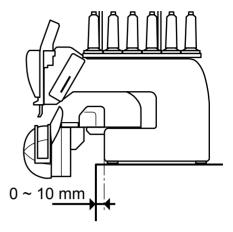
3. Please be sure you have this much room around your machine for it to move.

It is possible for the embroidery frame to hit you and cause injury.



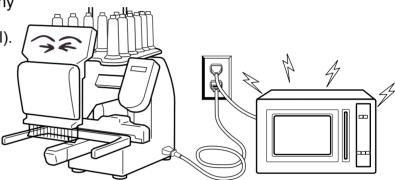
4. Please be sure you have this much room around your cap drive for it to move.

Please machine on the table positioning like right side drawing.



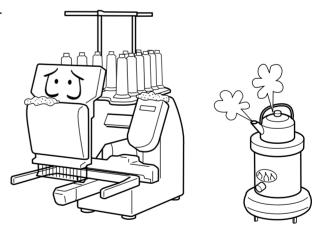
5. Please do not sit the machine near any kind of other electric equipment (Examples: Microwave or electric tool).

Has possible to wrong movement of the machine.



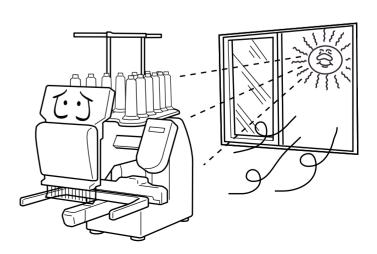
6. Please keep away from dusty and high moisture environments.

Has case of rusting or damaging.



7. Please do not sit the machine in direct sunshine or windy locations.

Has case of rusting or damaging.



GROUNDING INSTRUCTIONS (for type of 120V)

This product must be grounded. In the event of malfunction or breakdown, grounding provides a path of least resistance for electric current to reduce the risk of electric shock. This product is equipped with a cord having an equipment-grounding conductor and a grounding plug. The plug must be plugged into an appropriate outlet that is properly installed and grounded in accordance with all local codes and ordinances.

DANGER – Improper connection of the equipment-grounding conductor can result in a risk of electric shock. The conductor with insulation having an outer surface that is green with or without yellow stripes is the equipment-grounding conductor. If repair or replacement of the cord or plug is necessary, do not connect the equipment-grounding conductor to a live terminal.

Check with a qualified electrician or serviceman if the grounding instructions are not completely understood, or if in doubt as to whether the product is properly grounded.

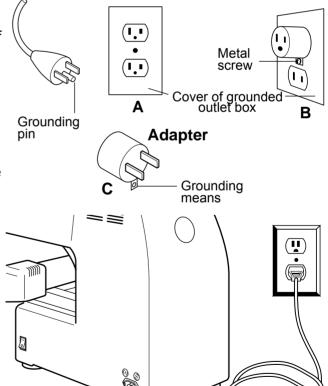
Do not modify the plug provided with the product – if it will not fit the outlet, have a proper outlet installed by a qualified electrician.

This product is for use on a nominal 120 V circuit, and has a grounding plug that looks like the

plug illustrated in sketch A in Figure. A temporary adaptor, which looks like the adaptor illustrated in sketches B and C, may be used to connect this plug to a 2-pole receptacle as shown in sketch B if a properly grounded outlet is not available. The temporary adaptor should be used only until a properly grounded outlet can be installed by a qualified electrician. The green colored rigid ear, lug, and the like, extending from the adaptor must be connected to a permanent ground such as a properly grounded outlet box cover. Whenever the adaptor is used, it must be held in place by the metal screw.

Damage of power cord

When you need to exchange power cord, please be sure to use genuine product designated by us.



Grounding methods

Disposal of a battery

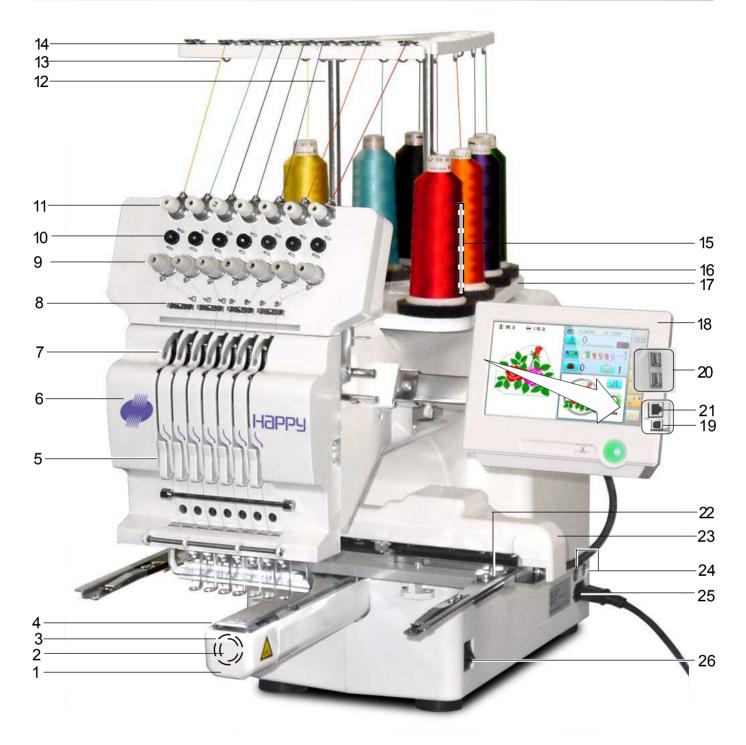


A battery is had built-in to this embroidery machine.

When you dispose of a battery, according to each country or a method determined in each area, please dispose appropriately.

Power cord

MAIN PARTS 3-1

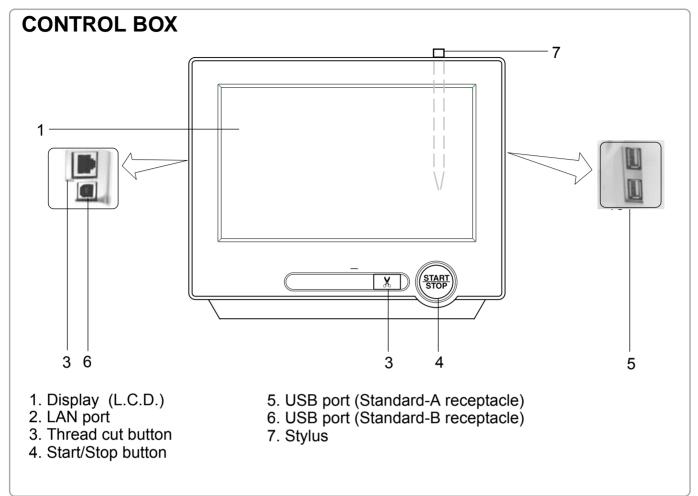


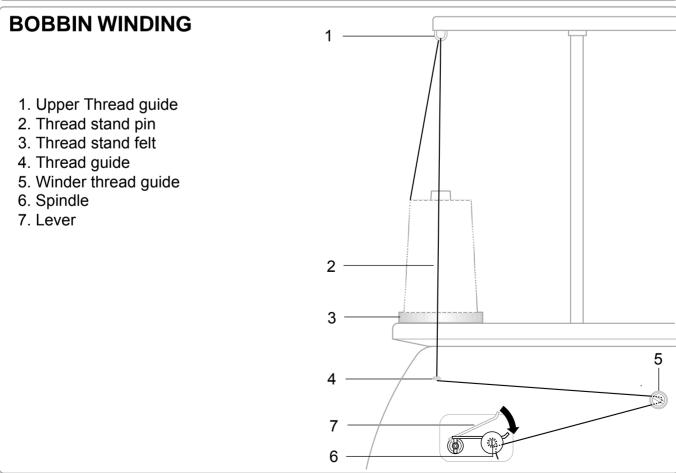
- 1. Hook cover
- 2. Bobbin case
- 3. Hook
- 4. Needle plate
- 5. Thread check spring
- 6. Take-up lever cover
- 7. Take-up lever
- 8. Lower rectifier
- 9. Thread tension
- 10. Detecting roller

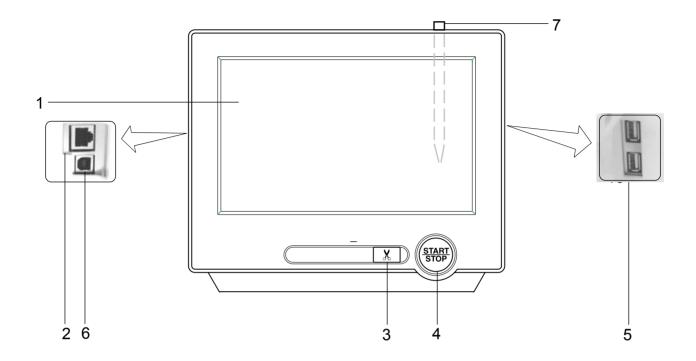
- 11. Minor thread tension
- 12. Thread guide support
- 13. Thread guide
- 14. Upper rectifier
- 15. Thread stand pin
- 16. Thread stand felt
- 17. Thread stand
- 18. Control box
- 19. USB port

(Standard-B receptacle)

- 20. USB port (Standard-A receptacle)
- 21. LAN port
- 22. Frame base
- 23. Carriage
- 24. Fuse (6A)
- 25. Terminal box
- 26. Power switch







CAUTION

The touch screen can be operated by finger, but in some cases sensitivity of the screen will be affected by condition of the finger.

In such cases, please use the fingertip or built-in stylus to hit small touch targets.

1. Display (Touch screen)

Shows the embroidery design name, the number of the current needle and other machine generated messages.

Menu and keys in the display can be operated with a finger or built-in stylus.

2. LAN port

You can connect PC with a LAN.

3. Thread trim button

The Machine will cut the upper and lower thread when this button is pressed.

In case you press and keep (around 2 sec.), you can cut only bobbin thread.



CAUTION: To prevent accidents.

If you Press thread trim button, the needle will penetrate the fabric. Please keep your hands clear for your safety.

4. Start/Stop button

This button starts the machine. When pressed, while the machine is running, the machine will stop.

Green Machine ready to sew. Main menu also accessible by pressing MENU, which causes menu to display.

Blinking red . Indicates the upper thread has broken or the Bobbin thread has run

out.

Red Machine is running.

Orange Machine has detected an error. An error number will be shown on

the Display. P 24-1

5. USB port (Standard-A receptacle)

MEMORY

USB memory socket.



USB mouse socket.

Menu and keys in the display can be operated with a commercial USB mouse.

Press right mouse button to show a mouse pointer in the display.

6. USB port (Standard-B receptacle)

Use this port to connect the machine with PC via USB.

7. Stylus

Stylus can be used for pressing menu and keys in place of fingers.

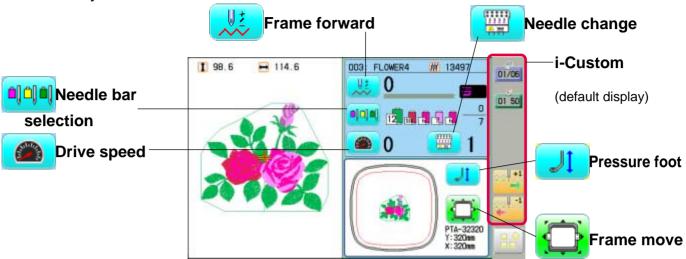
Most operation can be done by fingers. Stylus is required for some operation such as calibration for the touch panel LCD. A 18-6

Insert a stylus into the holder (slot) of control box when not used to prevent loss of the stylus.

DRIVE MODE 3-4

Drive key

The each key menu will be shown.





Control embroidery speed.

The speed can be controlled while embroidering.





Press the + button to increase the machine sewing speed and the - button to lower the machine speed. is displayed on the LCD display.

Low speed operation (OFF state)

Press the button to turn "ON" state.



The drive speed will be reduced to "200 rpm". Press the button to turn "OFF" state.

Speed setting by needle (OFF state)

Press the button to turn "ON" state.

Speed setting by needle (ON state) P 3-7

Press the button to turn "OFF" state.

👊👊 Needle bar selection 🖻 5-E

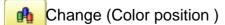
For each color change in a given pattern, the needle number loaded with the correct color thread is assigned by the operator.

Frame forward

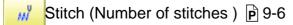
This creates direct designations to the position and data to the designated sewing position.



If "Repeat" is set, this allows the frame to move to the beginning of any piece at will.

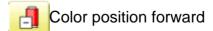


This moves the frame to the beginning of any Color change number at will beginning of color. P 9-6



This moves the frame to any stitch at will.





Move the frame to the beginning embroidery position of the previous or later color position number





Move the frame forward or backward by the stitch number displayed in each button. DRIVE MODE 3-5





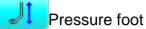
Change the needle bar directly to the indicated needle number on the button.



Move the sewing head to the adjacent needle in the direction of the arrows.



Turn on and off the laser pointer. Laser pointer is located at right side of needle no.1.(Needle no.0 position). When laser pointer is turned on, moving head moves to needle no.0 position and radiates.



You can raise or lower the presser foot .



The machine can embroider.



Machine becomes jump and the machine doesn't embroider.

DRIVE MODE

(5)i-Custom **№** 22-1

The following display and key icons are set as default. You can place other frequently used icons freely on the right side of Drive mode screen.



Calendar

Current year, month date is displayed.



Clock

Current time is displayed.





Stitch number forward

Move the frame forward or backward by the one

When the key is pressed continuously, the "Key lock" function is activated and the frame will move continuously even the finger is released from the

When the key is pressed much longer, the step of "Stitch number forward" will be changed from one stitch to 10 stitches. P 5-2

When you stop it, press (START)



(Start/Stop button).

The "Key lock" and "Fast forward" function will be activated after setting through AgMachine SettingÅh menu. P 15-2



Frame move

Selection the way of frame movement and Move frame.



Frame change

Change the frame to be used.



Design centering

Move design to the center of frame.



Moves the embroidery frame to the center automatically.



Move frame to the front position which was set before.





(Position) to return the frame to the

original position before frame out position. It is convenience if hand work is required in the middle of embroider process.



Position

When sewing is interrupted in the middle of a design, this returns the frame to current sewing position regardless of where frame may have been moved with the arrow keys after interrupt. tarnat daeinn



Original point return

This returns the frame to *pattern origin point. After performing this action once, repeating this again will cause the frame to return to the previous position.



Origin registration

Register the current frame position as origin.



Trace

When pressed while at the beginning of design, the embroidery frame moves following the outer edge of the design. This allows you to compare the design size and position against the frame before sewing.

Indicate target design on LCD panel when nonshowing design.

If you press this key and hold, re-display your



Register Register

Register will restore the position of the frame to the last point before a power failure even if the point of origin or the pattern itself were changed. **DRIVE MODE**



Quick move

First press this key and then the arrow key to move the frame toward the edge of the embroidery area in the direction of the arrow.



Quick embroidery design data position

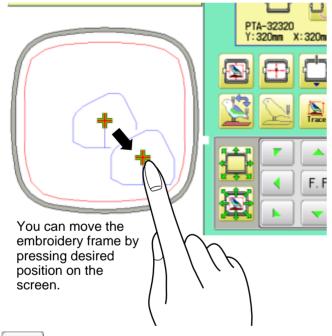
First press this key and then the arrow key to move the frame where the design data can be embroidered at

the edge in the direction of the arrow.



Frame move key

The frame moves toward direction of the arrow mark.



Fast move (OFF state) F. F

Press the button to turn "ON" state.

Fast move (ON state)

Press this key one time to move the frame faster toward the direction of the arrow.

Press the button to turn "OFF" state.

F. FF Fast move speed setting (High)

F. FF Fast move speed setting (Middle)

F. FF | Fast move speed setting (Low)

The speed of "Fast move" can be adjusted.



Pointer (Option)

Turn on and off the laser pointer.



X Direction frame move



YDirection frame move

The frame can be moved with specified distance along X axis or Y axis. (Unit: mm) The function allows you to move the frame precisely with a pitch of 0.1mm.



CLR

Select the number, and press



The frame will move specified distance.

ESC Changing is cancelled.

Numbers are deleted.

DRIVE MODE 3-7

Speed setting by needle (ON state)

Embroidery speed can be set by needle.

If speed by needle exceeds the speed set at Drive speed setting, the value of speed turns gray and speed by the needle is applied to the speed set at Drive speed setting. You can be set up taking the following steps.

1 98.6 114.6 003: FLOWER4 W 13497 243 7

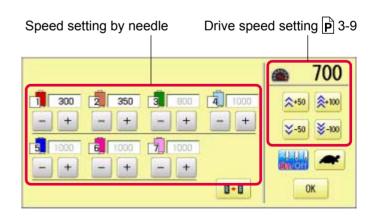
1. Press



2. Press Off.

3. Change the setting on the needle number you would like to change with — +.

Press when returning the setting on all the needle numbers to maximum.

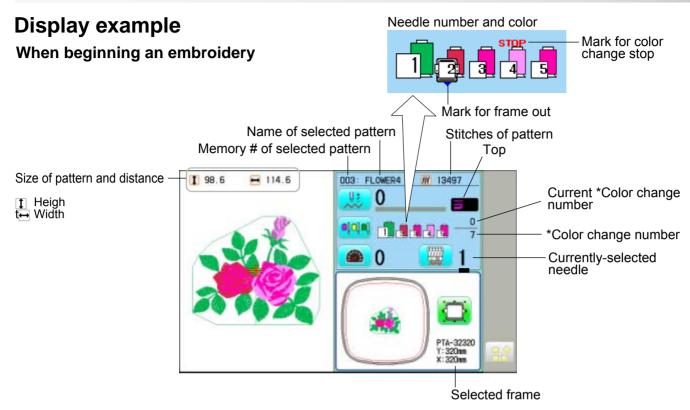


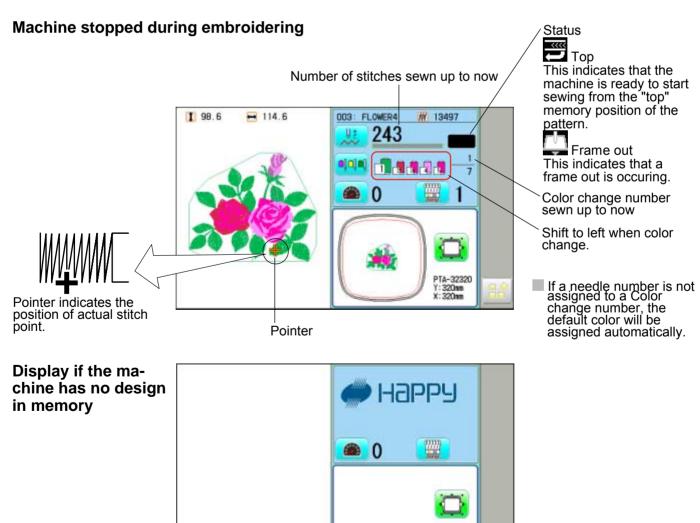
4. Press OK

The screen returns to Drive mode.



DRIVE MODE 3-8





PTA-32320

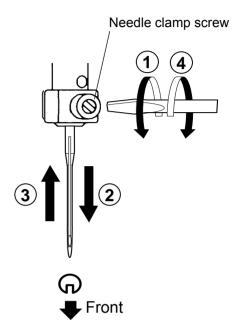
INSERTING A NEEDLE

Select a needle of the right type. See the following "SELECT THREADS".

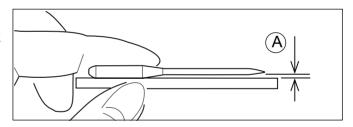
CAUTION: To prevent accidents.

Turn off the power before removing the needle.

- 1. Loosen the needle clamp screw slightly with the screwdriver.
- 2. Remove the needle.
- 3. Insert a new needle into the needle clamp with push it up as far as it will go keeping the slotted side of the needle in front.
- 4. Tighten the needle clamp screw with the screwdriver.



A. Do not use a bent or blunt needle. Place the needle on a flat surface and check for straightness.



SELECT NEEDLES AND THREADS

About needle

Please select needles by type of material.

Normally, We supply a DB X K5 needle as in the machine accessory kit.

TYPE	APPLICATION	Needle Size
DB X K5	For normal embroidery	9 ~ 18
DB - K23	For knit	9 ~ 12

Relation of needle and upper thread

Please select type of needle and upper thread by flowing list.

Si	ze	F	Relation of needle	and upper thread		
Organ	German	Cotton #	Silk	Polyester	Rayon	
# 8	# 60	100 ~ 130	140 ~ 160	150 ~ 200	50 ~ 70	
9	65	70 ~ 80	100 100	400 450	70 400	
10	70		100 ~ 120	130 ~ 150	70 ~ 100	
11	75	50 00	00 400	400 400	400 400	Normal em-
12	80	50 ~ 60	80 ~ 100	100 ~ 130	100 ~ 130	broidery field
13	85	20 40	00 70	00 400	400 450	
14	90	36 ~ 40	60 ~ 70	80 ~ 100	130 ~ 150	
15	95					
16	100	30 ~ 36	50 ~ 60	60 ~ 80	150 ~ 160	
17	105					
18	110	24 ~ 30	40 ~ 50	50 ~ 60	180 ~ 230	

▶ Normal use embroidery needle and upper thread.

Upper thread: Rayon 120 d/2 (120 denier)

Polyester 120 d/2 (120 denier)

Needle : #11 (DB X K5)

- ▶ If the relationship of needle size and thread type is incorrect, it is possible to have any of the following problems.
 - Thread break
 - Skip stitch (Upper thread does not catch bobbin thread)
 - Other stitch quality problem

Backing

Generally, Backing is used for hooped embroidery fabric. Knit fabrics particularly require the use of embroidery backings.

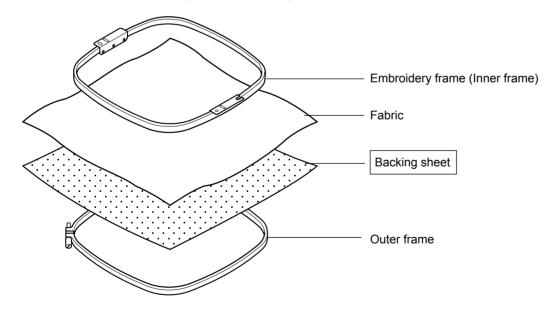
Embroidery backings will allow the hoop to move the fabric more accurately, creating a more beautiful embroidery.

Select backing type

Choose the thickness and number of sheets by the type of material and embroidery condition. Generally, you should consider the following items.

- Embroidery stitch quality
- •Contraction or compression of fabric caused by sewing, etc.
- Stiffness of fabric
- In case, if you sew lace and leather, you may not need backing sheet.

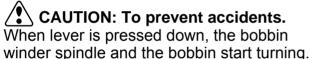
Example of using a backing



Winding the bobbin

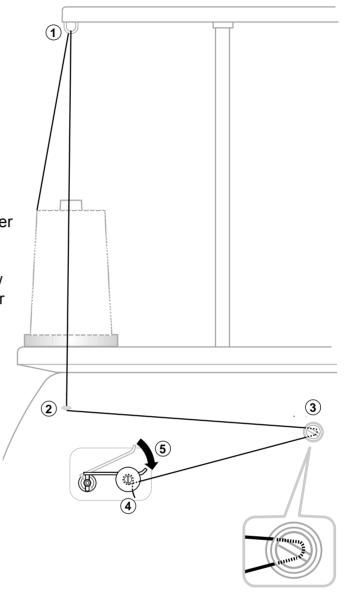
Thread the bobbin winder as shown below:

- 1. Upper Thread guide
- 2. Thread guide
- 3. Winder thread guide
- 4. Bobbin (Place the bobbin on the bobbin winder spindle.)
- 5. Press the limit lever as indicated by the arrow to start the winder. The lever stops the winder automatically after the winding is complete.



Keep fingers and body away until the bobbin

winder stops turning.



• Ensure thread winds evenly on bobbin as shown.

Confirm that the bobbin is wound properly.





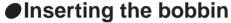
BOBBIN WINDING

CAUTION: To prevent accidents.

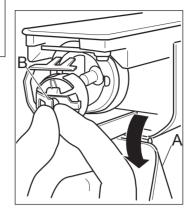
Please watch out for the point of the rotary hook when you replace the bobbin.

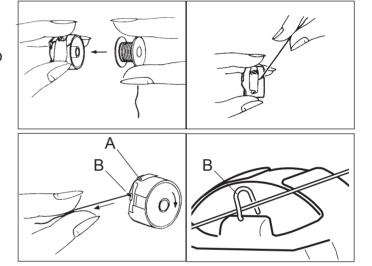
Removing the bobbin case

- 1. Open hook cover (A) to front.
- 2. Grasp bobbin case latch (B) and withdraw bobbin case from hook taking care not to damage the thread keeper.



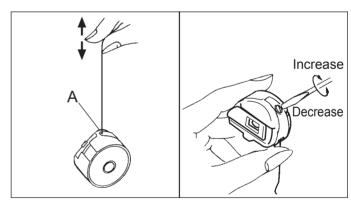
- 1. Hold the bobbin case in left hand. Hold the bobbin in your right hand with thread on top leading from left to right.
- 2. Insert bobbin in case and draw thread up into slot in case.
- 3. Draw thread under tension spring (A) and wind into guide coil (B). The bobbin should turn clockwise in the case when the thread is pulled.





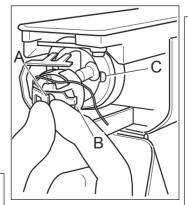
Adjusting bobbin thread tension

- 1. Hold bobbin thread and jerk upward approx. an inch. Thread should unspool further approx. the same amount.
- 2. The screw on the tension spring is for adjusting bobbin tension. This adjustment is very delicate. Please turn the screw only a small amount. Only 1/8 of a turn maximum.



Inserting the bobbin case

- 1. After threading bobbin in case, open bobbin case latch (A), grasping it in fingers as shown.
 - Slip bobbin and case on stud of rotary hook body, and press in securely. Release bobbin case latch. Press the bobbin case in to be sure it is fully seated.
- 2. Close hook cover.
- The attached bobbin case is available only for this machine. Thread may be caught in thread guide coil if other types are used.

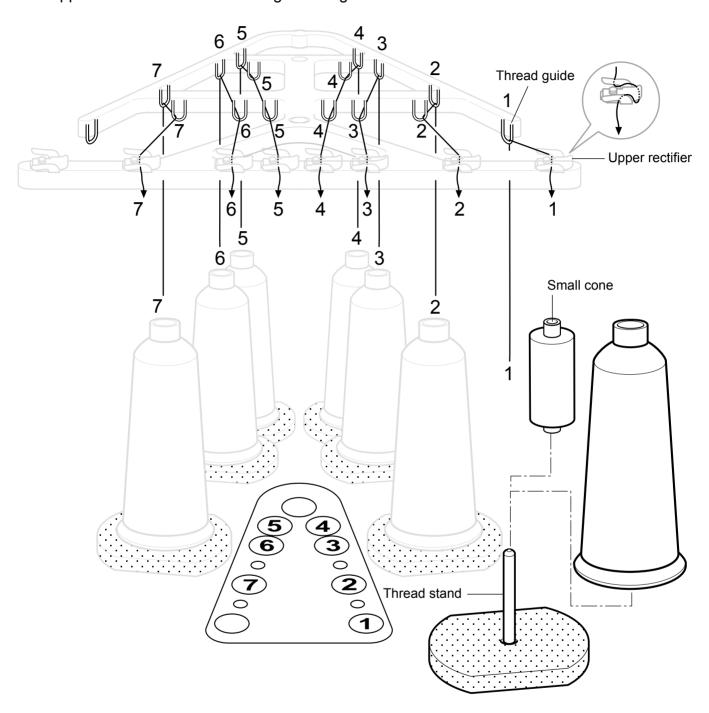


CAUTION: To prevent accidents. Keep hook cover close and fingers away while the machine is running.



THREADING THE MACHINE

◆ How to thread upper thread
Pass upper threads in order according to the figure:



1. Thread stand

Set thread cone on the stand. Small cones can also be used as shown.

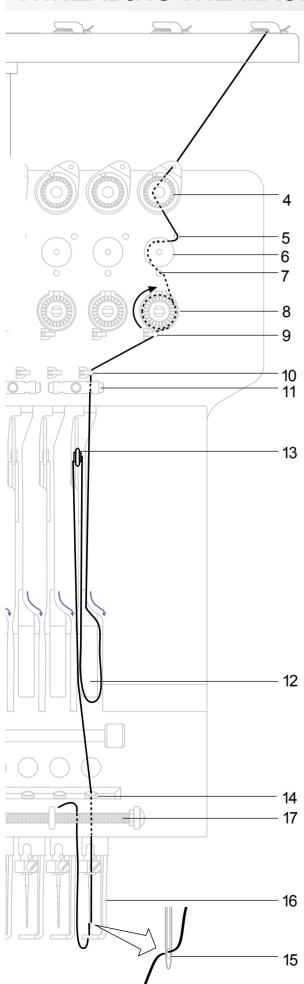
2. Thread guide

Thread through the thread guide above each thread cone.

3. Upper rectifier

Continued next page

THREADING THE MACHINE



- 4. Minor thread tension
- 5. Guide pin upper
- 6. Detecting roller
- 7. Guide pin lower
- 8. Thread tension

Wind upper threads one time around rotary tension disc clock-wise.

- 9. Upper thread guide
- 10.Lower thread guide
- 11.Lower rectifier
- 12. Thread adjusting spring
- 13. Take-up lever
- 14. Thread guide plate lower
- 15.Needle

Thread from front side of needle. Pull upper threads slowly and see that the detecting roller moves smoothly by pulling the thread downward as much as possible.

- 16.Pressure foot
- 17. Thread holding spring Push thread into spring.

CAUTION: To prevent accidents. Please be careful of the sharp point of the needles when threading upper threads through the needle.

HOW TO READ THESE INSTRUCTIONS and SCROLLBAR

۵

٠

AFC - DEF

<u>6</u>

4

D37 DRAGON 52124

12

246.4

265.4

Search

The instructions in this manual have been formatted as follows:

Written instructions will be provided on the left side of the page while graphics depicting the necessary steps are provided on the right.

Graphics on the far right will show the display after performing the steps indicated.



CAUTION: To prevent accidents.
This will appear for items related to your safety.



CAUTION: To avoid problems.

This will appear for items related to potential problems.

Order of operation

When the machine is stopped, press



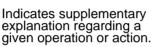
MIAMIRTS

MIAMIBT6

FD02

Selected pattern data

Indicates supplementary explanation regarding a



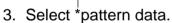


2. Select "PATTERN".

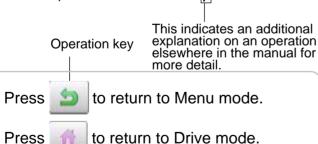
The display indicates the current pattern. The left side of display shows the number, name and details for the current pattern.

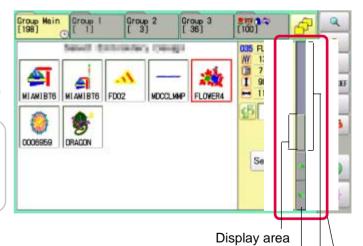
- M Number of stitches
- Number of Color change number
- T Height
- → Width

AWords marked with a "*" are explained in "EMBROIDERY TERMS" at the end of this instruction manual.



This pattern will be selected. 3-3





Scrollbar

If the data are too much to fit into display screen, you can use scrollbar.

Scrollbar

Arrow key

Scroll area

Display area : It shows the area which is displayed.

Arrow key : You can scroll the display area to arrow marked direction.

Scroll area : It shows the whole area of the data.

You can push arbitrary point of Scroll area to display the desired location.

DISPLAYING THE PATTERN IN SETTING MODE 4-9

When there is shows on the right side menu, the pattern data may be shown on the screen.

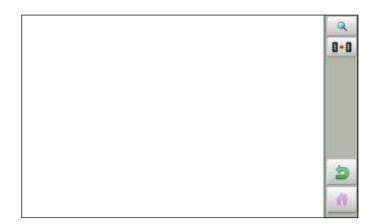
1. When the machine is stopped, press





2. Select desired menu.

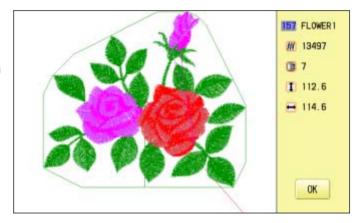
Icon of will be shown in sub-menu.



3. Press Q.

Illustration of the pattern selected will be displayed.

Right side of display shows the detail information of the current pattern data.



4. Press OK

The display returns to the view of Step 2.

Press to return to Menu mode.

Press if to return to Drive mode.



TURNING THE MACHINE ON

How to turn on the machine

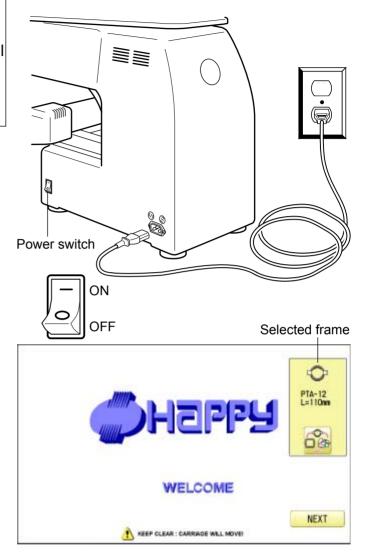
CAUTION

The touch screen can be operated by finger, but in some cases sensitivity of the screen will be affected by condition of the finger. In such cases, please use the fingertip or built-in stylus to hit small touch targets.

- 1. Connect the power cord to the inlet on the right side of the machine.
- 2. Connect the power plug to an electrical outlet.
- 3. Turn on the power switch.

Please confirm the emergency stop button has been released.

Push the power switch firmly so it will remain on.



4. In case you do not need to change frame type, Press Next.

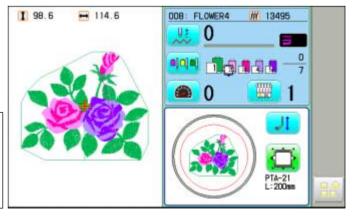
After the moving head, carriage and frame move, the moving head and embroidery frame will return to the previous position automatically. Machine becomes ready for operation.

CAUTION: To prevent accidents.

The moving head, embroidery frame and carriage will move. Please keep hands clear for your safety.

In case you want to change frame type,







TURNING THE MACHINE ON

5. Select the desired frame with



: Tubular round frame

: Tubular square frame



: Cap and One-point frame.



: Border frame (for HCD2)



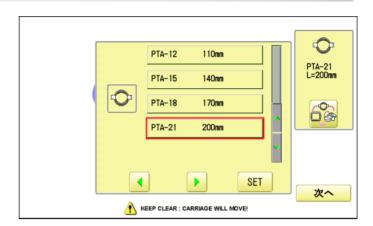
: Sock frame



: User-defined frame



: Non registered



6. Select desired type of frame and Press



The display returns to the view of Step 3.

To disconnect, switch the power switch to the off position, then remove plug from outlet.



DANGER: To reduce the risk of electric shock.

Never leave the machine unattended when plugged in.

Always unplug this machine from the electrical outlet immediately after use and before performing any maintenance on it.



√ WARNING: To reduce the risk of burns, fire, electric shock, or injury to persons.

Do not unplug by pulling on cord. To unplug, grasp the plug, not the cord.

TURNING THE MACHINE ON

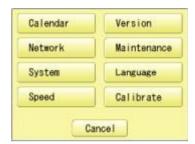
Calendar and clock setting

Setting the calendar and clock lets the machine advise when oiling and other maintenance is scheduled to occur.

1. When the machine is stopped, press



2. Press



3. Press Calendar

Current year, month date and time is displayed.



4. Select year/month, time or date.
Press right /left of to select the
setting point, and press up/down of to
select the number of year, month and time.



5. Press SET .
The date is fixed.

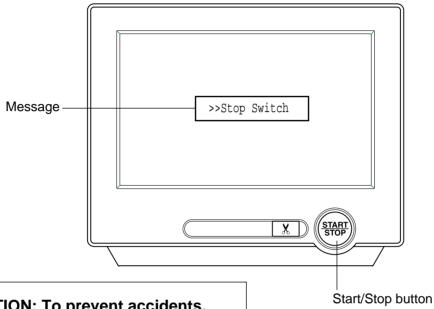
6. Press ok to return to Menu mode.

MESSAGES

Below is a list of possible messages that may appear while operating the machine, along with an brief explanation and suggested actions to take as a result.

The message with **A** mark will be appeared with beep sound.

Press the screen (any location is okay), then message will disappear.



CAUTION: To prevent accidents.

The embroidery frame may move. Please keep hands clear for your safety.

	MESSAGE	EXPLANATION	OPERATION	PAGE
	A AB Place to oil	Designated letter on the display is due to be lubricated.	Push [Done] and lubricate indicated location with instruction in the reference page. Push [Leter], if you can not lubricate right away. The message will be disappeared temporary, but it will come up later.	23-1
	Cleaning of rotary fook Cleaning of thread cut knife	Clean the rotary hook and the thread cutting knife.	Clean with instruction in the reference page.	23-2
	>>Stop Switch	The machine is stopped because the stop button was pressed while embroidering the design.	Press the start/stop button to resume sewing.	
٩	>>End	The machine is stopped because it has finished the design.	If you wish to sew design again, please newly hooped item on machine & press start/stop button.	
.	>>Change Stop	Machine stopped, because you used "Stop at color change point" function.	When you press the start/stop button, the machine will select the next color and resume embroidering automatically.	
	>>Color?	Machine stopped because the next color has not been selected.	Please select next needle number by needle selection button then press the start/stop button.	
	>>Thread Break	Machine stopped, because upper or bobbin thread broken.	Please thread upper thread or check bobbin thread then press start/stop button to resume sewing.	
	>>Frame out	The "Frame out" function has been executed.	Press the start/stop button if OK.	14-D

PREPARATION OF PATTERN DATA

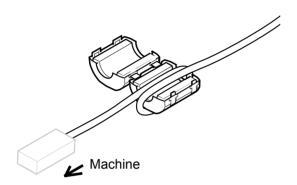
Connecting to a PC

This embroidery machine will allow you to read design data from a connected PC. A USB cable or a LAN cable can be used for the connection.

Install the clampfilter

In order to avoid unexpected trouble caused by electric noise, install attached clamp filter on the embroidery machine side on USB cable or LAN cable.

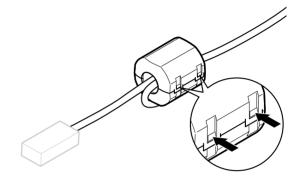
Install attached clamp filter when also using other cable than attached cable.



1. Please set clampfilter on new cable as picture.

Clampfilter should be located close to machine.

Cable should be turned around clampfilter as picture.



 Please confirm filter is closed completely. When the filter is removed, please press latch (2 positions) on clampfilter by thin rod.

Clampfilter opens and it can be removed from cable..

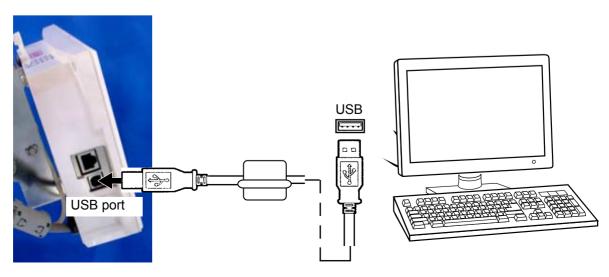
USB connection (based on the USB 1.1, 2.0)

Connect by USB cable between USB port (Standard-B receptacle) of the machine and USB port of the PC.

When you connect the USB cable, make sure that the machine is powered and set into drive mode, and that the PC is also turned on.

After recognizing USB in your PC, start-up the "Happy Link".

Please refer to instruction book of "Happy Link" for more precise information.

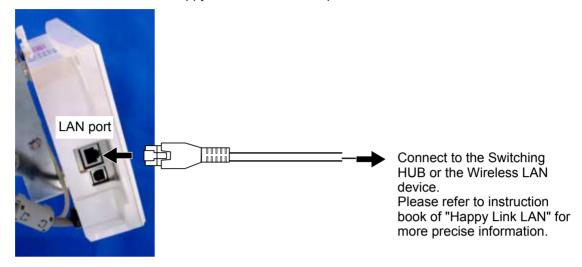


LAN connection

Connect the LAN cable between the LAN port of the machine and the network of the PC.

Multiple and different type of machines can be connected to a PC which has Happy Link LAN software installed.

Please refer to instruction book of "Happy Link LAN" for more precise information.



Reading embroidery pattern data from the PC

Designs can be transferred to the machine along with some functions by using the "Happy Link LAN" software.

Please refer to the "Happy Link" or "Happy Link LAN" software manual for instructions.

Read embroidery pattern data

Read the pattern to be embroidered from the memory media.

These types of memory media can be used.

This machine is able to read different kinds of memory media, which are generally used.

- USB memory
- If you initialize the memory media with your PC, please proceed with FAT or FAT32 format.



Handling note of memory media.

Do not bend, drop, disassemble, charge or heat the memory media.

Keep away from humidity or direct sunlight.

To insert a USB memory

- 1. Insert the USB memory all the way into the USB memory port of the machine (right side of controller).
- 2. Read embroidery design data according to following "Memory card reading" in the next section.



To remove a USB memory

Please handle USB memory carefully.

Reading pattern data

This reads pattern data and writes into memory.

When the HAPPY format pattern data with *various function settings are read in memory, various functions such as needle bar selection, pattern data adjustments and etc. will be set automatically. (It is necessary to set "etc.func read". 10-3)

In addition to memory media, this machine can read pattern data saved in the PC connected with "Happy Link LAN".

Design folder settings on the "Happy Link LAN" is required before reading pattern data. Please refer to "Happy Link LAN" System INSTRUCTION MANUAL regarding the settings method.

The pattern data can be read through the designated folder and sub-folders by accessing from the machine.

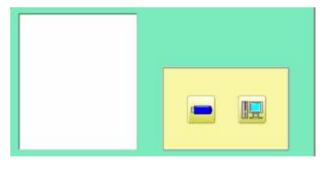
- If the Happy or Tajima pattern data has Barudan or ZSK *data. (Tajima file: DSB [Barudan] or DSZ [ZSK])

 The machine can read HAPPY and Tajima pattern data normally when "Auto" is selected at SETTING RANGE of SETTING ITEM 7 data format of Pattern read settings on page 10-3. If the machine dose not read pattern data cannot at "Auto", please try with other data format such as Brd (Barudan) or Zsk (Zsk). The machine might be able to read the data.
- 1. Insert the USB memory into the machine as described in "Inserting USB memory".
- 2. When the machine is stopped, press





3. Select "READ".



4. Select (USB memory) or (Pattern data in the PC).
Indicates pattern data.

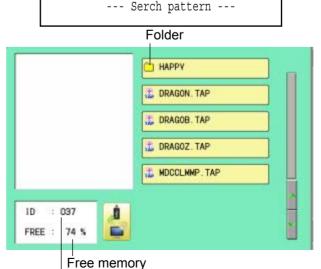
TAP : HAPPY

TAP

DST : Tajima

M DSB : Tajima (Barudan) DSZ : Tajima (ZSK)

Folder: Contents of folder will be displayed when you select this icon.



The designs new ID number in the machines memory.

5-7

5. Select pattern data.

1 % of free memory is equivalent to about 400.000 stitches.

If there are more stitches than remaining space, you may need to delete some designs to make room for the new patterns.

Once design is read.

Enable to read other pattern data.

If you wish to read another design, continue to read other pattern data.

If you press



the display will return to step 3.

Switch the source you would like to extract pattern data from.

Press to return to Menu mode.

Press 🍈 to return to Drive mode.

--- Reading --
--- Check pattern data --
HAPPY

DRAGON. TAP

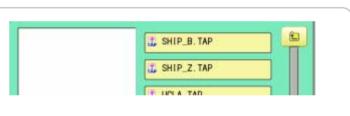
DRAGOZ. TAP

DRAGOZ. TAP

MDCCLMMP. TAP

When the screen displays pattern data in the folder, is displayed.

When is pressed, the screen moves off from the current folder.



The icon all allows you to read the all designs at once which are located in the currently opened folder or directory.



Selection of folders

The pattern data memory is consist of 20 individual folders. Select desired folder to choose or input pattern data.

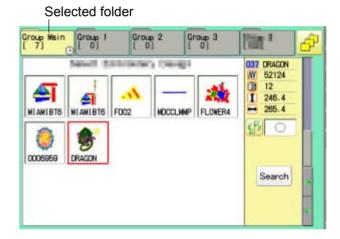
1. When the machine is stopped, press





2. Select "PATTERN".

The pattern data of the selected folder will appear on the display.

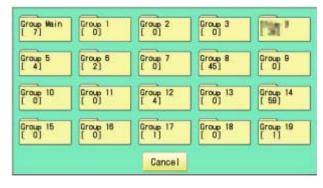


3. Go on to step 4, if you want to select pattern from displayed folder.

Press 🙌



to select from whole folders.



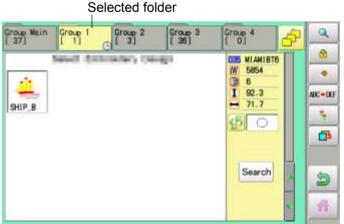
4. Select desired folder.

The selected folder has been switched.

You cannot switch to the folder without pattern data.

Press to return to Menu mode.

Press to return to Drive mode.



How to select patterns from memory

To select an embroidery design previously stored into the machine memory.

1. When the machine is stopped, press

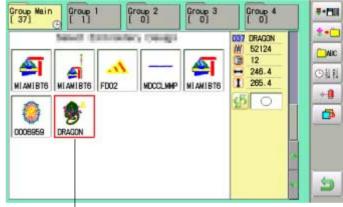




2. Select "PATTERN".

The display indicates the current pattern. The right side of display shows the number, name and details for the current pattern.

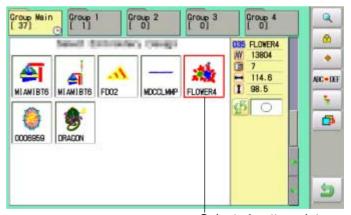
- M Number of stitches
- Number of Color change number
- T Height
- → Width



Selected pattern data

3. Select pattern data.

This pattern will be selected.



Selected pattern data

Press to return to Menu mode.

5-B

Erasing patterns from memory

This is to erase an unnecessary design data from the machine memory.

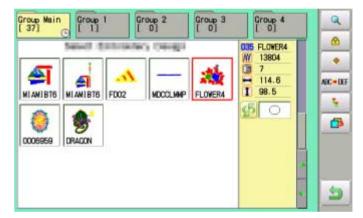
Pattern data cannot be erased if the lock is set.

1. When the machine is stopped, press

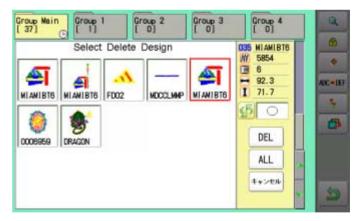




2. Select "PATTERN".



3. Press • from right submenu.

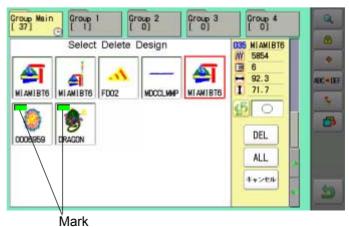


4. Select desired pattern.

Mark will appear left of the pattern. Make will be cleared by press it again. Multiple pattern data can be selected.

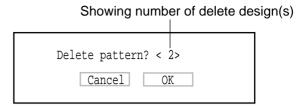
: Select all the pattern data

Cancel : Cancel pattern data erasing



5-C

5. Press DEL .



6. Push "OK" to delete.

The item will be deleted.
To delete other patterns, repeat steps 3 to 6.
Press "Cancel" to cancel the delete.
The display will return to step 2.



Press to return to Menu mode.

Press 🗼 to return to Drive mode.

Erasing all patterns from memory

This is to erase alldesign data from the machine memory.

Pattern data can be erased if the lock is set.

1. When the machine is stopped, press



2. Select "PATTERN" while pressing the





3. Press OK

The item will be deleted.

NEEDLE BAR SELECTION



For each color change in a given pattern, the needle number loaded with the correct color thread is assigned by the operator. When this is set, the machine automatically changes to the programmed needle when the design reaches that point in the course of sewing the design.

You can not setting "NEEDLE" for selected "LOCK" design.

Please release "LOCK" from design. P 11-1

1. When the machine is stopped, press



PATTERN NEEDLE FRAME SETTING

PATTERN OLEUE OTHER REPORT

ABC

2. Select "NEEDLE".

The screen of color number 1 selection is displayed.

The current color number is showed in the pattern data display portion.

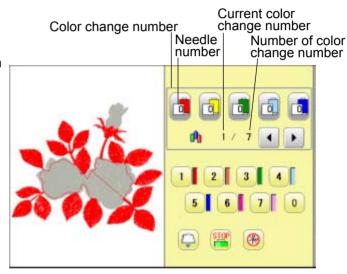
3. Select the needle number.

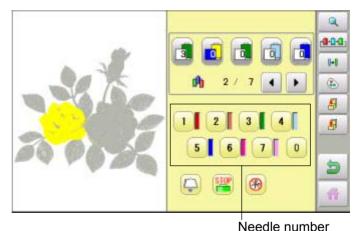
After setting the needle number on color number, the following color number selection is displayed. You can also select color number directly. You can switch color change numbers with

if the color change number has more than 5.

4. Select the needle number on all the color change numbers.

Press 👏 to return to Menu mode.

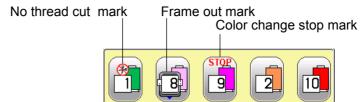




Press _____to on the sub menu to check the setting.



NEEDLE BAR SELECTION





Color change stop function

When a color change stop is set to a color change number, the machine will stop after it finishes sewing the marked needle number, then following message will be shown:

When you wish to start again, Press (START) (Start/Stop button).

- Select a color change number and press
 - The mark is displayed on the color change number.
- 2. Set it to the same on other color change number if necessary.



Selection of color change number

Set Color change number to execute frameout.

A frame out command can be added to a design. By setting frameout to a *Color change number in a design, you can move the frame to a desired position automatically and stop it after the machine finishes sewing of that color change number.

When you resume operation, the frame has an automatic return to previous position and you can continue sewing. 14-D

- 1. Select a color change number and press ...

 The mark is displayed on the color change number.
- Set it to the same on other color change number if necessary.
- When you turn frameout "On" without setting the move distance of frameout, this results in the same action as color a change stop.

(%)

No thread cut after color change

When "no thread cut after color change" is set on a color change number, thread cut is not done after color

change at the specified color change number and the machine switches to the next color change number.

"No thread cut after color change" function can be set by combining color change stop or frame out function.

Installing and removing the frame base

Please attach the frame base to the carriage when you wish to use a tubular embroidering hoop. Please remove it in the reverse order of installation.

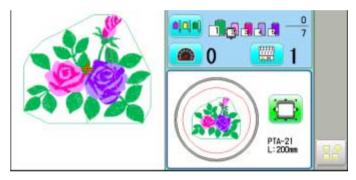
When you wish to use a tubular embroidering hoop (flat sewing), you can use either needle plate for cap frame (Universal) or needle plate for flat sewing as picture below.

Please refer to "Changing the needle plate" when you exchange needle plate for flat sewing to needle plate for cap frame. P 7-1

Needle plate for cap frame (Universal)

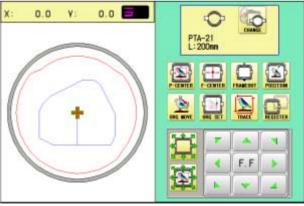




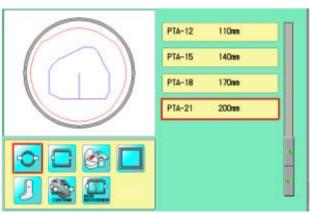


1. When the machine is stopped, press





2. Press



SEWING WITH TUBULAR FRAMES

6-1b



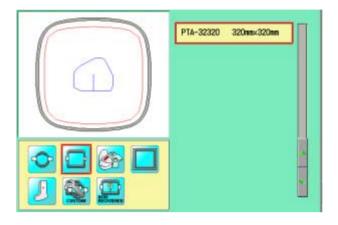
: Tubular round frame

: Tubular square frame

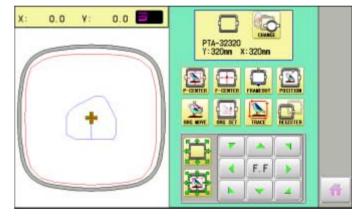
: User-defined frame

4. Select desired type of frame.





5. Press **b**utton.

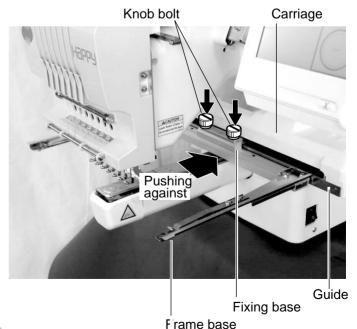


6. Move the carriage to the position shown by



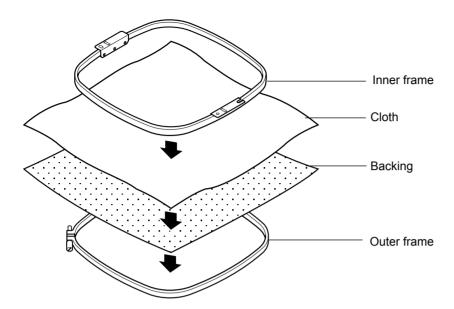
7. Place the frame base on the carriage guide and tighten the knob bolt on the tubular arm holder completely.

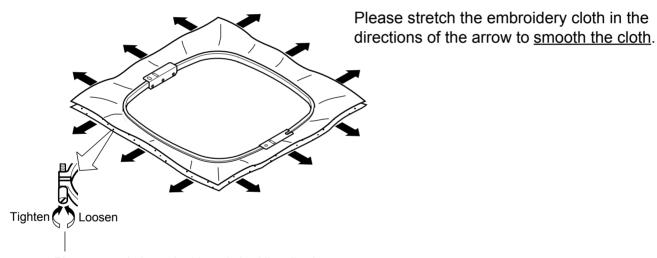
Move the frame base right or left when it is hard to tighten the knob bolts.



Press to return to Drive mode.

How to hoop





Please smooth the embroidery cloth while adjusting tightness of outer frame.

Do not stretch the elastic cloth too much.

SEWING WITH TUBULAR FRAMES

●Putting the hoop on the machine

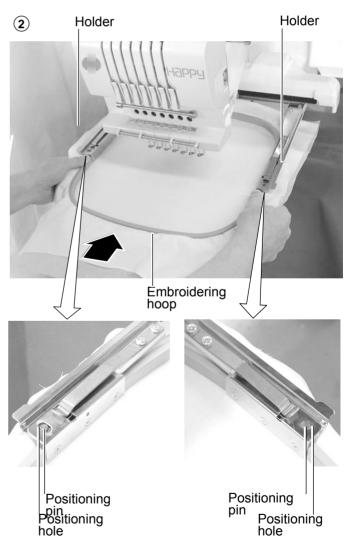
1. Move the frame base to the approximate center position before inserting the tubular embroidering frame.



Frame base

2. Insert the embroidery frame.

Make sure that the holder pins are inserted into the positioning holes of the frame base on each side.



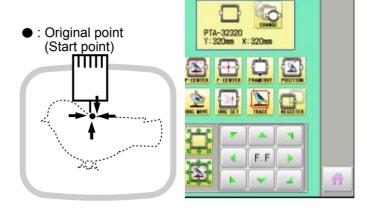
SEWING WITH TUBULAR FRAMES

Starting to embroider

1. Press 🛂 and move the frame to the

original point with the





2. Press



After the moving head moves to the left end, the laser pointerwill turn on.

Press and the embroidering frame moves

for the design trace. P 10-4

You can confirm outline trace and the position of the design.

Press and trace is stopped.

Go on to step 4 if you want to start embroidering without tracing.

3. Press after the trace is completed.

> The embroidering frame has moved to the first stitch point of the pattern.

4. Press (STAR' STOP

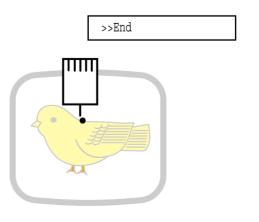
a 0 The embroidery will start. PTA-32320

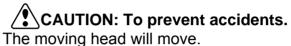
1 98.6

H 114.6

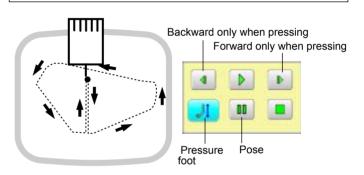
5. After embroidering your design is complete, show ">>End" and the machine will stop.

> The embroidery frame returns to the original point automatically if the "Auto origin" function has been activated.





Please keep hands clear for your safety.



003

0

// 13497

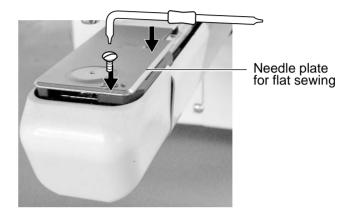
Changing the needle plate

When needle plate for flat sewing is installed on your machine, please exchange it to needle plate for cap frame (Universal).

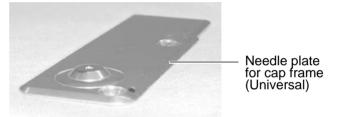
You need to use the needle plate when you embroider a cap.

You can use needle plate for cap frame (Universal) for either cap frame or tubular embroidering hoop (flat sewing).

1. Remove the set screw (2 pieces) by offset driver and remove the Standard needle plate.



2. Put the needle plate for cap on the bed and tighten with the set screw.



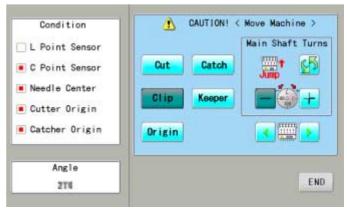
3. When the machine is stopped, press



4. Press



5. Press Maintenance



6. Press to cancel "Jump".

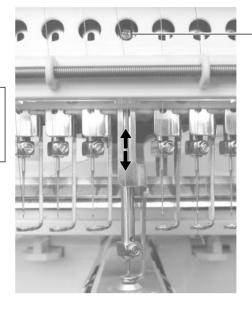
CAP FRAME option

7. Press and keep + until a fixing screw for pressure foot appears at the position as photo.

CAUTION: To prevent accidents.

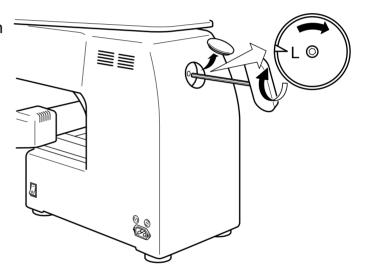
The needle will down.

Please keep your hands clear for your safety.

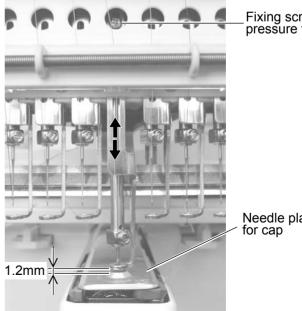


Fixing screw for pressure foot

8. Using a 3 mm hexagonal driver, Please turn the main shaft and adjust it to the "L" point.



10.Loosen a fixing screw for pressure foot. Adjust distance between pressure foot and a needle plate for cap to 1.2 mm. Tight a fixing screw.



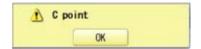
Fixing screw for pressure foot

Needle plate

CAP FRAME option

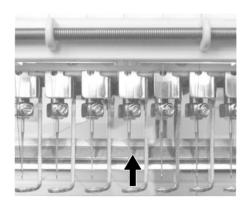
7-1c

10.Press Origin.



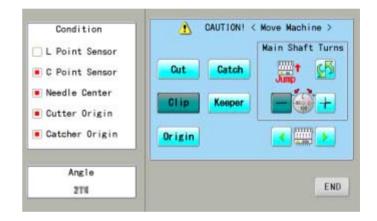
11.Press OK

Pressure foot and needle back to standby position automatically.



12.Press to select next Needle.

Repeat steps from 6 to 11, then adjust Pressure foot height of all needles.



13.Press END



Press to return to Drive mode.

Installing and removing the cap drive frame

You need to install the cap drive frame into the carriage when you embroider a cap. Please remove by reverse order of these step.



1. Press and Press

The embroidery frame will move to the center.

CAUTION: To prevent accidents. The frame moves quickly.

The frame moves quickly.

Keep hands away from the frame.



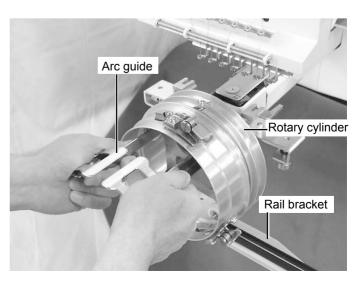
2. Turn off the power switch.



3. Hold the arc guide by hand and the rail bracket has to be faced downward, then install into the bed as showing picture.

When you hold the cap drive frame assembly, be sure to hold the arc guide of the cap drive frame assembly.

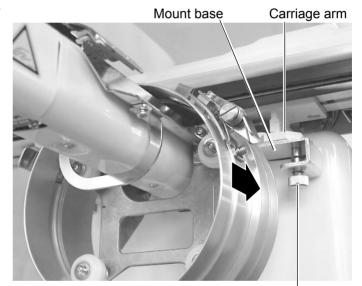
If you hold the rail bracket, your fingers will be pout between the rail bracket and the rail bracket rotary cylinder and rail bracket can get out of place.



4. Move the cap drive frame backwards away from you and rotate the rotary cylinder until the rail bracket is upward as shown at right.



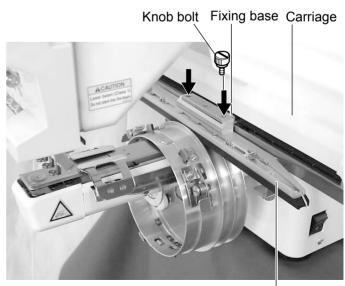
5. Move the cap drive frame in the direction of the arrow, adjust right-and-left mount base to carriage arm and fix them by knob bolts.



Knob bolt

6. Fix the rail bracket to fixing base by knob bolts.

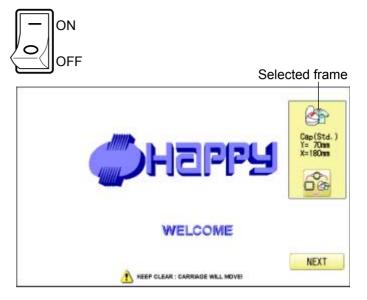
You can move the fixing base right or left when it is hard to tighten the set screw.



Rail bracket

7. Turn on the power switch.

Selected frame is indicated.



8. In case required Cap frame is already selected, please jump to operation no.10.

In case selected frame type is not same as your requirement, Press



9. Select the desired frame.

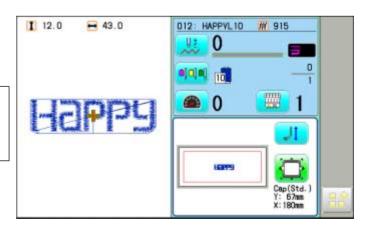
10.Press Next

The embroidery frame will move to the center automatically.



CAUTION: To prevent accidents.

The frame moves quickly. Keep hands away from the frame.



Normal cap frame

Adjustment

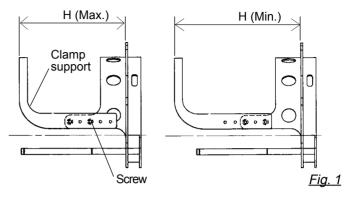
When you hoop a cap on the cap frame, please adjust in the following manner:

 Adjust position of clamp support to the height of the cap. (Fig. 1)
 Adjust the height by removing the inner screws at left and right.

If you adjust position of clamp support and shorten distance H, embroidery area will be reduced in Y direction (depth).

2. Adjust the clamp to fit the clamp support. (Fig. 2)

Loosen wing nuts at left and right to adjust.



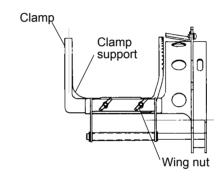


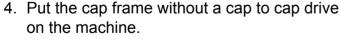
Fig. 2

Adjust up and down position of the hook according to the thickness of the cap to adjust clamp tension. At this moment, the hook should open and close without feeling too tight.

(For adjustment, proceed to procedure 5 below).

Use the wing nuts for adjustment. (Fig. 3)

If the hook is extremely tight, it will damage the cap frame permanently.



(Please refer to operation 8 "Hooping caps" on next page for mounting).

At this time, adjust so that guide on cap drive frame doesn't strike clamp support and gap is reduced as small as possible. Remove screws at left and right to adjust. (Fig. 4)

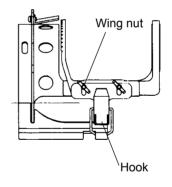
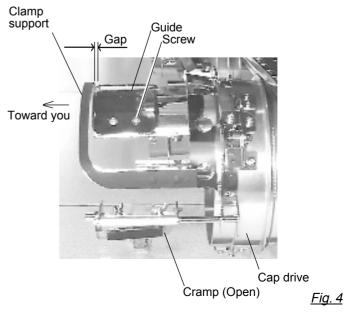


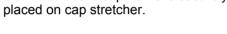
Fig. 3



Hooping caps

- 1. Place cap stretcher securely on a sturdy work bench.
- 2. As shown in Fig. 5, hold cap frame with both hands and place on cap stretcher. By pushing locking levers at 2 places with fingers, place cap frame so that center guide of cap stretcher fits in concave area of cap frame.

Confirm that the cap frame is securely



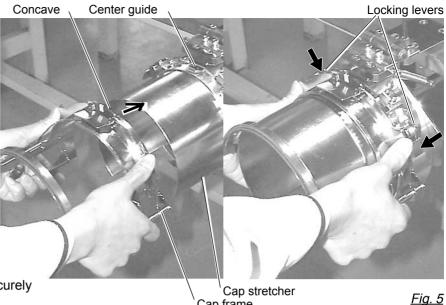
- 3. As shown in Fig. 6, open clamp and keep open to the right.
- 4. Take the front half of the sweatband out of the cap and cover the cap stretcher with the sweatband.

Cover the cap stretcher with the sweatband so that the edge of the sweatband contacts the flange of the cap frame.

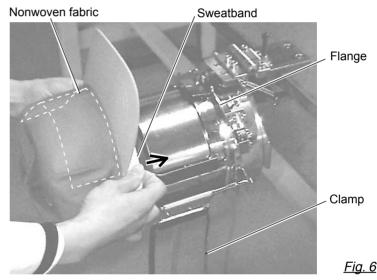
Please place one or two sheets of nonwoven fabric (backing) of standard thickness under unstructured caps.

- 5. As shown in Fig. 7, pull back part of cap and hook it temporarily on the hook and smooth out wrinkles on cap. At this time, align the center of the cap
 - to the center mark on the cap frame so that notched portion of the clamp fits into the seam of the visor of the cap.
- 6. Latch the hook, taking care not to cause wrinkles in the cap.

If you can't get rid of wrinkles on the cap, adjust the cap frame again according to "Adjustment" of the previous page.



Cap frame



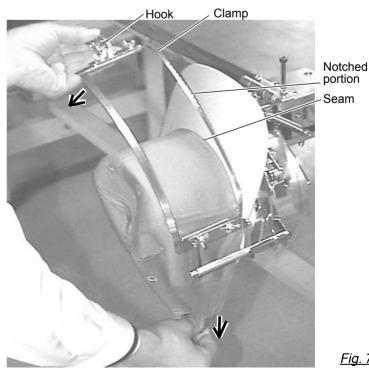
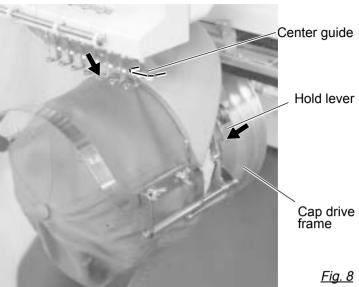


Fig. 7





- 7. Remove the cap frame from the cap stretcher.
- 8. As shown in Fig. 8, place the cap frame on cap the drive frame.

You will have to rotate the brim of the hat to the side in order to get past the needle case.

Then, push the holder lever in the 2 places shown, and place the cap frame on so that the center guide of the drive frame assembly fits into the cap frame notch.

Confirm that the frame is firmly seated on the cap drive frame assembly without any gaps. If there is a gap between the cap frame or the cap drive holding lever doesn't go into the hole of the cap frame, loosen the set screw on the hold lever for adjustment.

Wide cap frame

Adjustment

When you fix cap to cap hold frame, please adjust in the following manner.

> Make sure to do the adjustment of the cap hold frame. If it is not adjusted properly, it may cause the deformity, damage of the cap, damage of the cap hold frame and break of the cap grip. After adjusting the cap hold frame, make sure the cap to be set properly.

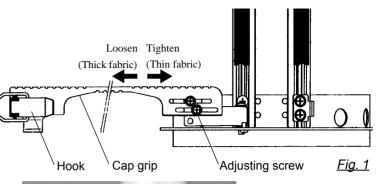
1. Adjust the length of the cap grip to suit the thickness of the fabric. At this moment, hook should open and close without feeling heavy. (For the adjustment follow the next page "Hooping caps" item 1 to 5.) The adjustment to be done by two adjusting screws. (Fig. 1)

If the cap grip is loose, even after hooked the cap is not fixed tightly and the cap is moving. (Fig. 2)

If the cap grip is too tight, you feel heavy when it is hooked and the grip bites into the cap too much. (Fig. 3)

If you feel hook extremely heavy in opening and closing, there is a case that cap hold frame will lose its shape or damaged.

2. Adjust the guide position to suit the height of the cap. Remove screws at left and right to adjust. (Fig. 4)



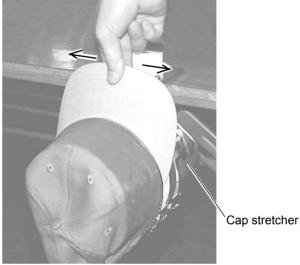


Fig. 2



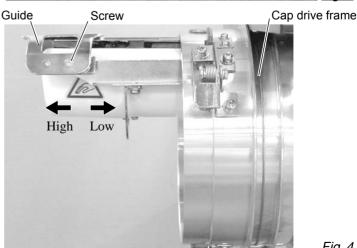


Fig. 4

7-9

Hooping caps

- 1. Place cap stretcher securely on sturdy work bench.
- 2. As shown in Fig. 1, hold cap hold frame with both hands and place on cap stretcher. By pushing hold lever at 3 places in arrow marks with fingers, place cap hold frame so that center guide of cap stretcher gets in concave of upper cap hold frame.

Confirm that cap holder frame is securely placed on cap stretcher without gap.

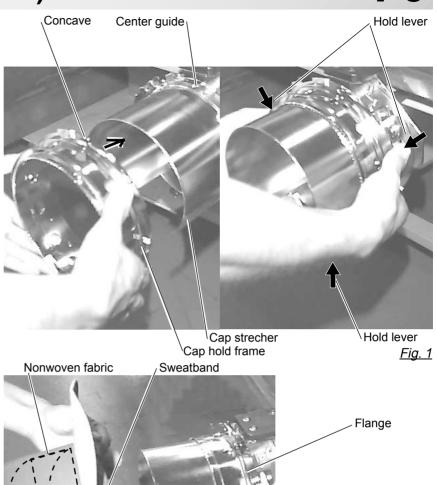
- 3. As shown in Fig. 2, remove cap grip and keep open to the left.
- 4. Take the front half of the sweatband out of the cap and cover the cap stretcher with the sweatband.

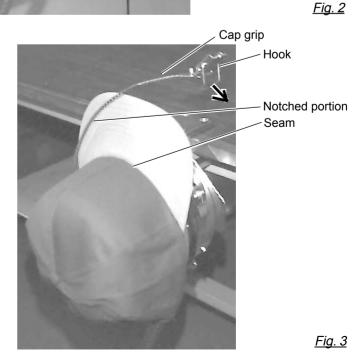
Cover the cap stretcher with the sweatband so that the edge of the sweatband contacts the flange of the cap frame.

Please place one or two sheets of nonwoven fabric (backing) of standard thickness under unstructured caps.

The length of nonwoven fabric should be the same as one of round of cap.

5. Place hook of the cap grips. At this time, align the center of the cap to the center mark on the cap frame so that notched portion of the clamp fits into the seam of the visor. Close hook.





Cap grip

7-A

 As shown in Fig. 4, tip the cap stretcher forward.
 Clip the back of the cap in two places by stretching the crease out as shown by the arrows.

Make the clip lever face the inside.

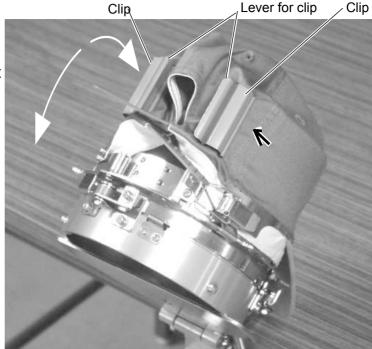
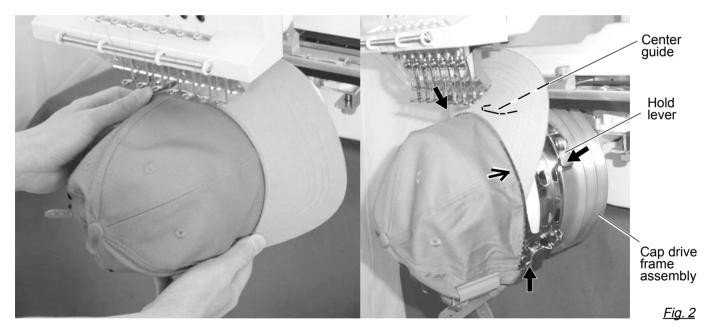


Fig. 1

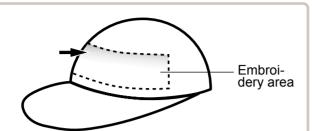


- 7. Remove the cap holder frame from the cap stretcher.
- 8. As shown in Fig. 5, place the cap holder frame the cap drive frame assembly.

 Push the hold lever in at 3 places as shown by the marks and place the cap holder frame so that center guide of the drive frame assembly gets in the upper cap holder frame.

Confirm that the cap holder frame is firmly attached to the cap drive frame assembly without any gaps. If there is a gap between cap holder frame and the cap drive frame, or hold lever doesn't go into hole on the cap holder frame well, loosen the set screw on the lever to adjust.

Starting to embroider



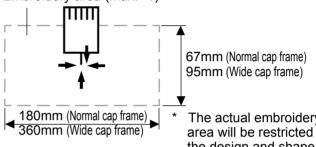
There is a case that the upper part of the cap cannot be embroidered satisfactory depending on shape of a

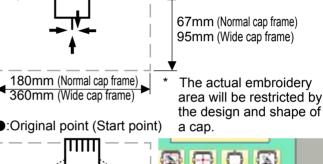
We recommend to change design position or reducing size of the design.

Refer to the instruction book of "Happy Link" to reduce the size of the design.

Embroidery area

Embroidery area (Max. *1)





1. Press 🗹



and move the frame to the

original point of pattern data by



2. Press



After the moving head moves to the left end, the laser pointerwill turn on.

CAUTION: To prevent accidents.

The moving head will move.

Please keep hands clear for your safety.

When you Press , the frame will start

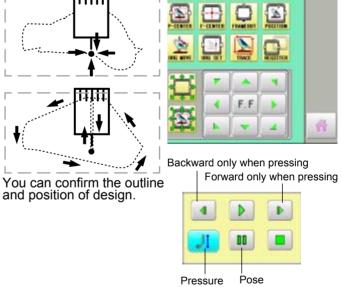
moving for the design trace. P 10-4 Make sure that the pressure foot and needle does not touch the frame.

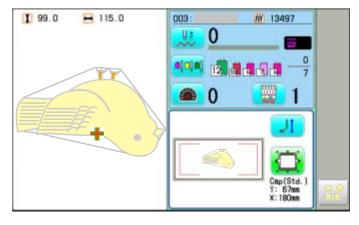
When you Press | | , the machine will stop.

Go on to step 4 if you want to start embroidering without tracing first.

3. Press the design trace fineished.

The cap frame will return to the original point.





CAP FRAME option

4. Press the (START).

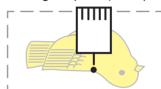
Embroidery will start.

5. After finishing your design, the display will show ">>End" and the machine will stop.

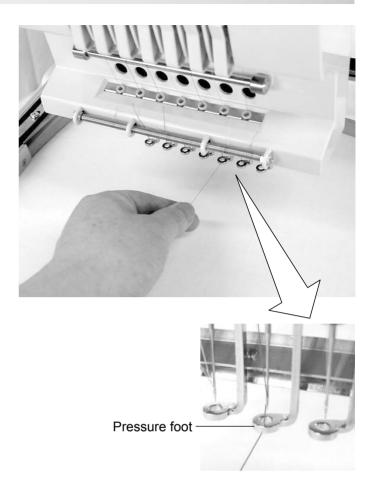
The embroidery frame will return to the original point automatically if the auto origin function has been activated. P 12-7

>>End

●:Original point (Start point)

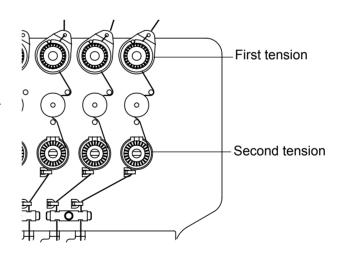


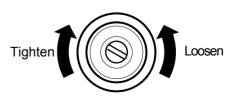
1. With the thread going through the hole of the pressure foot, pull it out slowly toward the front.



2. Adjust the Minor thread tension by the first tension knob and then the second Thread tension knob.

According to the type of upper thread and cloth.





SEWING 9-1

What to do if the thread breaks while sewing

If the thread breaks or runs out while sewing, the machine senses the break, stops, and moves back several stitches from the break point.

(This prevents open sections in the design when sewing is resumed. See the thread break section. ₱5-1)

If the upper thread breaks

Thread the upper thread again.

(Refer to P4-6)

In case bobbin thread breaks

Thread lower thread again.

(See bobbin winding P4-5)

Stopping and resuming sewing

Even if you need to turn off the machine in the middle of embroidering, you will be able to resume sewing from the stop point after turning on the machine back on.

■ If you leave the machine off for too long, the fabric may distort which will create gaps in the embroidery design.

To suspend sewing

1. Stop the sewing by pressing the START STOP

button.

2. Press the X button.

The needle will go down and trim the thread.

3. Turn off the power switch.

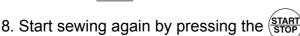
To resume sewing from the last sewn position:

- 4. Turn on the power switch.
- 5. Press the Next button.

After the carriage and frame move slightly, the embroidery frame will return to the previous position automatically.

6. Press the and back up several stitches from the stop point by pressing the 3-4 times.

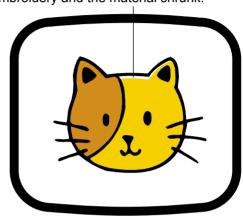
7. Press the



A

When performing a thread trim, be careful of the needle which will pierce the fabric.

Example: An unsatisfactory gap between lines because the machine stopped at a half point in embroidery and the material shrunk.



>>Stop Switch





CAUTION: To prevent accidents.

The frame moves quickly.

Keep your hands and body clear of the machine.

SEWING 9-2

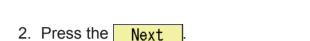
Loss of power while embroidering

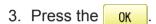
If you have a power failure while embroidering, follow these instructions and you can restore the position of the frame and the pattern data to its state before the failure.

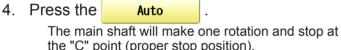
ON

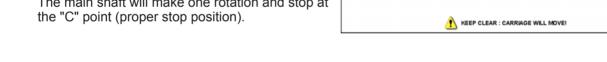
E-050 C point

1. Turn on the power switch.





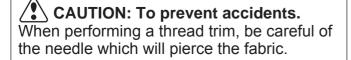


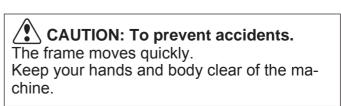


- 5. Press the ______.

 The needle will go down and trim the thread.
- 6. Press the Next

 After the carriage and frame move slightly, the embroidery frame will return to the previous position automatically.
- 7. Press the and back up several stitches from the stop point by pressing the 3-4 times.
- 8. Press the
- 9. Start sewing again by pressing the START





WELCOME

KEEP CLEAR : CARRIAGE WILL MOVE

Manua I Auto

WELCOME

OK

NEXT

NEXT

SEWING

Moving the hoop while embroidering and then returning to the correct location (Position)

If you wish to move the embroidery frame in he current sewing position, follow these steps:

1. Stop the sewing by pressing the (START) while embroidering.

2. Press and move frame with



3. Press

The frame will automatically return to the current sewing position.

CAUTION: To prevent accidents.

The frame moves quickly. Keep hands away from the frame.

4. Press



• Moving back to the starting point (Origin)

The frame returns to the origin point (beginning position of design).



CAUTION: To prevent accidents.

The frame moves quickly. Keep hands away from the frame.

1. Press



and press



The frame will move to the origin point and the pattern data will return to the start point.

(Top) will be shown on the display. If you would like the frame to be restored to the previous state of origin point (before



), press



again.

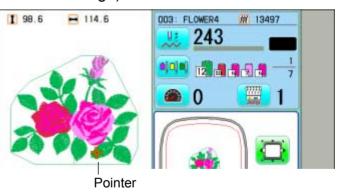
(Top) will be cleared on the display.

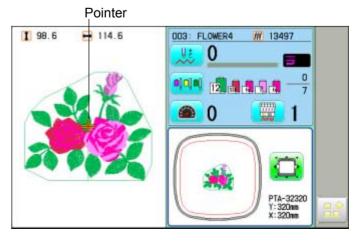
2. Press



>>Stop Switch







SEWING

Going back to the beginning of the design (Top)

Stopping sewing in the middle of a design, changing the design's location in the hoop, and then restarting from the beginning.

If you use "Top", you will return to the start point the frame position left where it is.



1. Press 🗹



📆 and Press 🕻



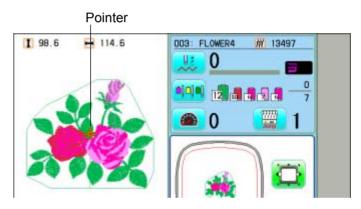
Set Origin. Sure? Cancel

2. Press

The pattern data will return to the start point.

(Top) will be shown on the display.

3. Press



Placing the design in the center of the selected embroidery frame (Center)

Move embroidery frame position to the center automatically.



CAUTION: To prevent accidents.

The frame moves quickly.

Keep hands away from the frame.

1. Press



and Press



The embroidery frame will move to the center automatically.

If you want to get back to the previous status

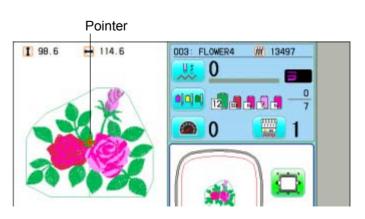
from "Center". Do procedure of 🖟 "Position".



P 9-3

2. Press

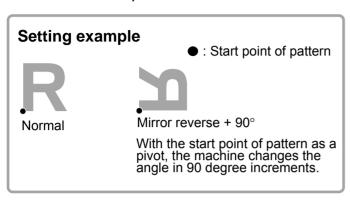


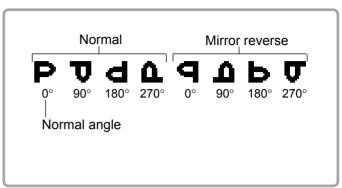


SEWING 9-5

Rotating and mirroring designs (Convert)

Convert selected pattern data.



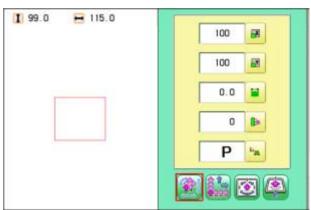


1. When the machine is stopped, Press





2. Press SETTING".



3. Press

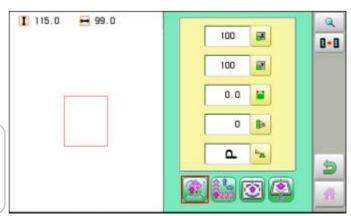


4. Press ok to select conversion of position required.

The setting is fixed.

Press to return to Menu mode.

Press to return to Drive mode.



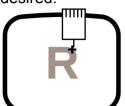
SEWING

Starting in the middle of a design (POSITION)

This function allows you to go directly to a stitch number or a color change and positions the hoop correctly.

Stitch (Number of stitches)

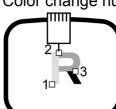
This moves the frame to any stitch number desired.



+: Any stitches

Change (Color position)

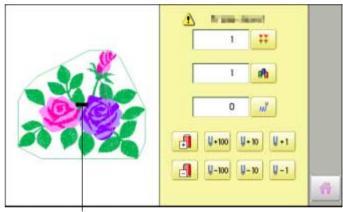
This moves the frame to the beginning of any Color change number.



☐ : Beginning of any couloir number

Stitch

1. Press "Frame forward".



Pointer shows you the current position of the frame.

2. Press



3. Input the stitich number and press

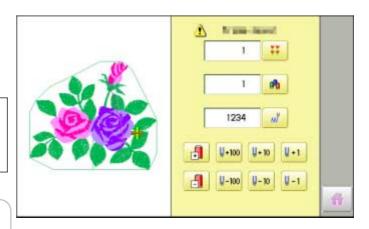
The frame will move to the selected stitch number position.



CAUTION: To prevent accidents.

The frame moves quickly. Keep hands away from the frame.

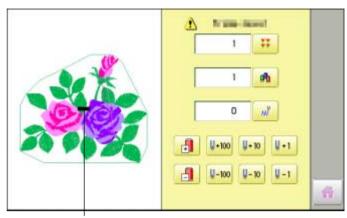
to return to Drive mode. Press



SEWING

Change

"Frame forward". 1. Press



Pointer shows you the current position of the frame.

2. Press 🔥

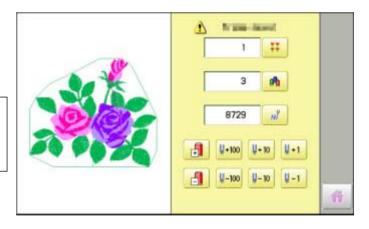


3. Input the color change number and press SET

The frame moves to the selected color position.



CAUTION: To prevent accidents. The frame moves quickly. Keep hands away from the frame.



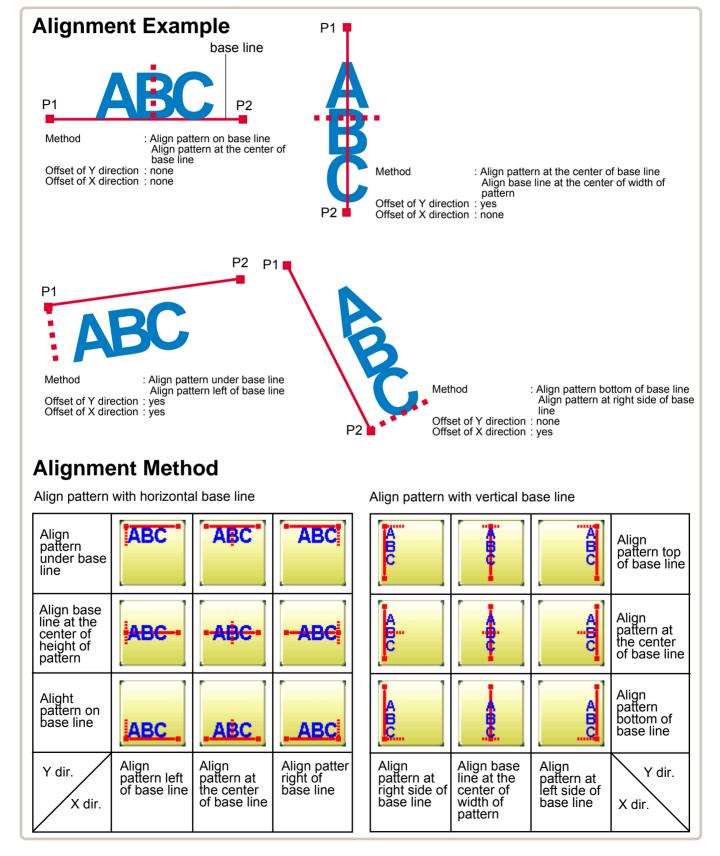
to return to Drive mode. Press 🎁

POSITION ALIGNMENT BY DEFINING 2 POINTS 9-8

When embroidery position is aligned, machine automatically sets angle and embroidery only by defining 2 points (P1, P2).

This function is easy to align the position for embroidery on the edge of pocket or over seam of shirt.

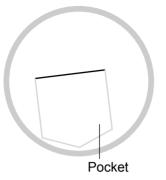
- *This function cannot be executed when repeat sewing " is set. 14-5
- *This function is cleared when pattern with "Offset" is set. P 14-8



POSITION ALIGNMENT BY DEFINING 2 POINTS 9-9

The procedure is explained as an example of embroidering pattern on pocket of shirt.

 Hoop a shirt on embroidery frame.
 (Diagonal position of pocket on frame is okay.)
 Set the frame on the



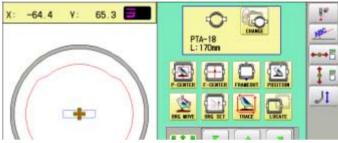
1 12.0 HAPPYL 10 W 915

0 0 0 1

2. Press .

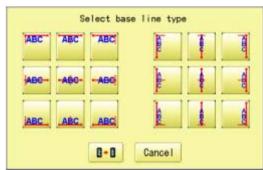
machine.

Press and to turn the pointer on when laser pointer is installed.



3. Press 📂.

IWhen laser pointer is not installed, press to lower pressure foot and instructing position is identified easily.



4. Select alignment method



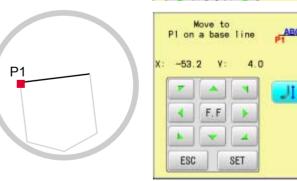
Move to P1 on a base line P1 P2

X: 0.0 Y: 0.0

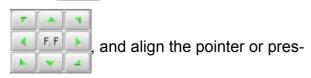
5. Move frame with



pointer or pressure foot on the left edge (P1) of pocket.

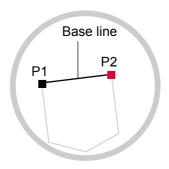


6. Press SET and move frame with



sure foot on the right edge (P2) of pocket.

Line connected between P1 and P2 is base line.

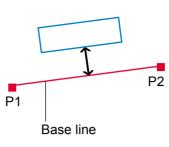


POSITION ALIGNMENT BY DEFINING 2 POINTS 9-A

7. Press SET

Enter movement of arrow from base line (edge of pocket) to pattern.

Enter "15.0" (15mm) in this case.

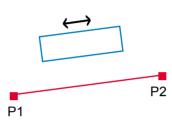




8. Press SET

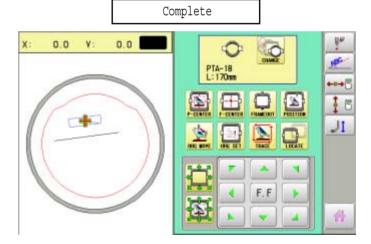
Enter movement of arrow from base line (edge of pocket) to pattern.

Leave "0.0" when pattern is aligned to the center of base line (width of pocket).



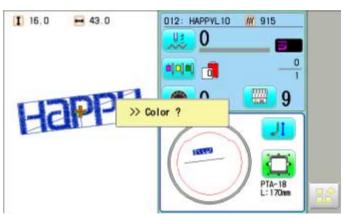


9. Press SET



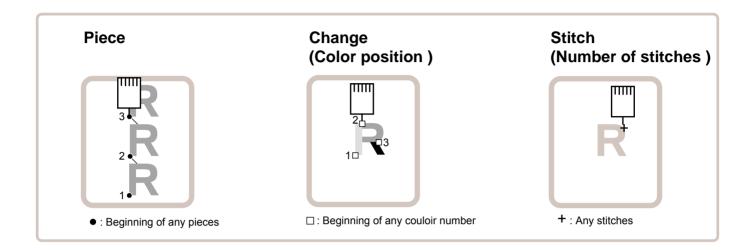
10.Press

Angle and position of embroidery are automatically set.



POSITION 9-B

This creates direct designations to the number of stitches and *color change number, as well as setting the frame and data to the designated sewing position.



Piece

If "Repeat" is set, this allows the frame to move to the beginning of any piece at will.

■ You can specify sewing position at specified pattern data number and specified number of stitch or color change number by entering the specified information.

Change (Color position) 1 9-7

This moves the frame to the beginning of any Color change number at will beginning of color.

Stitch (Number of stitches) 1 9-6

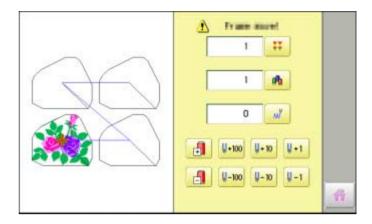
This moves the frame to any stitch at will.

POSITION

Piece number

The frame and pointer can be moved a specified piece number.

1. Press "Frame forward".



2. Press 👯



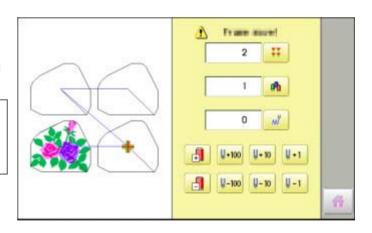
3. Input the number and press SET

The frame and pointer will move to the specified piece number.



CAUTION: To prevent accidents. The frame moves quickly.

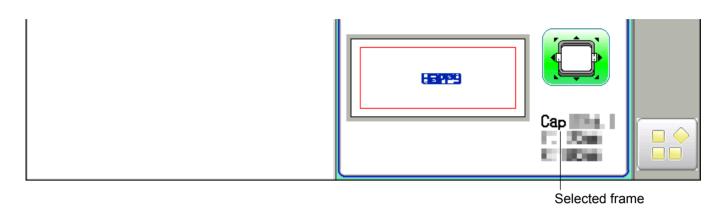
Keep hands away from the frame.



to return to Drive mode. **Press**

REGISTER 9-D

Register will restore the position of the frame to the last point before a power failure even if the point of origin or the pattern itself were changed.



⚠If register is used with a cap drive frame, make sure that the machine recognizes it by showing "Cap" (Cap frame) or "OnePoint" (One Point frame) the appropriate frame or the machine could be damaged.

If register is used with indication of frames that do not require cap drive frame, carriage moves and exceeds embroidery area of cap drive frame and damages the machine and cap drive frame.

⚠When you use "REGISTER", keep clear of the frame and table. It is dangerous as the frame could make sudden movements.

Never use register with the needle bar and presser foot lowered, as they could hit the cap drive frame and break.

- It is not always necessary to set "Entry", but you can't set "Return". Once "Entry" is set, it is retained even if power is turned off.
 If you change the position of the original point, set it again.
- Even if you set "Entry", the frame may not return exactly to the original position in process of time.

Reset this monthly.

Entry

Registering the start point in the selected pattern.

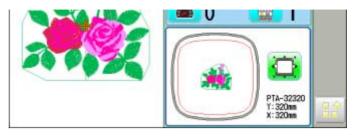
Return (Registered position)

When position of the frame changes because of power loss, this will restore the frame to the registered point.

REGISTER 9-E

Entry

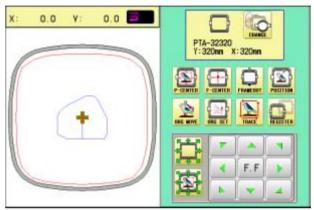
This registers the original point of the selected pattern.



- 1. Press .
- 2. Confirm that there is indication of (Top) in the display and go on to procedure no. 3.

Press Top", if there is not a indication.

Upper right indication of will be shown.



3. Move the frame to the original point with the



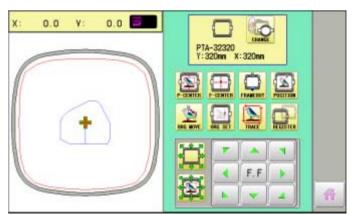
If the frame is located at the origin point, proceed to Step 4.

4. Press



5. Press Entry

The origin point is registered.

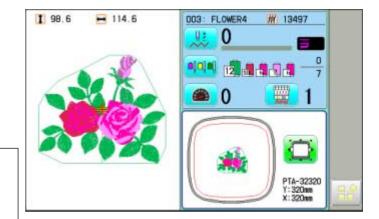


Press 👚 to return to Drive mode.

REGISTER

Return

In case of power failure you can return to the original point you registered.





CAUTION: To prevent accidents. The frame moves quickly. Keep your hands away from the frame.

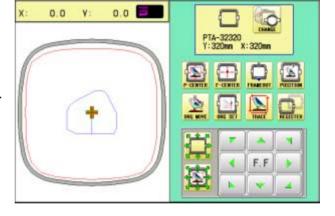
- 1. Press Ⴀ
- 2. Confirm that there is indication of (Top) in the display and go on to procedure no. 3.

"Top", if there is not a **Press** indication.

Upper right indication of will be shown.



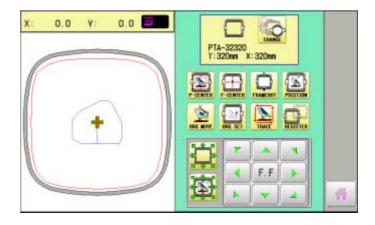
3. Press [





4. Return press.

> The frame will return to the origin point you registered.



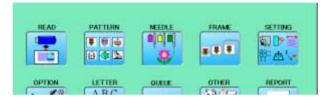
to return to Drive mode. Press

Join

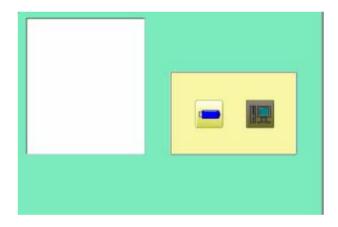
Joining 2 patterns into 1 pattern data to be read from a memory media. Function of joining patterns is not valid for pattern data in PC connected with LAN.

- In case you would like to use "Join" function, please set "Join design data" to "YES" on "READING" setting in advance.
- 1. Insert the memory media into the machine as described in "Inserting memory media".
- 2. When the machine is stopped, press





3. Select "READ".



4. Select (USB memory).

Indicates pattern data of the memory media.

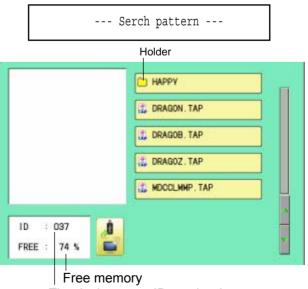
TAP : HAPPY
DST : Tajima

DSB : Tajima (Barudan)
DSZ : Tajima (ZSK)

Folder: Contents of folder will be displayed when you select this icon.

1 % of free memory is equivalent to about 400,000 stitches.

If there are more stitches than remaining space, you may need to delete some designs to make room for the new patterns.

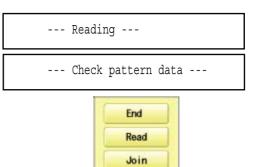


The designs new ID number in the machines memory.

5. Select the pattern.

Once design is read.

Enable to read other pattern data.



6. Press Join

Shift the Memory media if the pattern data you desire to Join is in the other Memory media.



7. Select the pattern data to be Joined.



8. Press End

The pattern data selected to be joined is joined next to the pattern data previously read in the machine as one pattern data and the screen returns to Menu screen.

Pattern name is registered as the name of the first pattern data read in the machine in pattern datum joined.

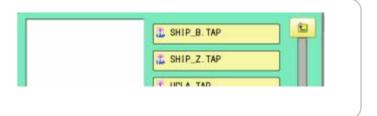


Necessary pattern data can be read by performing step 6 to 8.



When the screen displays pattern data in the folder, is displayed.

When is pressed, the screen moves off from the current folder.



Pattern read settings

Settings related to pattern data reading:

SETTING ITEM	SETTING RANG (Difult is underli	
1 Keep null (CHG.)	Yes• <u>No</u>	: This function lets the machine read zero stitches as they are before color change when reading pattern data.
2 Skip null stitch	Yes• <u>No</u>	: This lets you choose to ignore all null stitches when reading pattern data.
3 Combine jump	Yes• <u>No</u>	: Allows you to combine multiple, consecutive jump stitches when reading pattern data, if desired. It combines them into jump stitches of the maximum 12.7mm and reads the pattern with the combined jumps.
4 Stitch sweeper	<u>Yes</u> •No	: This function eliminates extremely short stitch for stitch width when reading pattern data.
5 Sweep length	0 ~ <u>0.4</u> ~ 0.8 (mm)	: This setting controls the length of the stitches eliminated by the Stitch sweeper. Stitches shorter than this setting will be eliminated.
6 DST name display7 <u>Data format</u>	Yes•No : When patterns in Tajima format are read in, the display shows the file name. Auto →Automatic: Turn data format for reading patterns. Usually, set it to Automatic. Happy→HAPPY, Tajima Brd →Barudan Zsk →Zsk	
8 <u>Design information</u>	Yes•No	: This function reads various function setting which are set in pattern data together with pattern data (type TAP).
9 Trace type		 Lets you select the type of trace data that is created as a pattern is read in. → Maximum embroidery area of pattern → Out line
10 Join design data	Yes• <u>No</u>	: It is appeared that other pattern data is joined to the data previously read in the machine.
		You can make one pattern data by joining multiple pattern data read in the machine.
11 Folder select	Yes• <u>No</u>	: When reading pattern data, the list for selection of folders will be displayed.

Detailed explanation of machine setting

4 Stitch sweeper

This removes stitches that are extremely narrow when reading pattern data and writing to machine memory. If thread breaks occur often at the same point in a pattern, this may be because of narrow stitches.

- If the thread still breaks in the same place you can use this function again but repeated usage may distort the shape of the stitch.
- 1. Save the pattern to USB memory.
- 2. Conduct a stitch sweeping of the pattern and load it into the machine again.

End

7 Data format

This enables you to select a different format and read the pattern again if the machine did not read it correctly the first time.

8 Design information

*Various settings are saved together with a pattern. If some settings are changed in the pattern and you wish to return to the originals, simply reload.

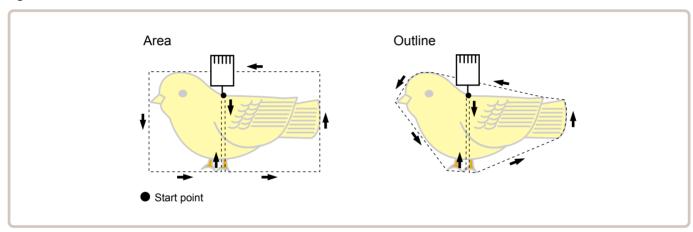
■ The data may only be HAPPY format (TAP).

9 Trace type

You can compare the design size and design position to the embroidery frame before you start sewing.

The embroidery frame will move around the actual design size.

At this time you can choose which type of trace from the two types as seen in the following figure:



1. When the machine is stopped, press





2. Select "OPTION".



3. Select



4. Select desired setting item and change the setting.

You can move to next page by pressing



Press, all settings are returned to the default.

Press **t**o return to Menu mode.

Press 🗼 to return to Drive mode.

11-1

Locking pattern data

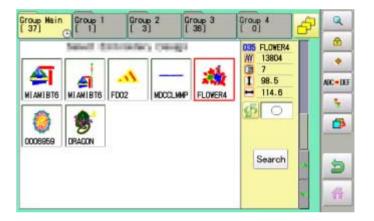
Locking pattern data stored in the machine memory will prevent deletion and changes in settings.

1. When the machine is stopped, press

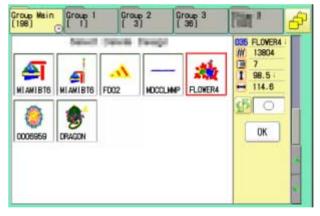




2. Select "PATTERN".

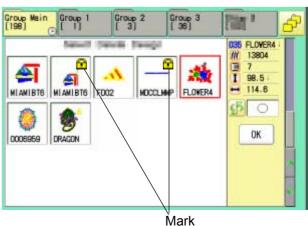


3. Press from right submenu.



4. Select desired pattern.

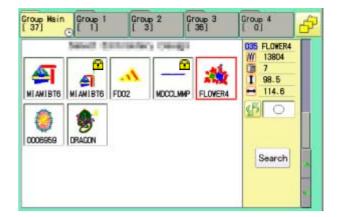
Mark will appear right of the pattern. Make will be cleared by press it again. Multiple pattern data can be selected.



11-1b

5. Press OK .

Repeat steps 3 and 5 to unlock.



Trace type

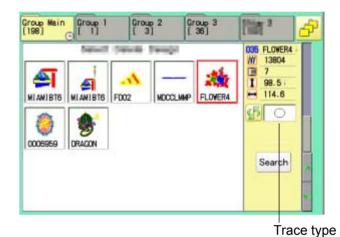
Changing the trace type of the pattern data in the machine memory. 10-4

1. When the machine is stopped, press



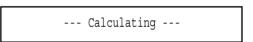


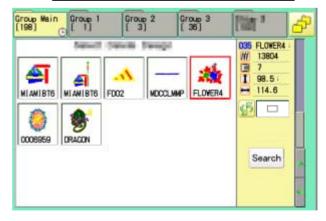
- 2. Select "PATTERN".
- 3. Select desired pattern.
 - Maximum embroidery area of pattern
 Outline of pattern



4. Press 5 and select or

Trace type is changed.





Export

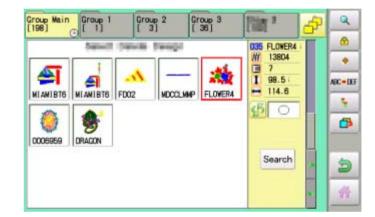
You can write out of machine memory to a memory media.

1. When the machine is stopped, press

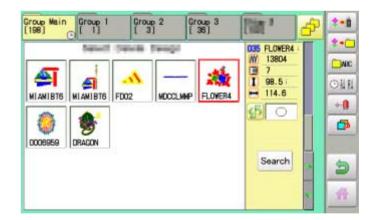




- 2. Select "PATTERN".
- 3. Select desired pattern.



4. Press from right submenu.



5. Press [***] from right submenu.

The name of the pattern will be shown.



7. Press SAVE if the pattern name is not to be changed.

The pattern data will be written.

Choose the column with

Then select each digit in the existing name.

Select word and press SAVE

The pattern data will be written.

The maximum number of characters in a design name is eight letters or numbers.

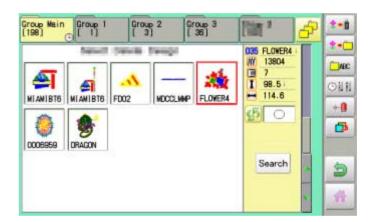
CLEAR All the letters and/or numbers are deleted.

DEL Selected letter or number is deleted.

CANCEL Changing name is cancelled.



The display returns to the view of Step 5.



Renaming patterns

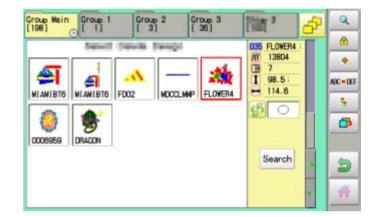
Rename pattern in memory.

1. When the machine is stopped, press





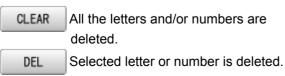
- 2. Select "PATTERN".
- 3. Select desired pattern.



4. Press from right submenu.



The maximum number of characters in a design name is eight letters or numbers.



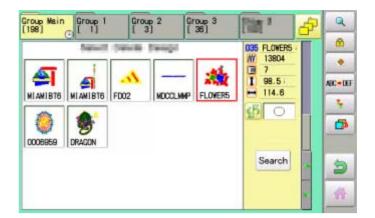
CANCEL Renaming is cancelled.



11-5b

6. Press SAVE

The pattern name will be changed.



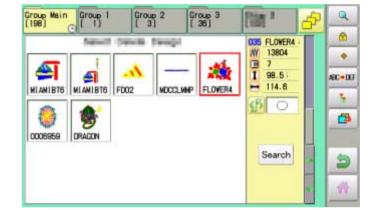
Copying pattern data

Copying of the pattern data stored in the machine memory is available.

1. When the machine is stopped, press

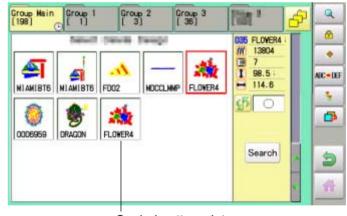


- 2. Select "PATTERN".
- 3. Select desired pattern.



4. Press 👣 from right submenu.

Copy of the selected pattern will be made.



Copied pattern data

Moving pattern data

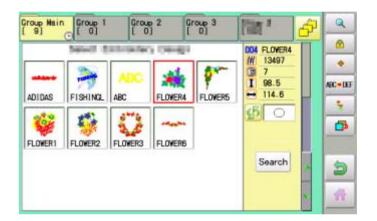
Export pattern data into the other folder.

1. When the machine is stopped, press

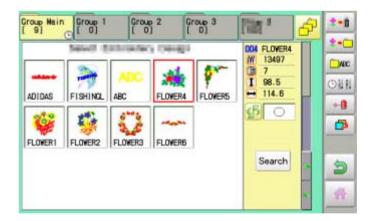




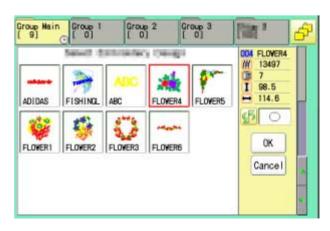
2. Select "PATTERN".



3. Press [5] from right submenu.



4. Press **♦•** from right submenu.



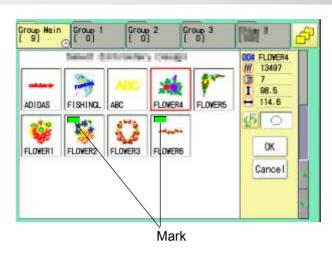
11-8

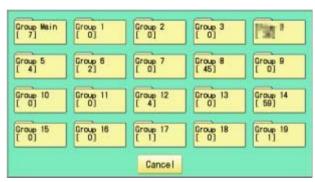
4. Select desired pattern.

Mark will appear left of the pattern. Make will be cleared by press it again. Multiple pattern data can be selected.

Cancel : Cancel pattern data moving

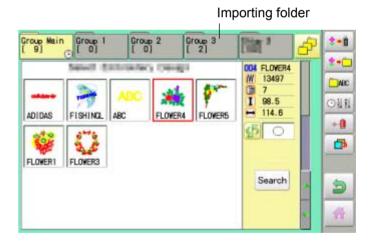
5. Press OK





6. Select the importing folder.

The pattern data will be transferred.



Renaming folders

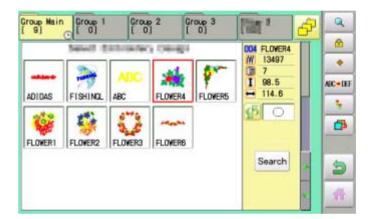
Rename folder in memory.

1. When the machine is stopped, press

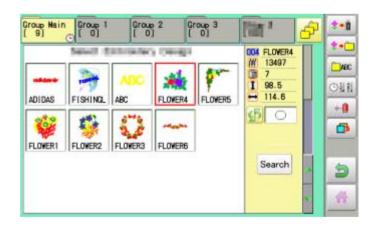




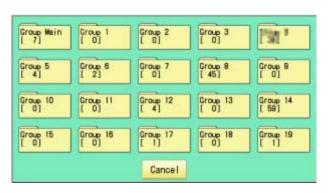
2. Select "PATTERN".



3. Press from right submenu.



4. Press from right submenu.



11-9b

5. Select desired folder.



6. Choose the column with



Then select each digit in the existing name. Select word.

The maximum number of characters in a design name is 12 letters or numbers.

a / A Uppercase and lowercase letter are switched.

CLEAR All the letters are deleted.

DEL Selected letter or number is deleted.

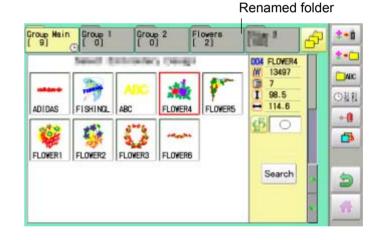
CANCEL Renaming is cancelled.



MEC

7. Press SAVE .

The folder name will be changed.



Sort

Ordinate the pattern data in the displayed folder.

1. When the machine is stopped, press





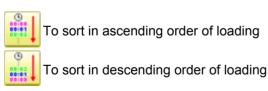
2. Select "PATTERN".

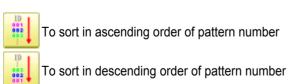


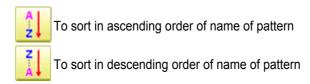
3. Press prom right submenu.

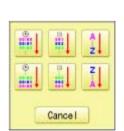


4. Press 👊 from right submenu.







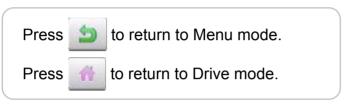


11-Ab

5. Select sorting method.

Sort will be carry out.





Thread break report

This function will show recorded thread break of pattern data. The machine detects break thread during operation and records by pattern the number of stitches at the stopped position. If thread break is happening at same number of stitches, please check construction of stitch design.

ADIDAS

1. When the machine is stopped, press

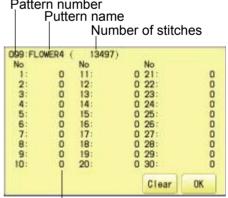


- 2. Select "PATTERN".
- 3. Select desired pattern.
- 4. Press from right submenu.

from right submenu. 5. Press

> Thread break report will appear in the window. The maximum memory is up to No. 30. If the record exceeds No. 30, the new records will be added to the latest 29 records.

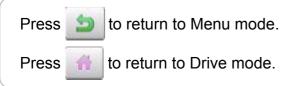
Clear To delete the record

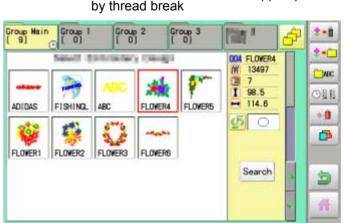


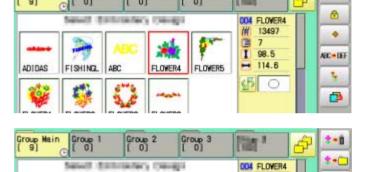
Number of stitches at the stopped position by thread break

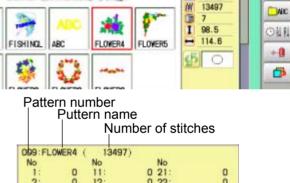


Exit the mode.









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● Retrieving built-in design data

100 built-in design data are saved in the folder 💘 🈭 🐧 😂 .



100 built-in data is shown on page P 26-4.

Empty the [Group 4] folder before built-in pattern data are retrieved from machine memory. Built-in pattern data cannot be retrieved if there is any pattern data in the [Group 4] folder. Built-in pattern data can be moved to other folder and/or deleted like monogramming data made on LETTER screen and other pattern data imported from outside of machine. P 11-7, P 5-B You can retrieve the pattern data from machine memory again after deleting the built-in data.

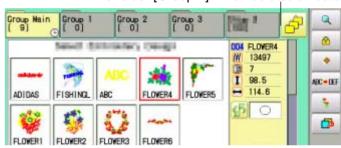
1. When the machine is stopped press



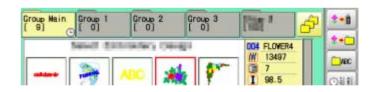


The folder [Group 4] which deleted all data

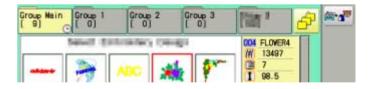
2. Select "PATTERN"



3. Press from right submenu.

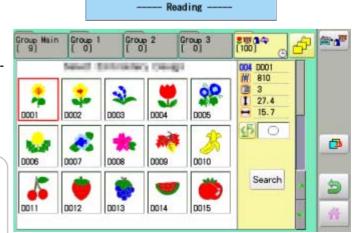


4. Press from right submenu.



5. Press from right sub-menu.

Retrieving patter data is started. It takes several minutes to complete data retrieving.



Press to return to Menu mode.

Press 🁔 to return to Drive mode.

Searching pattern data

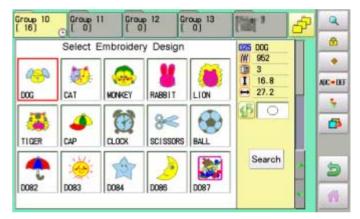
Searching of the pattern data stored in the machine memory is available.

1. When the machine is stopped press





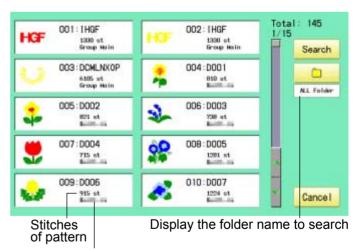
2. Select "PATTERN"



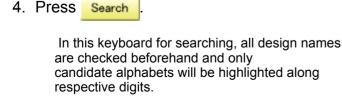
3. Press Search

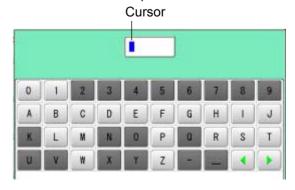
All pattern data stored in the machine memory will be displayed.

Search from designated folder.



The folder name which the pattern is saved





11-E

5. Enter the whole or a part of the pattern name.

The maximum number of characters in a design name is eight letters or numbers.

CLEAR All the letters and/or numbers are deleted.

DEL Selected letter or number is deleted.

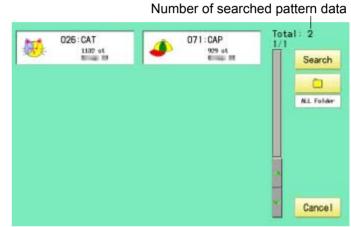
CANCEL Searching is cancelled.



6. Press Search.

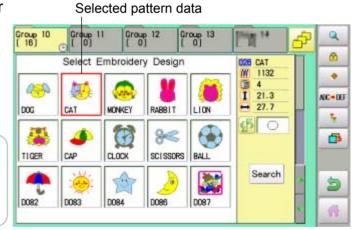
In this example, "CA" is entered as first 2 characters of the design name.

Then, all design name which start from "CA" is displayed.



7. Press displayed pattern icon to confirm your selection.

Press Cancel to leave from searching menu.



NEEDLE BAR SELECTION

Needle number settings P5-E

A needle number can be assigned to a *color change number.

When the needle number is assigned, the machine will embroider and automatically switch to the programmed for each color change number.

Color change stop function 6 5-F

A *color change stop can be assigned to a color change number.

When this is done, the machine embroiders the stitches for that color change number and then stops, displaying the following message:



Auto setting

Changes all designated needle numbers at once.

Thread color

This sets the background color or color assigned to each needle bar to be shown in the display.

Color change data registration, Color change data read

You can use the color change data from a saved pattern, register it, and then export the registered data to the selected pattern for use.

Repetition of color group setting

If your design has repetition of the group of the same color sequence, only set first sequence and set other automatically by following steps.

Auto setting

This changes all designated needle numbers at once.

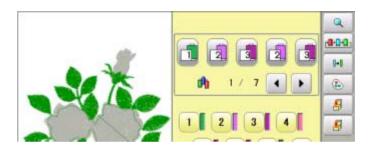
For example, if you want to change all needles numbered "3" to "5", just select one of the color change numbers in which "5" is set, then all color change numbers can be changed into "3".

1. When the machine is stopped, press

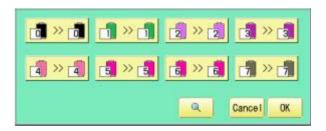




2. Select "NEEDLE".



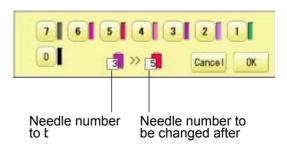
3. Press 🚺 from right submenu.



4. Select the current needle number you would like to change.



5. Select the needle number to be changed.



NEEDLE BAR SELECTION

12-3

6. Press OK

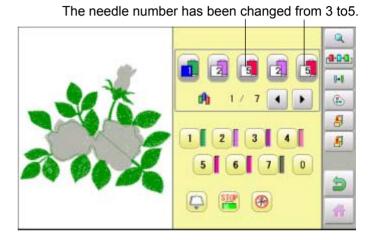
Cance | Setting is cancelled.

Preview screen is displayed.



7. Press OK .

The setting is fixed.



Press **t**o return to Menu mode.

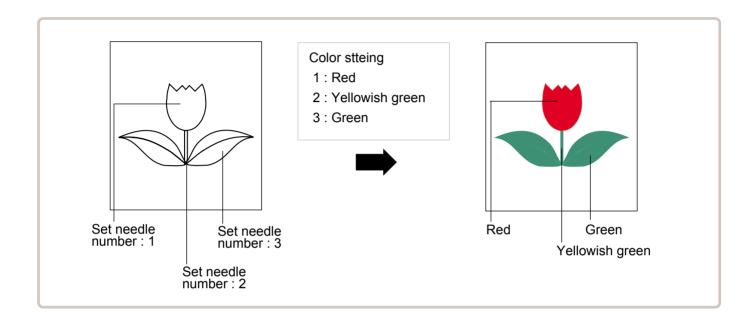
Press 👚 to return to Drive mode.

NEEDLE BAR SELECTION

Thread color

This sets the background color or color assigned to each needle bar to be shown in the display. This is useful to help confirm the correct color setup of a pattern. (128 colors are available)

■ You will find difficulty to see the pattern if you set same color on both pattern and background.



1. When the machine is stopped, press

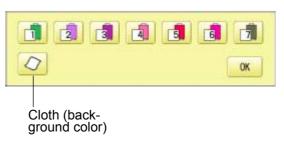




2. Select "NEEDLE".



3. Press 🔊 from right submenu.



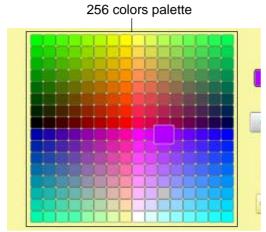
NEEDLE BAR SELECTION

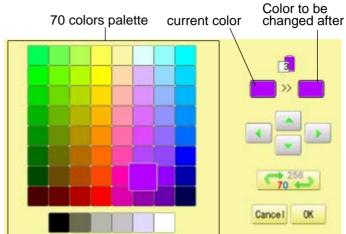
12-5

4. Select the needle number or cloth (background color).

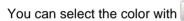


You chan change the color palette.





Select the color to be changed at the palette.





Current color will be shown.



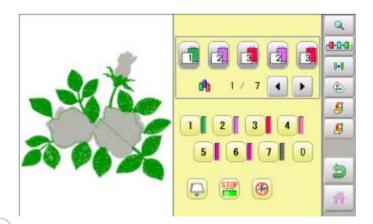
6. Press OK



7. Press 0K

The setting is fixed.

Preview screen is displayed.



Press 🍅 to return to Menu mode.

Press 🍴 to return to Drive mode.

Color change data registration

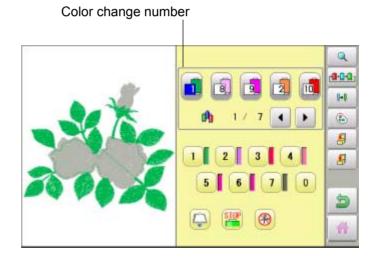
You can import and apply color change data from saved patterns (Including color change stops) to the current pattern. This function lets you apply the same color change data from other patterns.

- The color change data is limited to one and the color change numbers are limited to 250.
- 1. When the machine is stopped, press

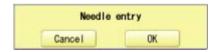




2. Select "NEEDLE".

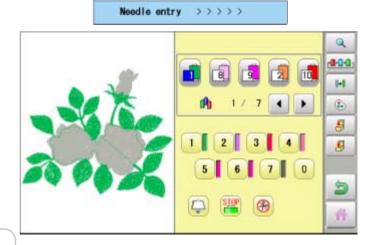


3. Press 🗿 from right submenu.



4. Press OK

The color change data will be saved into memory.



Press 👏 to return to Menu mode.

Press 👚 to return to Drive mode.

Color change data read

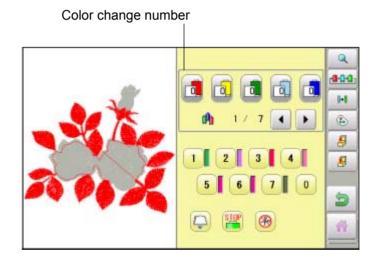
You can export the registered color change data to other patterns.

- If the pattern receiving the imported color change data has more color changes than the imported data, the extra color changes will be set to "0" and will need to be set manually later.
- 1. When the machine is stopped, press

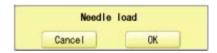




2. Select "NEEDLE".



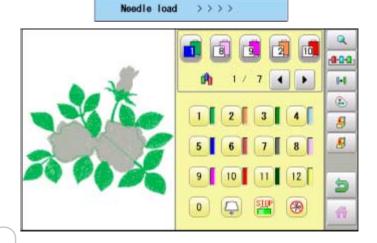
3. Press 🗿 from right submenu.



4. Press OK

The needle number set is subject to the color change data exported.

Confirm the color shown in the preview display.



Press **t** to return to Menu mode.

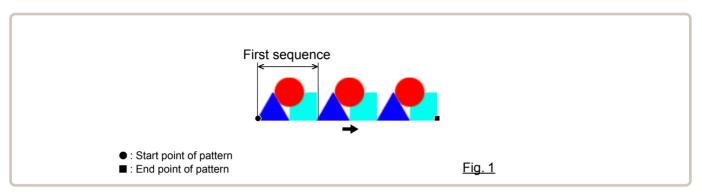
Press 👚 to return to Drive mode.

12-8

Repetition of color group setting

If your design has repetition of the group of the same color sequence, only set first sequence and set other automatically by following steps.

(If you have some function in the needle "Example: color change stop", the function also will set)



1. When the machine is stopped, press



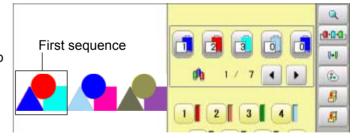


2. Select "NEEDLE".



3. Set first color sequence group.

Please confirm that the next number of the group is "0".



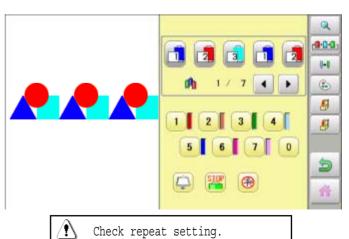
4. Press from right submenu.

Set other color change setting automatically.

If the number of total color change does not become the first number of group multiple number. Machine display warning.



Press 👚 to return to Drive mode.



OK

By default the machine checks if the pattern fits the embroidery area.

This helps you to check whether or not the selected pattern fits in the desired hoop.

This helps confirm positioning between the embroidery area and the pattern.

If you change the frame position by the frame move key, the display will be changed and you can check the position onscreen.

↑ The "monitor display" checks whether or not the pattern fits the embroidery area of the frame you are going to use before starting the operation.

This is not a safety device that will prevent crashes if pattern size is too large for the frame; it is intended for your reference only when judging the fit of a pattern to a given size frame. After using "monitor display", do not move the frame. If you do so the machine may be damaged due to the needle or pressure foot hitting the frame.

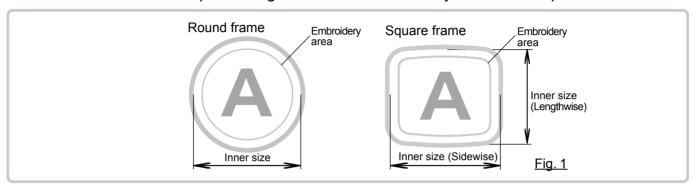
Make sure to perform "Registration number selection" when changing hoop size. If not done, the machine may be damaged from the needle or pressure foot hitting the frame.

Frame selection

Selecting a frame.

The embroidery area for each registered frame is set to the inside of the frame edge to allow for pressure foot clearance. (Fig. 1)

This allows confirmation of positioning between the embroidery area and the pattern.

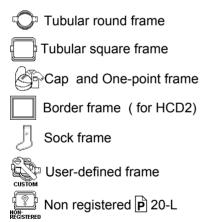


1. When the machine is stopped, press

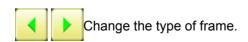




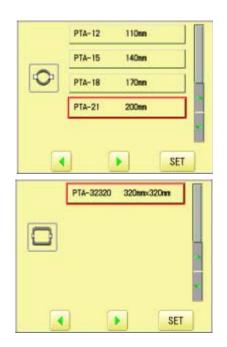
2. Select "FRAME".



3. Select type of frame.







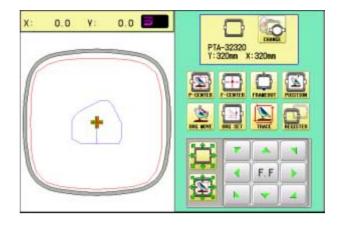
4. Select desired size of frame and press SET.

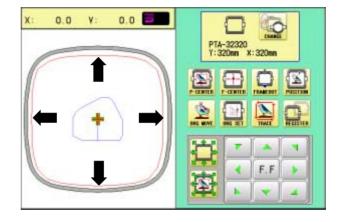
The embroidery area appear in red.

- 5. Confirm that (Top) appears in the display and go to step 7. If this does not appear, go to step 6.
- 6. Press Top".

Upper right indication of will be shown.

7. By position of design can be moved.

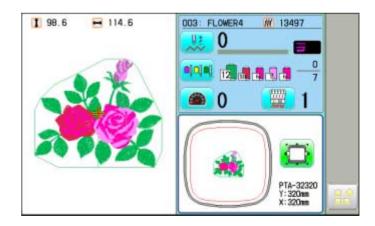




8. Press .

The display returns to Drive mode.

Start sewing by pressing (START)



13-4

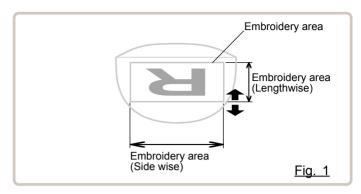
Adjusted for embroidery area

Cap frame

The embroidery area of HAPPY semi-wide and wide cap frames is saved in the machine. The Y axis of the embroidery area can be adjusted for a variety of caps. (Fig. 1)

1. When the machine is stopped, press







2. Select "FRAME".

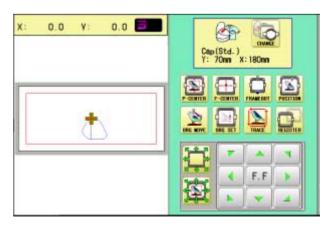


3. Select @"Cap and One-point frame".



4. Select desired size of frame and press SET

The embroidery area appear in red.



5. Press CHANCE.



6. Press 💍

67 SIZE Y

7. Press SIZE Y.



8. Select the number.

Enter the width of the cap.

Standard $40 \sim 67$ mm Width $40 \sim 95$ mm

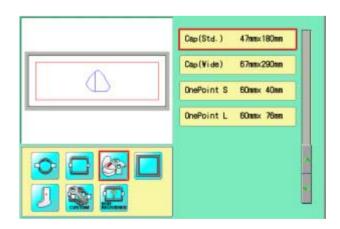


9. Press SET



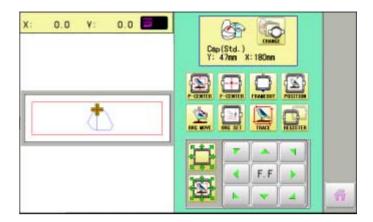
10.Press OK

The setting is fixed.



13-6

11.Press 👏 .



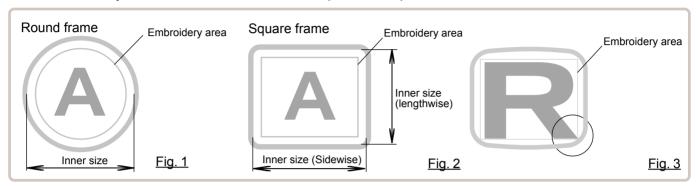
Press 👔 to return to Drive mode.

User-defined frames (1 ~ 5)

The embroidery area of each registered frame is set to the inside of the frame edge for pressure foot clearance. (Fig. 1, 2)

■ The embroidery area of each registered frame is set to the inside of the frame edge for pressure foot clearance. (Fig. 1, 2)

When you use square frame as shown in fig.3, pressure foot may hit the corner of frame. In this case you need to create frame as special shape under the frame No.6 - 20.



1. When the machine is stopped, press





2. Select "FRAME".



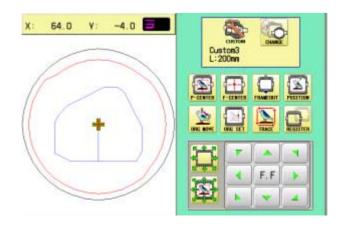
3. Select User-defined frames".



4. Select desired size of frame and press

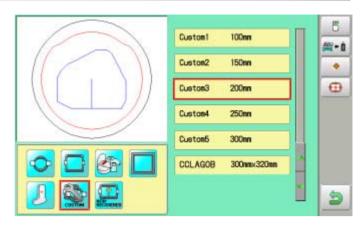


The embroidery area appear in red.



枠確認 13**-8**

5. 🏤を押します。



6. き を押します。



7. **枠種**を押して枠種を選びます。

O : 丸枠 □ : 角枠

丸枠を選んだ場合



角枠を選んだ場合



8. <mark>サイズ L</mark>を押します。

角枠を選んだ場合 <mark>サイズ Y</mark> (縦の刺繍範囲)または サイズ X (横の刺繍範囲)を選びます。





9. 数字を選びをます。

枠に合った、刺繍範囲を入力します。





10. SET を押します。

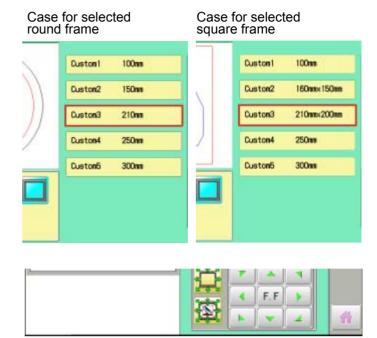


13-9



The date is fixed.





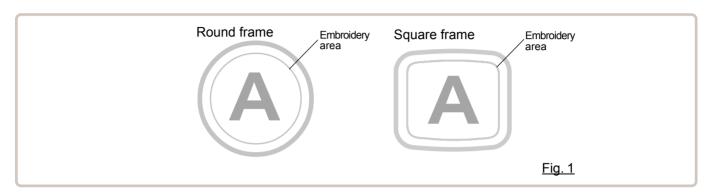
Press to return to Drive mode.

●User-defined frames (6 ~ 20)

You need to prepare for the data which entered the shape of the frame and entry the entered data.

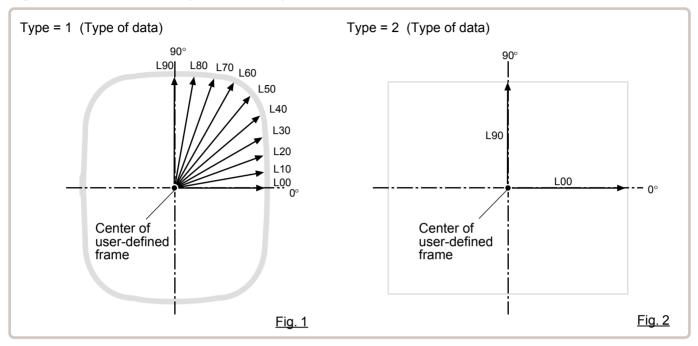
You can entry the data up to 15 different size of custom frames.

You need to prepare custom frame size data for entry the size to your machine. 1 13-B The embroidery area for each registered frame is set to the inside of the frame edge to allow for pressure foot clearance. (Fig. 1)



How to make frame size data of your User-defined frames (6 ~ 20)

We need to use text edit software of PC like "WordPad" and make frame size data with following constitution, then entry the data to your machine.



Frame data constitution

Type = [Type of data]

Name = "[Name of frame]"

Form = [L00],[L10],[L20],[L30],[L40],[L50],[L60],[L70],[L80],[L90] (Frame shape)

Type: Select type of data by following number.

1 : Frame size 2 : Possible embroidery size

Note: If select "1", machine will memory reduced size for Presser food diameter automatically.

If select "2", machine will memory exactly same size as can embroider it on.

Name: Naming the your User-custom frame. Pick up to 10 letters up with a "mark."

Form : Refer the above figure. Please fill it out every 10 degrees of dimensions to the inside of the frame in a frame heartily. (20 to 500mm)

Fill it out length from point from No. L00 till L90 total 10 points size using ", " between the each size data.

If your frame shape is Round, the every 10 points length frame size data should be same

If you select Type (Type of data) "2", please put length data of L00 and L90 only.

END: Please fill out the line of the last of data. Please make entry of "END" by all means.

Please use half width character for the length data.

Please cut off the decimal of the length.

Example: 102.3mm -> 102

13**-C**

FRAME CONFIRMATION

When you save the frame size data, please save as text document form and file name should be less than 8 characters.

Extension should be ".TXT" Example: ROUND250.TXT

Please save the frame size data to machine usable memory media and read the data by embroidery machine. \boxed{P} 13-D

Example of making the frame size data

Sample for each teaching method.

Ex. Round frame

Type = 1 Name = "Round" Form = 125,125,125,125,125,125,125,125,125 END



Ex. Square frame

Type = 1 Name = "PS240" Form = 120,122,126,130,128,120,106,100,96,94 END



Ex. Possible embroidery size

Type = 2 Name = "T-SC-01" Form = 90,60 END



Reading frame data

1. When the machine is stopped, press





2. Select "FRAME".

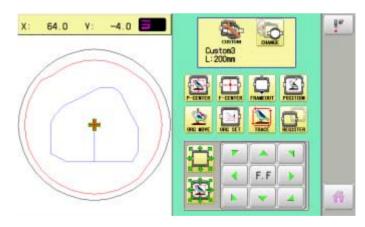


3. Select User-defined frames".

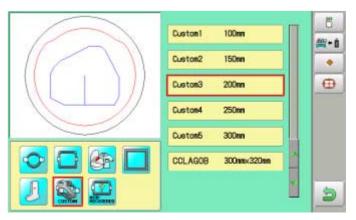


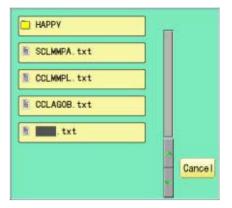
4. Press SET

You can choose any frame options.



5. Press t





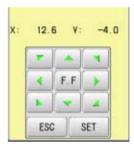
7. Select the frame data "CCLAGOB.txt".

The frame data has been read.



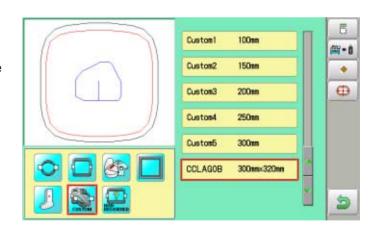
8. Move embroidery frame to frame center





9. Press SET .

Memorized frame center point coordinate to the machine.



10.Press 🐚



Press to return to Drive mode.

How to delete the resisted user-defined frames (6 ~ 20)

Delete resisted User-defined frame from memory.

1. When the machine is stopped, press





2. Select "FRAME".

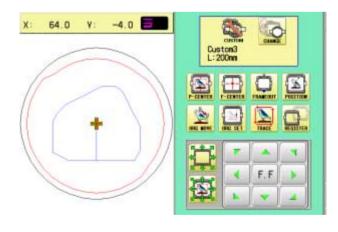


3. Select User-defined frames".

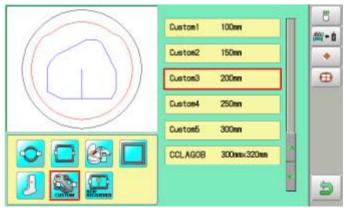


4. Press SET

You can choose any frame options.

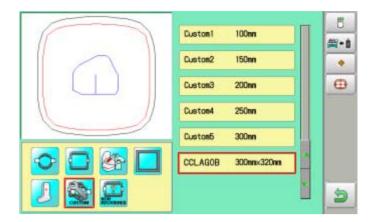


5. Press t



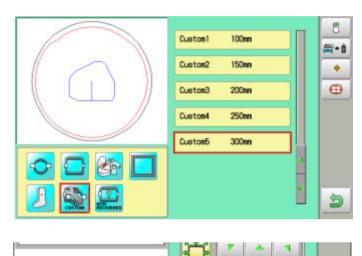
13**-**G

6. Select desired User-defined frames.



7. Press • .

The user-defined frames will be deleted.



8. Press



Press 👔 to return to Drive mode.

◆How to change center point of frame (1 ~ 5, 6 ~ 20)

You can change memorized frame center point.

When you set your frame and use machine function of "Frame move" and "Center" (3-9c), If your frame is not center, please practice following steps for center setting again.

1. When the machine is stopped, press





2. Select "FRAME".

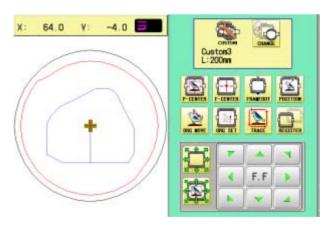


3. Select "User-defined frames".

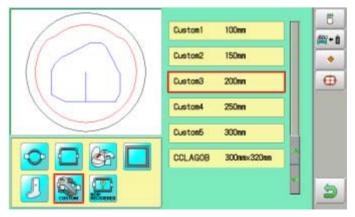


4. Press SET

You can choose any frame options.

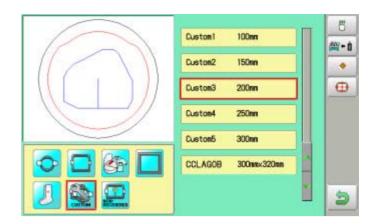


5. Press t

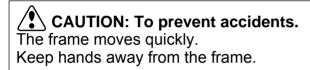


13**-**I

6. Select desired User-defined frames.



- 7. Press 😛 .
- 8. Press OK



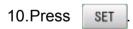
9. Move embroidery frame to frame center



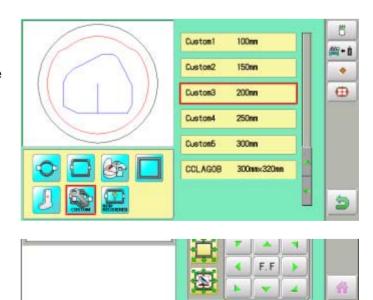




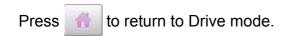




Memorized frame center point coordinate to the machine.



11.Press



Non registered

In case Non Registered Frame is selected, carriage does not have movement for creating the coordinates of frame position at the time of turning machine on.

Please select Non Registered Frame, when you need use special frame which can hit pressure foot or other machine parts by movement of carriage for creating the coordinates of frame position.

The following functions is canceled by selecting Non Registered Frame;

- * Frame confirmation
- * Restore the position at the time of power failure.
- * Locate
- * Autostop function when movement exceeds the carriage limit.

Except using special shape frame, please do not select Non Registered Frame. In case you have operation mistake, needle and/or pressure foot may hit frame and machine and/or frame can be damaged.

1. When the machine is stopped, press





2. Select "FRAME".



3. Select Non registered".



4. Press 🍈

lindication of frame type disappears. It means that "Non Registered" is selected.

■ When you need to change from Non Registered frame to other type of frame, please powor machine off and start again. Without re-starting machine, machine will move incorrectly.



Frame lindication disappears

PATTERN SETTINGS

Various settings such as the scaling, repeat sewing, offset and frame out can be applied to a pattern.

Adjust

This menu contains settings such as scaling, width adjustment, angle and convert design.

Repeat sewing

The machine repeats the pattern a number of times in the X and Y directions as set by the user.

Offset

Sets the start point of the frame in the selected pattern.

Frame out

Inserts a frame out command in the selected pattern.

■ Various settings are executed in assortment.

Adjust

Scaling

This adjusts the scale of the selected pattern.

Width adjustment

This adjusts the width of the selected pattern.

Angle

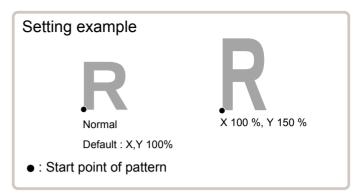
This adjusts the angle of the selected pattern.

Convert design 9-5

This sets the rotation of the selected pattern in increments of 90 degrees, normal or reversed.

Scaling

The pattern's scale can be increased or decreased in 1% increments.

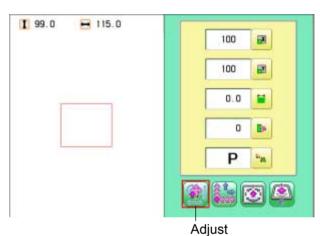


1. When the machine is stopped, press

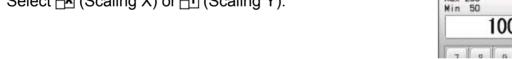




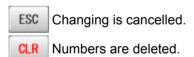
2. Select "SETTING".



- 3. Select ★ (Scaling X) or ★ (Scaling Y).



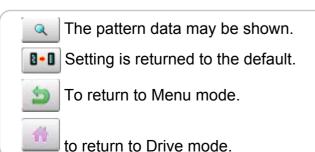
4. Select the number.

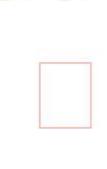




SET 5. Press

The setting is fixed.





H 115.0

I 148.0

Width adjustment

This setting adjusts stitch width (L) in a pattern in a range of $-1.0 \sim +1.0$ mm in increments of 0.1mm.

- In case "Width" (Width adjustment) is set and embroidery is made, there is a case that error occurs at end point. In such a case, please return setting figure of stitch width to "0.0".
- 1. When the machine is stopped, press

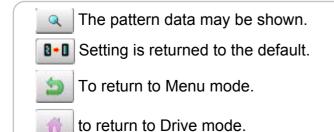


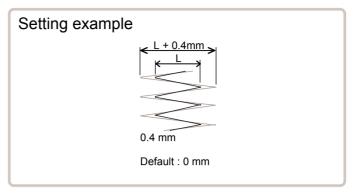
2. Select "SETTING".



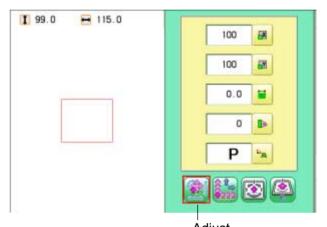
- 4. Select the number.
 - CLR Numbers are deleted.
- 5. Press SET

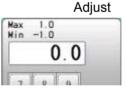
The setting is fixed.



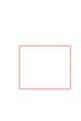












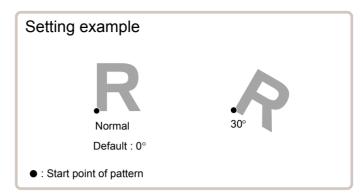
H 115.0

1 99.0



Angle

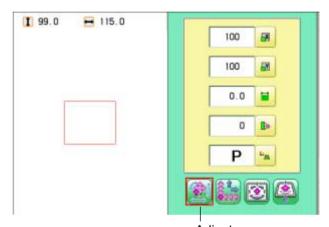
With the start point of the pattern as a pivot, the machine rotates the angle clockwise.



- 1. When the machine is stopped, press
- 0.0



2. Select "SETTING".



3. Select (Angle).



- 4. Select the number.
 - ESC Changing is cancelled.
 - CLR Numbers are deleted.



5. Press SET

The setting is fixed.

- The pattern data may be shown.
- Setting is returned to the default.
- To return to Menu mode.
- to return to Drive mode.

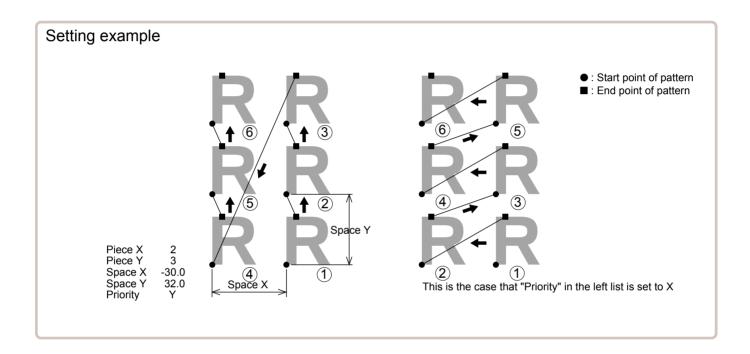


H 120.0

I 110.0

Repeat sewing

The machine embroiders a user-specified number of copies in the X and Y directions.



SETTING ITEM		SETTING RANGE	DEFAULT	
	Piece X	1 ~ 30	1	This sets number of pieces side wise and length wise when you perform repeat.
Ė	Piece Y	1 ~ 30	1	The number of pieces to be embroidered is product obtained by multiplying numbers in X and Y.
	Space X	-999.9 ~ 999.9 mm	0	This sets side wise distance between start point of each pattern when you perform repeat.
_				When plus number is input, the machine makes repeat toward right. In case of minus number, toward left.
 1	Space Y	-999.9 ~ 999.9 mm	0	This sets length wise distance between start point of each pattern when you perform repeat. When plus number is input, the machine makes repeat upward. In case of minus number, downward.
Į ====================================	Priority	X (Side)• Y (Length)	Х	When you set more than 2 pieces for repeat length wise and side wise, this selects direction to embroider 2nd piece.

PATTERN SETTINGS

1. When the machine is stopped, press





2. Select "SETTING" and select



(Repeat).



H 115.0

1 99.0



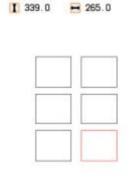
3. Select each setting item and select the number.

> ESC Changing is cancelled. CLR Numbers are deleted.



4. Press SET

The setting is fixed.





5. Set necessary item by performing procedure no. 3 to no.4. Set all the necessary items.

The pattern data may be shown.

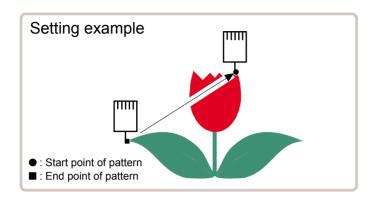
Setting is returned to the default.

To return to Menu mode.

to return to Drive mode.

Auto origin

When a pattern has different start and end points, the frame returns to the start point.



1. When the machine is stopped, press





2. Select "SETTING" and select [Select (Offset)]





3. Press (Auto origin) and select (ON) or **X** (OFF).

,

The setting is fixed.



→ 115.0



The pattern data may be shown.

Setting is returned to the default.

To return to Menu mode.

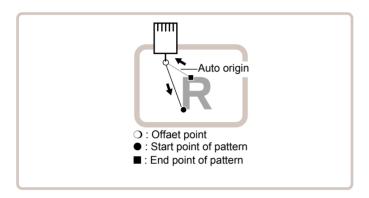
to return to Drive mode.

Offset

Setting the offset point designates a place for the frame to rest before moving to the start point of the actual embroidery.

When used together with the "Auto origin" (P 14-7) feature, the machine will return to the offset when it is finished embroidering as well.

This allows you to send the frame to a place where it will be easier to handle, when you will need to change hoops for example.



Direct input

You can move the offset point manually and save the position with "Teaching input".

Preset

There are 9 preset points that can be used for offsets around and in the center of the pattern.

Teaching input

You can set the offset point manually.

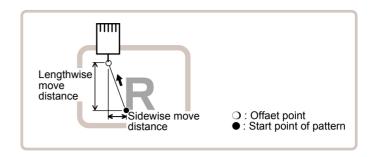
■ When you Press (Original point return) or use "Auto origin" (P 14-7) with an offset, the frame will return to the offset point.

PATTERN SETTINGS

14-9

Direct input

You can move the offset manually and save the position with "teaching input".



1. When the machine is stopped, press



1 99.0



2. Select "SETTING" and select [8]





Offset

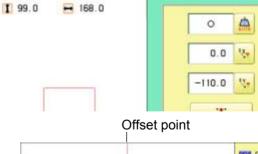
3. Select ^{□X} (X axis distance) or ^{□Y} (Y axis distance) and select the number.

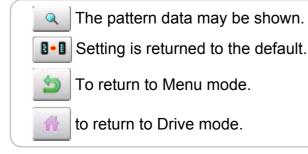
CLR Numbers are deleted.

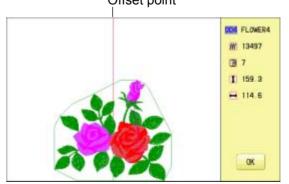


4. Press SET

The setting is fixed.







8-8

to return to Drive mode.

Preset

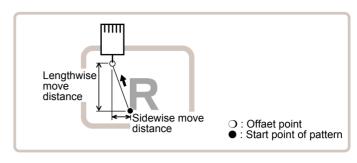
There are 9 preset points that can be used for offsets around the or in the center of the pattern.

1. When the machine is stopped, press # 8 4 0 0 2 1 99.0 H 115.0 2. Select "SETTING" and select [Select (Offset). 0 0.0 0.0 1 Offset 3. Select . RESET SET 1 99.0 H 115.0 4. Select the offset point and press **SET** 4 8+8 The setting is fixed. 57.3 -49.3 RESET Setting is unset. H Offset point DOM FLOWER4 W 13497 The pattern data may be shown. 1 98.6 Setting is returned to the default. ₩ 114.6 To return to Menu mode.

PATTERN SETTINGS

Teaching input

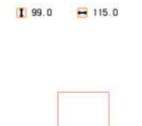
You can set the offset position manually.

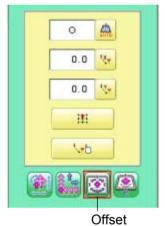


- 1. When the machine is stopped, press



2. Select "SETTING" and select [3] (Offset).





3. Select \□.

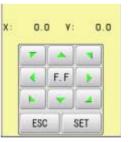
Frame move! OK Cancel





CAUTION: To prevent accidents. The frame moves quickly.

Keep hands away from the frame.



5. Move the frame to the pattern start point.

ESC Setting is cancelled.



6. Press SET

The setting is fixed.



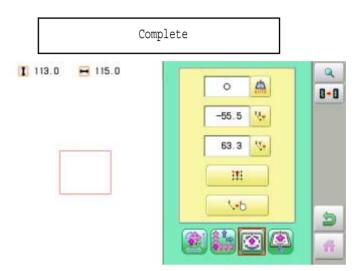
PATTERN SETTINGS

7. Move the frame to the offset point.



8. Press SET

The setting is fixed.

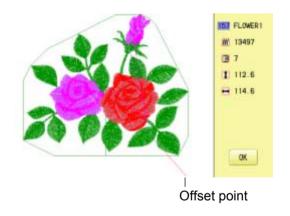


The pattern data may be shown.

Setting is returned to the default.

To return to Menu mode.

to return to Drive mode.

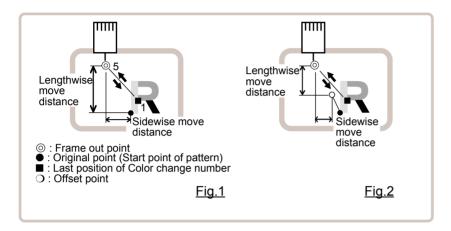


Frame out

A frame out command can be added to a design. By setting frameout to a *Color change number in a design, you can move the frame to a desired position automatically and stop it after the machine finishes sewing of that color change number.

When you resume operation, the frame has an automatic return to previous position and you can continue sewing. (Fig.1)

This function will be convenient for trimming threads while embroidering or for sewing applique etc.



Selection of color change number <a>P 5-F

Set Color change number to execute frameout.

Teaching input

Set position of frame out and the distance of movement will be the frame out distance. Usually move distance to frame out point is input, with original point as pivot.(Fig.1) In case offset is set, the move distance is input with offset point as pivot.(Fig.2)

■ You can set number of stitches or Color change number to make frame out in plural, but frame out point is limited to one place. The point set finally becomes good for making frame out. The point set finally becomes good for making frame out.

Direct input

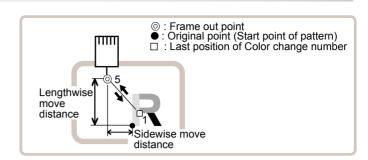
You can set the position of frame out directly by inputting by the number keys. You can also change the position of a frame out set by "Teaching input".

Normally, the distance to the frameout point is input with the original point as a pivot. (Fig. 1) In case where an offset is set, the move distance to frameout position is input with offset point as pivot. (Fig.2)

PATTERN SETTINGS

Teaching input

Move the frame and the position will be saved as the frame out.



8 4 0 4 5

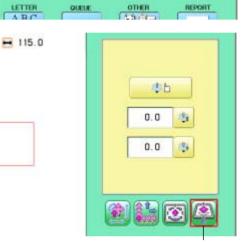
- 1. When the machine is stopped, press

1 113.0

1 113.0

H 115.0

2. Select "SETTING" and select [2] (Frame out).



REPORT

Frame out

3. Select 🖺 🖰.



4. Move the frame to the frame out position.

Setting is cancelled.



5. Press

The setting is fixed.

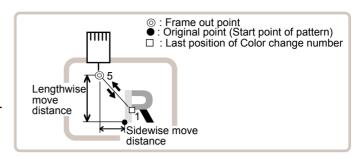
- The pattern data may be shown.
- Setting is returned to the default.
- To return to Menu mode.
- to return to Drive mode.



PATTERN SETTINGS

Direct input

You can change the position of your frame out by using this function. You can change the moving distance of the frame out and change the frame out position, which saved by "Teaching input".



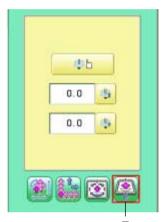
1. When the machine is stopped, press





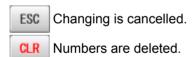
2. Select "SETTING" and select out).





Frame out

3. Select (X axis distance) or (Y axis distance) and select the number.





4. Press SET

The setting is fixed.



H 115.0

1 113.0



The pattern data may be shown.

8-8 Setting is returned to the default.

To return to Menu mode.

to return to Drive mode.

MACHINE SETTINGS

Before embroidering, check the basic settings of the machine. The rest of the settings can be left at default values (as indicated by underline below).

No. Display	Setting Difult is underlined	Contents
2 Tightness	- (Loose)	The machine adjusts thread tightness level by controlling the timing of frame
level	(Normal)	move. By default it is set to "Normal".
3 TRD. break	+ (Tight) <u>Yes</u>	On thread breaks, this causes sewing position & frame to move backwards by
back	No	several stitches before the detected break before stopping.
5 Width data	1 - <u>13</u> mm	When stitch length exceeds this length, the machine divides it by this jump
limit	(13=12.7)	length and creates multiple movements. Width data limit becomes 12.7mm only when setting value is set to 13.
	(13=12.1)	Please use a smaller number when you use thick and heavy material.
6 Quick start		If you set to "No", the machine will increase speed slowly. Please select "No."
mode		when you have a problem with skipped stitches on the beginning stitch after
	Yes	thread trim. The machine sews up to 3 stitches slowly after thread cut.
	No	The machine sews up to 5 stitches slowly after thread cut.
7 Auto thread	<u>Yes</u>	This performs automatic thread cut after color change and stop.
cut	No	When a set number of continuous jumps eviets in nettern date the machine
8 Cut at jump data		When a set number of continuous jumps exists in pattern data, the machine cuts threads before jumping.
aasa	1 ~ 8 (<u>3</u>)	 Machine trims the thread on setting number of constant jump.
	0	Does not trim.
9 Cut at null	Vaa	This sets thread cuts before null jumps (isolated jumps with no net movement)
jump	<u>Yes</u> No	 Does trim on empty jump data. Does not trim on empty jump data.
10 CHG. always		Forces a trim at every color change.
cut		
	Yes <u>No</u>	 Always thread trim before color change. If data does not have trim function at color change point, machine does not
	<u> 140</u>	trim.
11 Length of		The machine cuts upper threads to a longer length.
TRD.cut	Max.	
	Long Normal	
	Short	
	Min.	
	Needle	• The upper threads of each needle will be cut off by registered length. P 15-3
13 Width data	10.15	This is to alter the widths of all satin stitches for all the designs in the memory.
all	-1.0 ~ 1.0mm <u>0.0</u> mm	 Adjust satin stitch width by selected amount. Does not adjust width.
14 TRD. break	Quick 3 ~	Sensitivity selection of the thread break detect sensor.
detect	~ <u>Norma</u> ~	By default it is set to "Normal".
	~ Slow 3	
	Off Needle	• You can set sensitivity of thread break detection needle by needle.
15 Convert cap	Yes	When you install the cap drive frame on the machine, the machine will convert
	No	(rotate) your design automatically.
16 Revers frame	Yes	Frame will be moved in the opposite direction of the arrow key.
move	No Voc	Machine remembers 2 returns to lost source position offer accuracy intermedian
17 STR.Auto Position	<u>Yes</u> No	Machine remembers & returns to last sewn position after sewing interruption even if operator has moved the frame after interrupt.
18 Embroidery	Light	This setting for heavy duty material depends by material weight.
weight	Middle	Normally, please select "middle" or "Heavy" for Border frame.
	Heavy	Machine speed is decreased automatically, when you sellect "middle " or
		"heavy".

MACHINE SETTINGS

No. Display	Setting Difult is underlined	Contents
19 Expand cap		The direction of Y-axis of the embroidery area (standard) is extended in the
limit		direction of the brim of the cap.
		If the embraider, area is extended too much there is a necessitify that a
		If the embroidery area is extended too much, there is a possibility that a needle and pressure foot may hit a frame and may be damaged.
		Before start sewing, please check carefully the embroidery area by trace
		function etc
	1 ~ 10mm	The embroidery area is extended with the set-up size.
	0mm	The embroidery area is not extended.
20 Frameout	0 ~ 100	Set movement of frameout in the drive menu.
position	~ 780mm	Section of manieous in the difference
21 Display inch	Yes	Display the unit of dimensions at an inch.
	No	Display the unit of dimensions by millimeters meter.
22 Trace speed	0 ~ 100 ~ 300	You can change the Tracing speed. "100" mean the normal speed.
_		If you change the number bigger, the speed decrease.
23 Display off	<u>0</u> ~ <u>240</u> (min.)	The machine turns off the display screen when the time without any operation
timer		exceeds the time entered in the parameter.
		Timer function is "off" when setting value is set to "0"
24 Design disp	<u>All</u>	When drive mode, highlight all color change number on the LCD Display.
mode	Change	Highlight only current color change number.
25 Drawing	<u>Yes</u>	Display pattern with realistic image on the screen.
" Real	No	
Pattern"		
26 Operation	<u>Yes</u>	Make beep sound when button or key of touch panel is pressed.
Sound	No	
27 Notificati-	<u>Yes</u>	Make beep sound when the machine is stopped.
on Sound	No 0 400	
28 FW/BW Lock	<u>0</u> ~ 100	In "Stitch number forward", set number of stitches until "Key lock" function is
Count(1st.)		activated The "Key look" function will be disabled when the number of ctitches is get to
		The "Key lock" function will be disabled when the number of stitches is set to "0".
29 FW/BW Lock	<u>0</u> ~ 100	Set number of stitches until step of "Stitch number forward" is changed from
Count(10st.)		one stitch to 10 stitches.
		The "Stitch number forward" function will be disabled when the number of
		stitches is set to " 0".

MACHINE SETTINGS

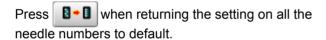
Detailed explanation of machine settings

11 Length of TRD.cut

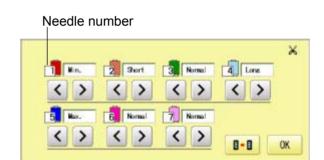
If you select "Needle" with this setting, the upper threads of each needle will be cut off by registered length.

The length of each thread can be set up taking the following steps.

- 1. Follow the steps 1.- 3. on the previous page and the display shows machine setting page.
- 2. Press 🔏
- 3. Change the setting on the needle number you would like to change with .



4. Press OK



13 Width data all

This function adds additional width to all satin stitches in a design. P 15-1

This is otherwise set in the "Settings" function, in which case any changes made to the setting from this screen will have no effect

14 TRD. break detect

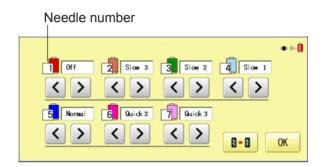
If you select "Needle" with this setting, you can set sensitivity of thread break detection needle by needle.

You can be set up taking the following steps.

- 1. Follow the steps 1.- 3. on the page 15-2 and the display shows machine setting page.
- 2. Press •••
- 3. Change the setting on the needle number you would like to change with \(\).

Press when returning the setting on all the needle numbers to default.

4. Press OK



LOCK STITCHES

Settings to lock stitches.

SETTING ITEM	SETTING RANGE	CONTENTS
1 Cut Lock stitch	OFF ON <u>AUTO</u>	Remove lock stitch when the machine cuts threads. Add lock stitch per SETTING ITEM 2 and 3 when the machine cuts threads. Add lock stitch when length of the stitch before thread cut is longer than length set at SETTING ITEM 2.
2 Cut Lock Length	0.4~ <u>0.5</u> ~1.2mm	: Set lock stitch length when "ON" or "AUTO" on SETTING ITEM 1 Cut Lock stitch is selected.
3 Cut Lock Count	1 ~ <u>2</u> ~ 3	: Set number of lock stitch when "ON" or "AUTO" on SETTING ITEM 1 Cut Lock stitch is selected.
4 STR. Lock stitch	OFF ON <u>AUTO</u>	Add Lock stitch when the machine starts sewing. : Remove lock stitch when the machine stars. : Add lock stitch per SETTING ITEM 5 and 6. : Add lock stitch when length of the stitch before the machine starts sewing cut is longer than length set at SETTING ITEM 5.
5 STR. Lock Length	0.4~ <u>0.5</u> ~1.6mm	: Set length of lock stitch when "ON" or "AUTO" on SETTING ITEM 4 Cut Lock stitch is selected.
6 STR. Lock Count	1 ~ <u>2</u>	: Set number of lock stitch when "ON" or "AUTO" on SETTING ITEM 4 Cut Lock stitch is selected.

1. When the machine is stopped, press

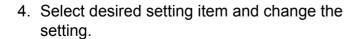




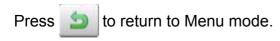
2. Select "OPTION".



3. Select



Press •• when returning the setting on all the needle numbers to default.



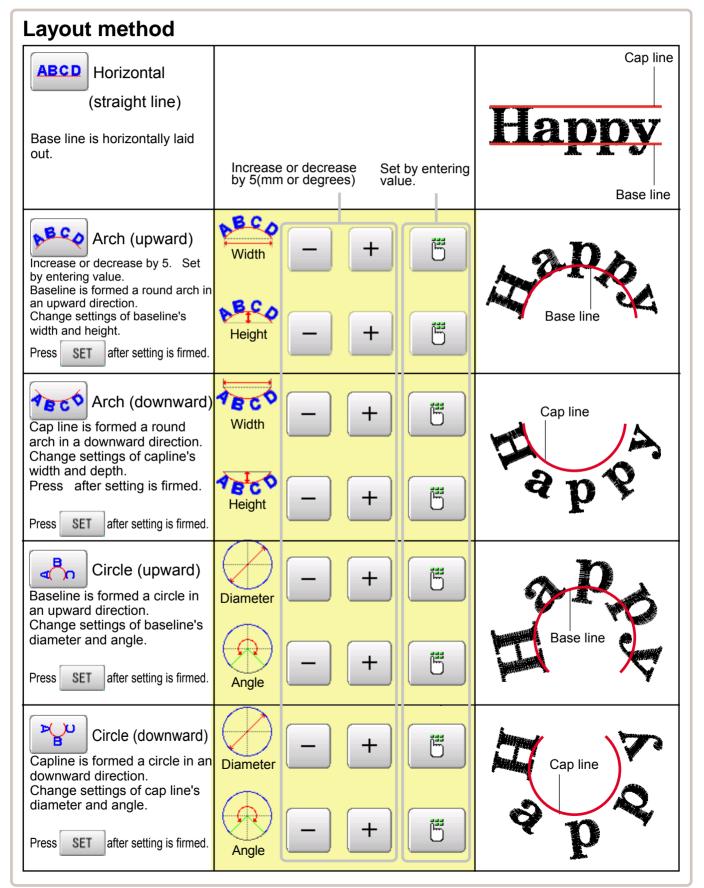
Press 🍴 to return to Drive mode.



LETTER 16-1

Selecting letters using the built-in fonts.

You can create monogramming data by using built-in alphabet, numbers and symbols. You can choose layout method of monogramming data from horizontal, arch, or circle layout. Save lettering embroidery data to design memory automatically.



16-2

1. When the machine is stopped, press

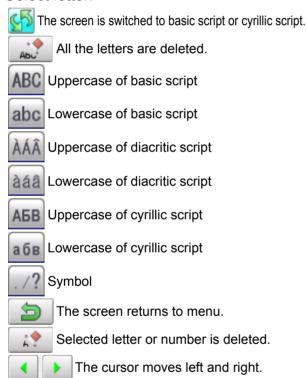


2. Select "LETTER".

Letter selection

Select letters. One data can contain up to 26 letters including space.

3. Select letter.



Except for the space between letters, space is eliminated.

4. Press set when you are finished with the letter selection.

Fix your setting and you can select fonts.
For fonts, refer to [BUILT-IN FONT LIST]. P 26-3

Font Selection

Enables you to select the preferred font. 26-3

5. Select the font.

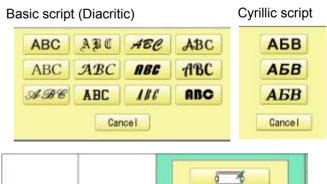
Fix your setting and go to next step.

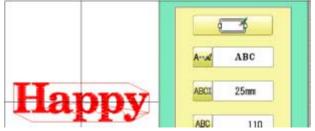






The display of Cyrillic script after pressing





SET

16-3

Letter Height selection

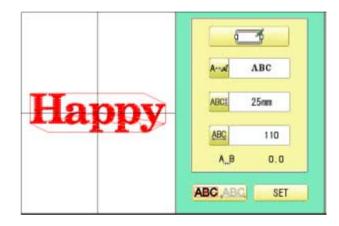
Select the letter height.

6. Select ABCI.



7. Select desired height.

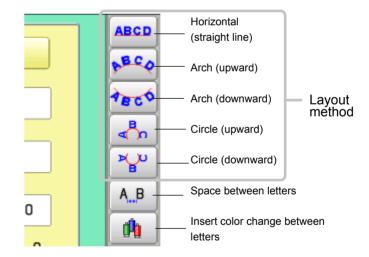
After the height setting is fixed and now line length can be selected.



Layout method

Select layout method.

8. When you would like to change layout method, select either layout method from the right submenu. 16-1 Initial layout method is horizontal (straight line).



Line Length

When layout method is "horizontal ", you can change line length.

For other layout method than "horizontal", line length is not used.

9. Select when "horizontal" in layout method is selected.
Go to the procedure when other style than "horizontal" in layout method is selected.



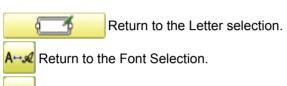
LETTER 16-4

9. Select the number.

CLR Setting is canceled.



10.Press SET .



ABC Return to the Letter Height selection.

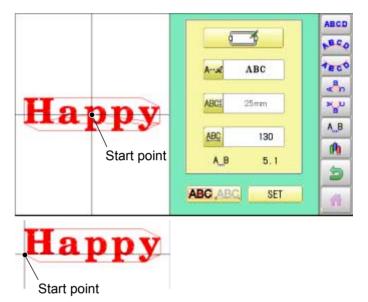
ABC Return to the Line Length.

You can change start point of monogramming data.

ABC _____: Start point is the center of monogramming data.

ABC: Start point is the center of monogramming data.

Start point is the center of baseline or capline for "arch" and "circle" layout.



Create

You can create embroidery data from the letter settings.

11.Press SET

The new pattern data will be created. Then you will return to menu mode.

Press and go to Running Screen.

You can see letter created as embroidery data.

The first 8 letters will be shown as the name of the pattern which you have made by letter selection.

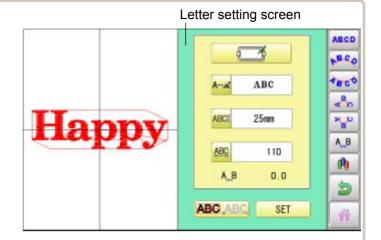
Press 눌 to return to Menu mode.



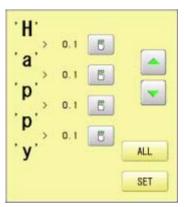


A_B Space between letters

Space can be added between letters.



1. Press A_B on the letter setting screen.



2. Select 5 on space between letters you would like to change.



3. Enter value.



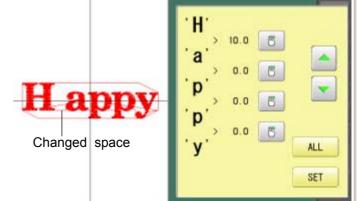
4. Press SET

When you would like to make the same value on all the space at the same time select

ALL and enter value of the space.

Press SET .

All the space settings are firmed.



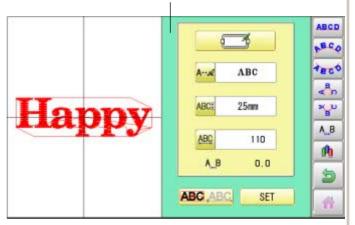
LETTER 16-6



Color change between letters

Color change can be made between letters.

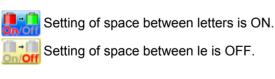
Letter setting screen



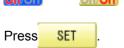
1. Press 🔥 on the letter setting screen.



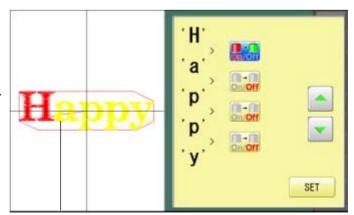
2. Select on space between letters you would like to change.



Setting of space can switched by pressing and and ...



The settings are firmed.



Color change setting is made

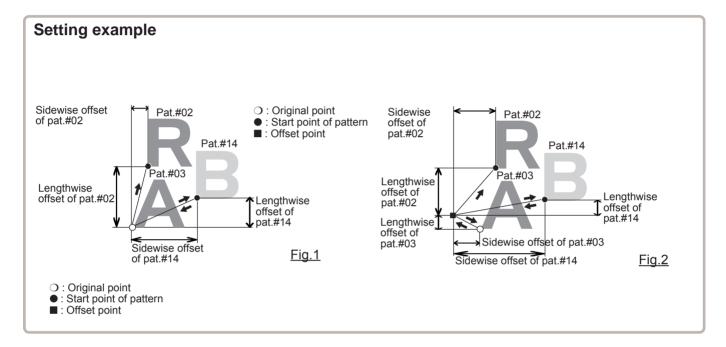
When color change setting is made for the space between letters you can set needle number of the letters of both sides of the space whose color change setting is ON.

P 3-9, 5-E

This sets up a succession of patterns that can be embroidered in any desired sequence. The machine will proceed with the *various settings set to each pattern.

If you embroider a pattern like in Fig.1, you will need to set an offset as a pivot to each pattern in advance. If the offset is set to the first pattern like in Fig. 2, you will need to set a setoff point to the first pattern with the offset of the other pattern as a pivot. ▶14-8

■ If automatic original point return is set, the machine will return to the original point when finished. If automatic original point return is not set, the embroider will finish at the end point of the last pattern.



Alter and Execution

This registers Queued patterns in order, and executes.

Needle bar selection and Pattern settings

Needle bar selection and Pattern Settings for patterns selected to QUEUE operation can be applied by the following steps.

Registration of QUEUE setting

Up to 10 QUEUE settings can be registered.

Read QUEUE setting

Read registered QUEUE setting.

Alter and Execution

This allows you to sew any combination of designs in sequence (up to 30 designs), and executes.

Once "QUEUE" is set, the pattern data registered and set in the "QUEUE" is embroidered until pattern data in "READ" is selected.

Therefore, you need to select other pattern data in "READ" to cancel QUEUE.

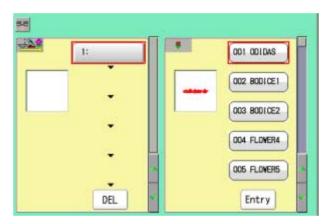
1. When the machine is stopped, press





2. Select "QUEUE".

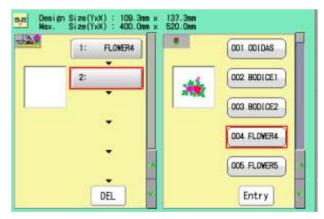
The left side shows the pattern data.



3. Select desired pattern and press Entry

The selected pattern is shown to the left.

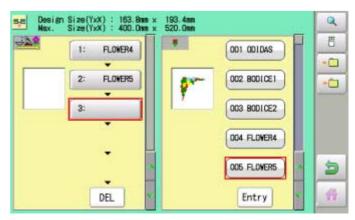
If you need to erase the design, press DEL



4. Select desired pattern and press Entry

The selected pattern is shown to the left.

If you select other memory pattern data continuously, repeat step 4.



5. Combined design can be seen on Screen. To show combined design, please press



Illustration of the pattern selected will be displayed.

In case you do not need to check combined design, please go to step no.7.

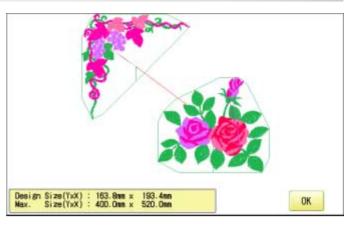
6. Press OK

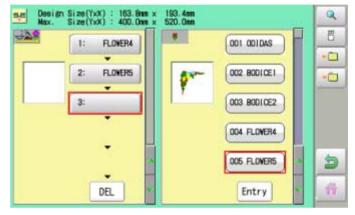
7. Press 👏 .

8. Press 1.

9. Press START STOP.

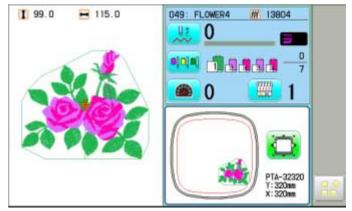
The machine will start a Queue embroidery with Queue operation in registered order. After finishing your last design, the display will show ">>End" and the machine will stop.





--- Check pattern data ---





>>End

Needle bar selection and Pattern settings

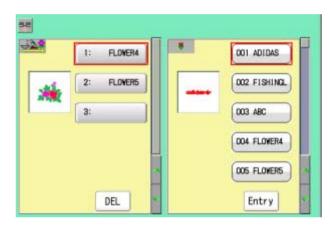
Needle bar selection and Pattern Settings for patterns selected to QUEUE operation can be applied by the following steps.

1. When the machine is stopped, press

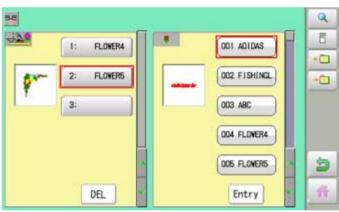


2. Select "QUEUE".

The selected pattern is shown to the left.



3. Select desired pattern.



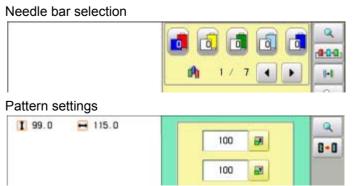
4. Press 💍



5. Select desired setting.

Please refer pages mentioned below for setting. "Needle bar selection" $| \vec{P} |$ 5-E,

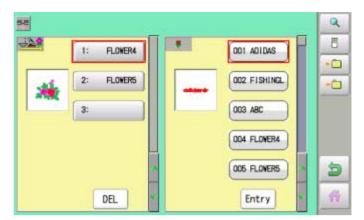
"Pattern settings" P 14-1



6. After setting, press 🐚



For setting of "Needle Bar Selection"[NEEDLE] and "Pattern Setting"[SETTING] to other design, please do steps no.3-7.



Press to return to Menu mode.

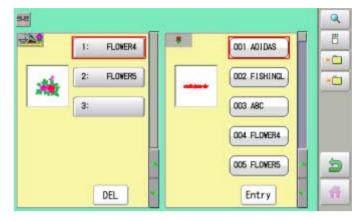
Press 🍴 to return to Drive mode.

Registration of QUEUE setting

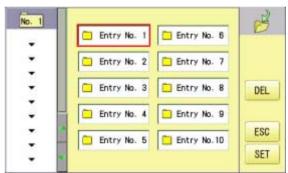
Up to 10 QUEUE settings can be registered.

Once you register QUEUE you can select registered QUEUE setting anytime.

1. According to step 1-8 of "Alter", select patterns.



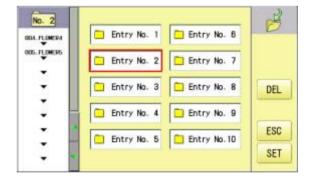
2. Select • .



3. Select registration No. and press SET

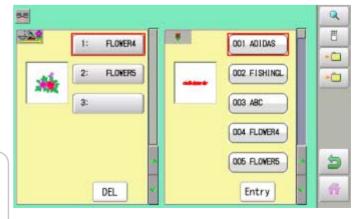
When pattern data is not displayed on the left side on the screen, no pattern data is registered in the holder of the setting No.

DEL Registration is deleted.



4. Press ESC

QUEUE setting is registered as setting No.2.



Press to return to Menu mode.

Press to return to Drive mode.

■ In case you delete pattern from machine memory, QUEUE setting which has deleted pattern will be deleted too. (Erasing patterns from memory 5-B)

QUEUE

Read QUEUE setting

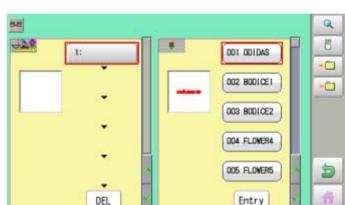
Read registered QUEUE setting.

1. When the machine is stopped, press





2. Select "QUEUE".



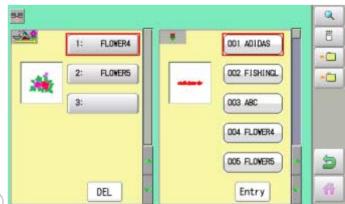
Entry

DEL

3. Select



4. Select number and press OK QUEUE setting is selected.



to return to Menu mode. **Press**

Press to return to Drive mode.

OTHER SETTINGS

Create network

Set this menu when you use Network cable to connect PC and machine(s). Also use separate network software instruction together with this setup.

1. When the machine is stopped, press









3. Press Network



4. Select desired item.
Press right /left of to select the
setting point, and press up/down of to select the number.



5. Press SET



6. Press OK



7. Press OK



8. Press OK

The machine will be rebooted. The setting is fixed.



OTHER SETTINGS

Version information and software update

Software version installed in the machine is displayed. Software can be updated to the latest version.

Preparation for update file

Contact your distributor to obtain the latest update file. Use the appropriate update file for your machine. Put update file in the root directory of USB memory.

1. When the machine is stopped, press





2. Select "OTHER".



3. Press Version

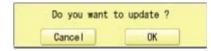


4. Confirm version number.

Press OK to return to MENU screen.
The display returns to MENU.

When updating, insert USB memory including update file into the controller and press

UPDATE.



5. Press

0K

Update is starts.

Do not turn on power during updating.

[Install_HAPPY_***.***] version *.*.*
In preparation . . .
Starting UpDate

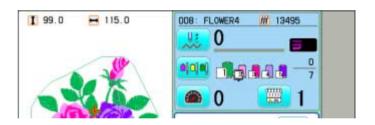


The machine will reboot once update is complete.



6. Press Next

The display will return to Drive mode.



OTHER SETTINGS

Language

Change the language displayed on control box.

1. When the machine is stopped, press





2. Select "OTHER".



3. Press Language



4. Select the Language by



5. Press OK

The language has been changed, and the display returns to MENU.



Press to return to Drive mode.

OTHER SETTINGS

● Calibrate

Calibration for the touch panel LCD.

Touch panel is already adjusted and you do not need adjustment of the panel. If the screen does not recognize correct position of each icon and you cannot operate, please adjust the screen as follows:

1. When the machine is stopped, press





2. Select "OTHER".



3. Press Calibrate

Start Calibration?

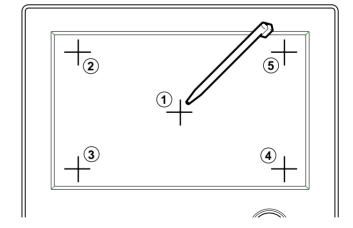
Cancel OK





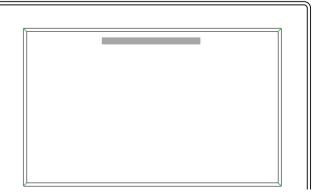
Prepare built-in stylus.

- 5. Press the center of "+" displayed in screen in numerical order by a stylus.
 - "+" will appear in numerical order.



6. Press the 5th "+" by stylus.

The screen shows "New calibration settings have been measure ..." at small letters.



7. Press the screen with a finger (any location is okay).

After this operation, you can press the screen

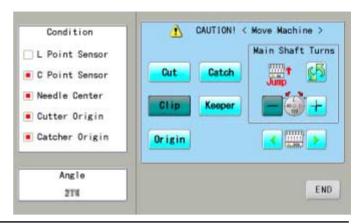
with a finger.
Adjustment is complete, and the screen returns to Menu mode.



to return to Drive mode. Press 🌃

User maintenance mode

User maintenance mode has 7 items as below. Indicates point which sensors are active.



Button	Machine movement
Change jump	Change the needle bar's movement.
	"JUMP" : Needle Jump, "DRIVE" : Needle Drive
Upper shaft turns	Upper shaft turns clockwise and counterclockwise.
	When release button, upper shaft stops. Caution: please be careful that Needles move at once.
Needle change	Move the sewing head to the adjustment needle in the direction of the arrows.
Cut Cutter Open/Close	When cutter is open position, cutter move to close position.
	When cutter is close position, cutter move to open position. Caution: please be careful that cutter move at once.
Catch Catcher Open/Close	When catcher is open position, cutter move to close position.
	When catcher is close position, cutter move to open position.
Keeper Keeper	When keeper is open position, keeper move to close position.
	When keeper is close position, keeper move to open position.
Origin Standby position	In case, each equipment position without standby position, as example "Upper shaft is not at C point, Thread cut blade is not at stop position, Thread Catcher is open position", this key work for back to standby position automatically.

Conditions

L point sensor
C point sensor
The point that indicator becomes RED is L-point, when upper shaft is turned.
The point that indicator becomes RED is C-point, when upper shaft is turned.
The point that indicator becomes RED is needle position, when moving head is moved.

Origin point of cutter
Origin point of thread catcher
The point that indicator becomes RED is origin point of cutter.
The point that indicator becomes RED is origin point of thread catcher.

Angle

Indicate angle of upper shaft.

Please use dial when you need to know precision angle.

OTHER SETTINGS

1. When the machine is stopped, press

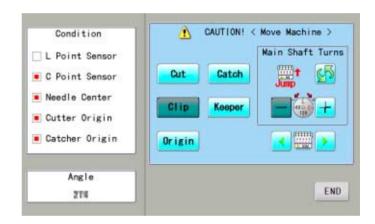




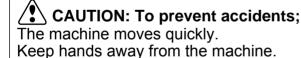
2. Press



3. Press Maintenance



Press one key and check machine movement.



One equipment was not standby position, machine show following message when you press key.

C point : Upper shaft is not at C point. Cut blade : Thread cut blade is not at

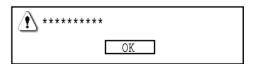
standby position.

Thread Catcher: Thread Catcher is open

position.

Please press **Origin** for back to standby potion and repeat step 4 again.

Press END to return to Menu mode.



REPORT 19₌1

Indicating operation record of machine.

Production data

Last 10 records of following production data will be displayed.

Time of power on/off, and number of operated stitches will be recorded in machine memory. If the machine is switched on without embroidery operation, it will not be recorded in memory.

[Power ON] he time when machine main switch is turned on [Power OFF] The time when machine main switch is turned off

[Embroidery Stitches] The number of embroidered stiches while main switch is turned on

1. When the machine is stopped, press



2. Select "REPORT".



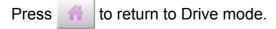
3. Select

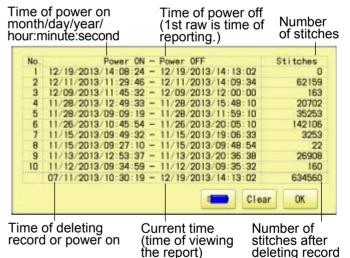
4. In order to exit the mode, proceed to the step 5.

If you want to delete the record, press

5. Press OK

The display returns to MENU.







Save the report

You can save the displayed records in CSV format.

Insert the USB memory into the machine and press button then, new folder named "Production Report" will be made and the report data will be saved as file name "Stitch Report *****".

REPORT 19-1b

Detailed production data

You can view following detailed production data for each user. (Max 4,096 data)

ITEMS

[No.] Number : Sequence number of the records

[User] *1 User ID : The ID number of embroidery machine operator

User Name : The name of embroidery machine operator

[Design] Design ID : The ID number of embroidery design

Design Name : The name of embroidery design

[Stitche] Stitches : The number of stitches of embroidery design

[Pro.] Output : Quantities of production

[TTL.] Total time (min.) : The total required time (minutes) to complete the embroidery design

[RUN] Running time (min.) : The machine running time to embroider the design [PAUSE] Pause time (min.) : The pause time in the middle of embroidery

[Run %] Operating rate (%) : Running time / Total time

[Pro./H] Productivity : Quantity of the production per hour

[BRK.] Number of thread breakage : The number of thread breakage within one production cycle

- *1 :When machine main switch is operated (On/Off), "Power off <> on" will be displayed in "User Name" section.
- 1. When the machine is stopped, press





2. Select "REPORT".



3. Select

4. In order to exit the mode, proceed to the step 5.

If you want to delete the record, press





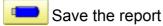
4. Press OK

The display returns to MENU.

Press to return to Drive mode.



REPORT 19-1c



You can save the displayed records in CSV format.

Insert the USB memory into the machine and press button then, new folder named "Production Report" will be made and the following files will be saved.

"ProductionReport_Standard_*****": This file contains the output data in each piece of embroidery production.

"ProductionReport Arranged *****": This file contains the output data which is totalized in user and design.

ITEMS

[No.] : Sequence number of the records

[User ID] : The ID number of embroidery machine operator [User Name]*1 : The name of embroidery machine operator

[Machine Name] *2 : The embroidery machine name of embroidery design

[Design ID] : The ID number of embroidery design [Design Name] : The name of embroidery design

[Stitches] : The number of stitches of embroidery design

[Output] : Quantities of production [Start of Design] *2 : The time embroidery is started [End of Design] *2 : The time embroidery is completed

[Total time (min.)] : The total required time (minutes) to complete the embroidery design

[Run (min.)] : The machine running time to embroider the design [Pause (min.)] : The pause time in the middle of embroidery

[Power OFF]*2 : The time main switch is turned off [Power ON] *2 : he time main switch is turned on

[Power OFF time] *2 : The elapsed time while main switch is turned off.

[Run Ratio] : Running time / Total time [Pause Ratio] *2 : Pause time / Total time

[Productivity/hour] : Quantity of the production per hour

[Thread Break] : The number of thread breakage within one production cycle
[Error] *2 : The number of error message within one production cycle
[Interval (min.)] *2 : The time period from machine power on till start of embroidery

or the time after completion of embroidery until it starts the next embroidery.

^{*1 :}When machine main switch is operated (On/Off), "Power off <> on" will be displayed.

^{*2 :}These items will not be shown in the display.

REPORT 19-1d

Record of thread break

This function will show thread break data of each needles. In case of Multi-head embroidery machine, data line for each head will be displayed.

1. When the machine is stopped, press



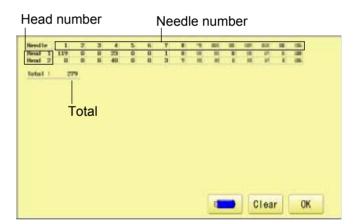


2. Select "REPORT".



- 3. Select
- 4. In order to exit the mode, proceed to the step 5.

If you want to delete the record, press

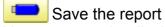


4. Press OK

The display returns to MENU.

Press to return to Drive mode.





You can save the displayed records in CSV format.

Insert the USB memory into the machine and press button then, new folder named "Production Report" will be made and the report data will be saved as file name "BreakReport_*****".

REPORT 19-1e

●The date and time of error message

You can view code and time of the error message and last 100 times of the data will be held.

●The number of error message

You can view the total number of each error messages which is occurred in the embroidery machine.

1. When the machine is stopped, press





2. Select "REPORT".



3. Select



4. In order to exit the mode, proceed to the step 5.

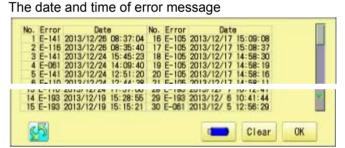
If you want to delete the record, press Clear.



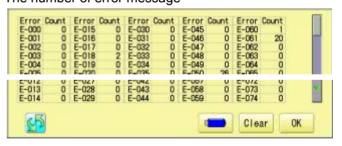
5. Press OK

The display returns to MENU.

Press to return to Drive mode.



The number of error message





Save

Save the report

You can save the displayed records in CSV format.

Insert the USB memory into the machine, Insert the USB memory into the machine and press [] button then, new folder named "Production Report" will be made and the following files will be saved.

GUIDE 20-1

The GUIDE offers tips and step-by-step help for embroidering with the machine. In each stage of embroidery operation there is an easy to follow guide available.

1. When the machine is stopped, press

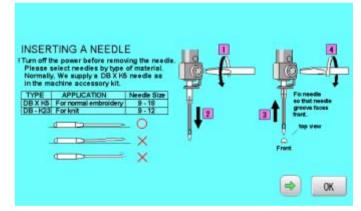




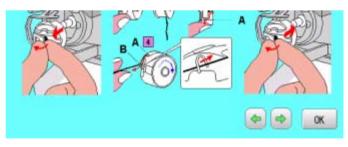
2. Select "GUIDE".



3. Select desired item.



4. You can move to next page by pressing



5. Press OK

You will return to the guide menu.



Press 🐚 to return to Menu mode.

If screen saver is set, images saved in the machine are displayed on the screen in numerical order when the machine is stopped and is not in operation for a certain amount of time. Screen saver is cancelled when any place on the touch screen is touched.

■ If the setting time of "display off timer" on "OPTION" is shorter than one of screen saver, screen saver is not displayed.

Make sure the setting time of "display off timer" is longer than one of screen saver when both screen saver and "display off timer" are used. 15-2

Start-up time

Set the time to start screen saver

1. When the machine is stopped, press





2. Select "SCREEN".



3. Press OFF

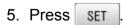
Max 240 Min 0 0

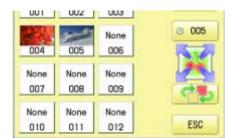
4. Select the number. (Unit: minute)



CLR Numbers are deleted.







6. Press ESC

The setting is fixed and display returns to MENU.

Press to return to Drive mode.



SCREEN SAVER

Slide direction

Set the slide direction of the screen saver image switched to the next image displayed on the screen.

1. When the machine is stopped, press

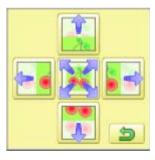




2. Select "SCREEN".



3. Press 📆



4. Select the direction.



5. Press ESC

The setting is fixed and display returns to MENU.



Press 🍴 to return to Drive mode.

SCREEN SAVER

Change and delete image(s)

This is done to change or delete screen saver image(s) 5 images are pre-installed in 001 thru 005.

Maximum 12 images can be saved by adding images.

Please refer to 22-B regarding how to make the image file.

- 1. When an image is changed, insert the USB memory into the machine.
- 2. When the machine is stopped, press





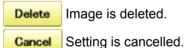
2. Select "SCREEN".



4. Select the image to be unwanted or deleted saved on the screen.



3. Press Change





4. Select Image file.

Press the image file name you would like to add on the screen.

Ex: The new image is added in the 006.



5. Press ESC

The setting is fixed and display returns to MENU.

Press 🍴 to return to Drive mode.



Initialization of registered images in the machine

Screen saver images to set current status to initial status (factory setting). Original images in 001 to 005 are restored although they are deleted. All the images saved in 006 to 012 are deleted.

1. When the machine is stopped, press





2. Select "SCREEN".



3. Press



4. Press OK





5. Press ESC

The setting is fixed and display returns to MENU.



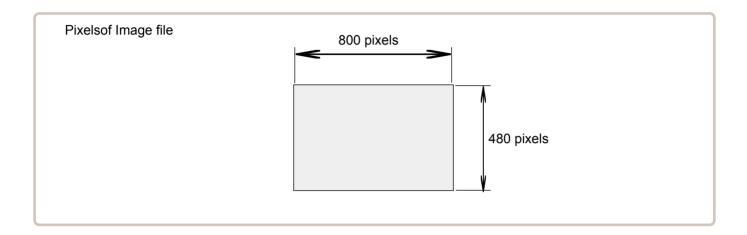
Press 🍴 to return to Drive mode.

SCREEN SAVER

How to make the screen saver image

You can display any image(s) in addition to pre-installed images.

Create image(s) to meet the following specifications by using your image editing software. Save the image(s) in USB flash memory.



File format

BMP format

Ex: "******.bmp"

Pixels

800 x 480 is recommended.

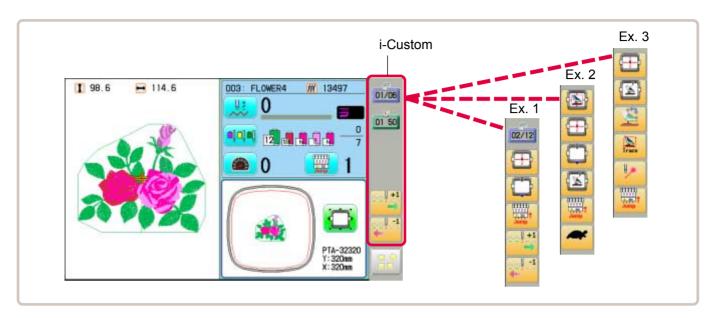
1600 x 1200 can be displayed. However, capacity of the file is larger and the machine consumes the memory for pattern data.

The number of color

Maximum 24 bits color (full color)

i-CUSTOM **22-1**

You can place frequently used key icons freely on the right side of Drive mode screen.



Display icons to be placed



Calendar

Current year, month date is displayed.



Clock

Current time is displayed.



LAN connection

This indicates the machine connects with LAN.



Wireless LAN (Option)

This indicates the machine recognizes wireless LAN device.

Keys icons to be placed





Stitch number forward

Move the frame forward or backward by the one stitch.



Design centering

Move design to the center of frame.



Center

Moves the embroidery frame to the center automatically.



Frame out P 3-5

Move frame to the front position which was set

before.



Original point return P 3-5

This returns the frame to *pattern origin point.



Origin registration

Register the current frame position as origin.



Trace

When pressed while at the beginning of design, the embroidery frame moves following the outer edge of the design.



Register

Register will restore the position of the frame to the last point before a power failure even if the point of origin or the pattern itself were changed.



Pointer (Option)

Turn on and off the laser pointer.



Jump 🖻 3-5

Turn on and off the Jump.



Low speed operation P 3-4

Turn on and off the Low speed operation.



Position alignment by defining 2 points p 9-8

Embroidery position is aligned by defining 2 points.

i-CUSTOM

1. When the machine is stopped, press





2. Select "i-CUSTOM".

i-CUSTOM currently selected



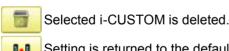
00:00

00/00

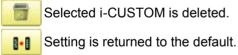
- 3. Select a desired custom icon.
- 4. Select display or key icon(s) from the gray

When changing to other display or key icon(s),.

When you select the desired display or key, repeat steps 3 and 4.



ABC



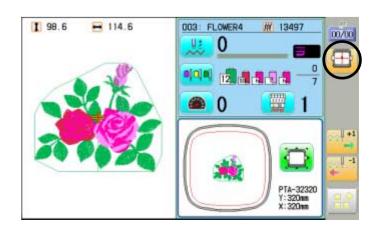


The setting is fixed and to return to Menu mode.



Custom icon change is made.





When machine operators have been registered as user, you can manage the right to operate the embroidery machine and you can collect the production data of each user.

Registration of administrator

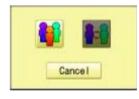
Registration and change of administratorÅfs name and password. Only registered administrator has the right to access the user management function.

1. When the machine is stopped, press



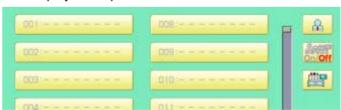


2. Select "USER".

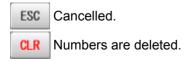


3. Press 🛗

The display when password is not set.



When administratorÅfs password is set, enter password and press SET.



The display when password is set.



4. Press



5. Press , in case you do not need to SAVE change the administrator Afs name.

When you prefer to change the administrator's name, move cursor with then, enter new name from the

keyboard and press SAVE

The maximum number of characters is 16 letters.

a / A Uppercase and lowercase letter are switched.

Selected number is deleted.

CLEAR All the letters are deleted.

CANCEL Cancelled.

DEL

6. Enter arbitrary 6 digits number as pass-

Enter "000000" if you do not want to use password.

Please keep your password safe.

ESC Cancelled. Numbers are deleted.

7. Press SET

Password is fixed.

🎆 to activate the User manage-8. Push 🏢 ment function.

The icon will be changed to

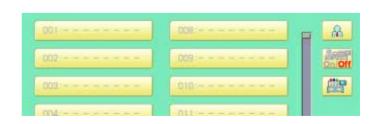


Proceed to step 9, if you do not want to use the User management function.



CAUTION If you lost the password, you may not be able to access the **User management** function. Please contact your dealer, if you have forgotten or lost your password.





9. Press , when you want to change the machine name.

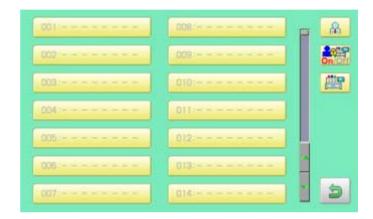


10.Enter new [Machine name] and press



Please note that the [Machine name] will be recorded as an item of the Production data. The maximum number of characters is 15 letters.

If the Machine name is not to be changed, proceed to Step 11.





The setting is fixed and to return to Menu mode.



Registration of user

Registration and change of user name and password. The maximum 250 user can be registered.

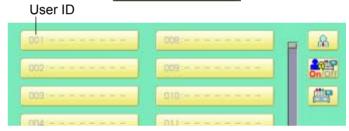
1. When the machine is stopped, press





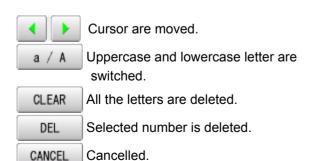
- 2. Select " USER".
- 3. Press





- 4. Select desired ID number.
- 5. Enter user name from key board then, press SAVE.

The maximum number of characters is 16 letters.









6. Enter arbitrary 6 digits number as password.

Enter "000000" if you do not want to use password.

ESC Cancelled.

CLR Numbers are deleted.

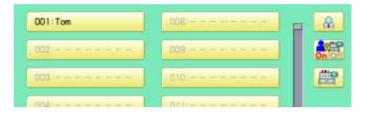


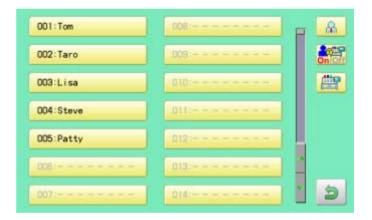
The setting is fixed.

8. To continue registering other user, repeat the procedure from step 4 to 7.

Proceed to step 9, if you do not want to register user name.









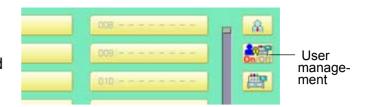
The setting is fixed and to return to Menu mode.



22-8

Selection of user (Login)

You can select user name and login, when User management function has been activated beforehand.



1. When the machine is stopped, press

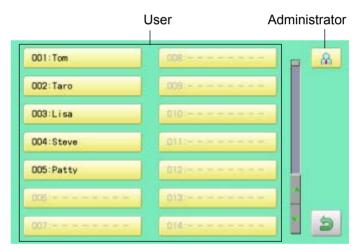




2. Select "USER".



3. Press



4. Select user or administrator

If password has not been set, the screen will be changed as step 6.

- 5. Enter the password.
- 6. Press SET

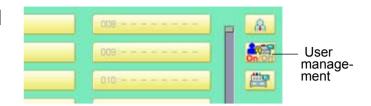
To return to Menu mode.





Selection of user (Login) at power ON

The user selection menu will be displayed. when User management function has been activated beforehand.



1. Turn on the power switch.



2. Press Next

After the carriage and frame move slightly, the embroidery frame will return to the previous position automatically.



CAUTION: To prevent accidents.

The embroidery frame and carriage will move. Please keep hands clear for your safety.



3. Select user or administrator

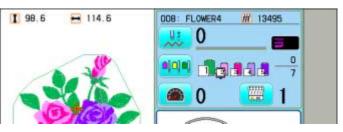
If password has not been set, the screen will be changed as step 5.

4. Enter the password.



Machine becomes ready for operation.





SPECIFICATIONS • MAINTENANCE

Specifications

Voltage	1 phase 100V ~ 115V -10% ~ +5%	1 phase 200V ~ 230V -10% ~ +10%
Electricity consumption 160 W		160 W
Frequency	50 /60Hz	
Noise level	Under 72dB(A) (at 0.5m away from nee	edle point)
Environmental condition	Temperature 0 ~ 40° C Moisture 45 ~ 85 %	
Dimension (Width x Height x Depth)	642 mm x 734 mm x 747 mm, 25.3" x 29" x 29.4"	
Weight	42 Kg	
Embroidery area (Y x X)	Tubular frame (Sew field of PTA-32320) 285 mm x 290 mm, 11.2" x 11.4" Max.*1 Normal cap frame (Option) 67 mm x 180 mm, 2.6" x 7" Max.*2 Wide cap frame (Option) 95 mm x 290 mm, 3.7" x 11.4" Max.*2	
Memory capacity	About 40,000,000 stitches	
Registered pattern	250 pat.	

^{*1} Actual embroidery area will be restricted in accordance with inner frame size.

Oiling

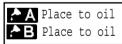


CAUTION: To prevent accidents.

When performing maintenance, be sure to disconnect the power cord.

The machine will periodically prompt periodically for lubrication based on the number of stitches sewn.

When powered on, the machine will display an icon and letter to indicate that lubrication is necessary. 2 3-4



Please lubricate the specified oil locations according to the instructions below.

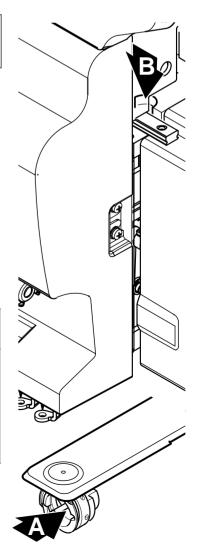
Running the machine without proper oiling will damage the machine. Lint will gather in and around the rotary hook. Rotary hooks then wear which will cause the threads to break. Please clean lint with a brush and run the machine idly for 2 ~ 3 minutes.

Mark	Place to oil	Specified oil
A	Rotary hook (Lubricate with oil slightly with a small brush and sewing machine oil between the outer and inner rotary hook parts.)	Sewing machine oil
В	Head shaft	

■ When oiling the Head shaft, please move the head to the left by

(Pointer). 🖻 3-9b pressing

■ Too much oil may stain fabrics and threads.



^{*2} Actual embroidery area will be restricted in accordance with shape of a cap.

[■] Specifications are subject to change without notice.



CAUTION: To prevent accidents.

When taking care of the machine, be sure to remove the plug.

Cleaning of the rotary hook

If the rotary hook is clogged with waste thread or dust, it will degrade the stitch quality of the embroidery or may cause other problems. For a long sewing life, please keep the rotary hook clean.

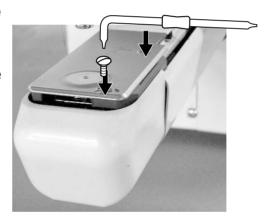
Use the included brush for cleaning the hook.



Cleaning the thread cutting knife

If the thread cutting knife is clogged with waste thread or dust, the knife will not work correctly. Please keep the thread cutting knife and device clean.

1. Remove set screw (2 pieces) by offset driver and remove the needle plate.

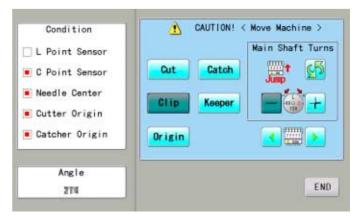


2. When the machine is stopped, press





3. Press Maintenance



CAUTION: To prevent accidents.

The thread cutting knife moves quickly. Keep your hands away from the machine.

4. Press Cut

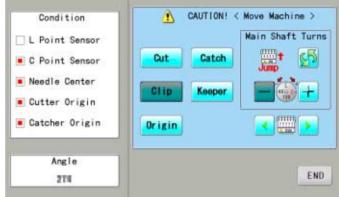
> In maintenance mode, pressing this button causes the moving knife to open and stop at max open position.

- 5. Remove any waste thread and dust from the knife assembly and surrounding area.
- 6. Press Cut

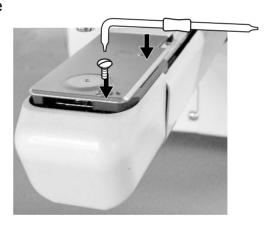
Moving knife returns to the original position.

Press END to return to Menu mode.





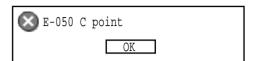
7. Tight set screws (2 pieces) for fix the needle plate.



24-1

The machine has an extensive error code list to aid in troubleshooting when problems occur, as listed below. Upon error,

press 0K to release the error and correct it according to the list below.



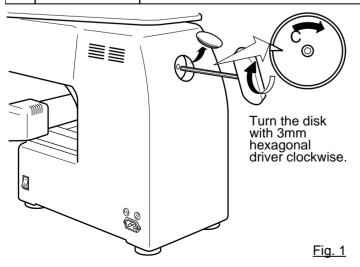
When errors occur frequently, please contact your dealer.

Automatic errors backup

The machine recovers from some errors (E-020~026, E-050, E-190, E-193) automatically automatically after detecting the error(s) by it self. In cases where the machine does not recover from the error automatically, follow the "Soluions" below according to the indicated error number.

CAUTION: To prevent accidents. In case of "Automatic errors backup", the machine's sudden movement might be caused without showing errors or messages after its stoppage.

No.	Display	Error	Solutions	Page
001	Circuit board	Abnormality detected in control circuit board	Power down machine and, after 10 seconds, power on again.	
002	Power source	Power failure or abnormal voltage		
004	System memory	System memory fault		
015	Inverter trip	Sewing motor-related trouble. Overload, short circuit, trouble with motor drive unit	Cut power and turn main shaft by hand. If turns normally, power on again. Fig. 1	
018	Main shaft	Main shaft will not turn.	Turn main shaft manually at least 1 full turn & ensure that it turns freely, clearing any jam. Then, re-initialize machine system and speed.	25-1 25-2
020	Needle detect	Machine not detecting current needle # correctly, or needle bar selection unit is off its stop position. Trouble with position-detecting circuit board.	Follow the instructions below.	24-3b
021 022	Needle move	Motor for needle bar selection unit has stopped partway through its path. No movement due to malfunction of thread take-up lever or trouble of position-detecting circuit board	After fixing malfunction of needle and thread take-up lever, Follow the instructions below.	
024	Needle center	Needle bar stop position is off-center; needle bar stop position is out of place.	Follow the instructions below.	
025	Needle over	Needle # out of range of actual needles on given machine.		
026	Needle differ	Needle # differs between		



No.	Display	Error	Solutions	Page
030	Slow mismatch	Improper speed adjustment at low speed. Speed does not decrease below 100rpm at low speed.	Re-initialize machine system and speed.	25-1 25-2
050	C point	Main shaft is stopped in a position other than "C" point	Follow the instructions below.	24-4 25-1 25-2
051	L sensor	Timing detection board fault, or marred photo-sensor. Malfunction of "Lowest needle position" sensor [PH2] on detection circuit board. Improper adjustment of slit plate.	Check to see if photo sensor is clean or if the slit plate contacts sensor. Re-initialize machine system and speed.	25-1 25-2
052	C sensor	Timing board detection fault, or marred photo-sensor. Malfunction of "Color change position" sensor [PH1] on timing detection circuit board. Improper adjustment of slit plate.		
060	X limit	Frame/pantograph has moved beyond sewing area along X-axis.	Return frame within sewing area using the frame movement keys on the control boxl.	
061	Y limit	Frame/pantograph has moved beyond sewing area along Y-axis.	Check pattern size and center mark to ensure that it is within size range of selected hoop and also properly centered.	
	Drive Setup	During embroidery, preparation for frame movement did not complete within predetermined time.	sensor on detection circuit board, Improper adjustment. Re-initialize machine speed. If this condition occurs frequently, contact your Dealer.	25-2
066	Frame drive	During embroidery, frame movement did not complete within predetermined moving time.	If this condition occurs frequently, contact your Dealer.	
	Miss reception	Error has occurred during data transfer (via cable) between machine and PC.	Try reading pattern data again.	5-4
091	No send	Machine has not received data for > 10 seconds during data transfer.		
103	Data format	Machine unable to determine format of pattern data.	Verify format of pattern data and fix if necessary.	10-3
104	Miss function	Timing to read pattern data does not conform.	Read pattern data again from the start.	5-4
	Dual function	Data has been detected in the pattern that has ambiguous/dual function.	Read pattern data again from the start.	5-4
106	No function	Interval between start read time and time of reception of actual pattern data is too great.	Check quality of design data.	
108	Improper read	While reading pattern data, error has occurred in internal processing.	Read pattern data again from the start.	5-4
110	Memory full	Memory has filled while reading in a design.	Delete unnecessary patterns from machine memory and try again.	5-B
111	Change over	While reading pattern data, # of color changes (color No.) has exceeded 250.	Divide pattern data such that number of color changes of each segment is less than 250.	
112	Data error	Pattern data of current design is damaged.	Delete pattern and re-load.	5-B
114	ld over	# of patterns in control panel memory has exceeded the maximum of 250.	Delete unnecessary patterns from machine memory and try again.	5-B
116	Not found Id	Specified pattern does not exist.	Check setting.	
118	Trace data over	Over 1024 stitches trace data were created during reading of pattern data.	Set maximum stitch length to embroidery area of pattern data within 2m (lengthwise) x 2m (sideways).	
120	Memory error	Fault in retaining contents of pattern memory.	If this occurs frequently, it is likely that LCD-CE board is faulty. Contact your Dealer.	

24-3

No.	Display	Error	Solutions	Page
130	Disk error	Unable to communicate continuously with memory media or data disk.	Power down machine and after a 10 seconds, power on again. If error remains, contact your Dealer.	
131	Device no ready	Memory media or data disk is not set.	Check if memory media or data disk is properly set.	5-5
133	Bad disk	Improper or faulty memory media or data disk.	Memory media that media reading unit can't read or faulty media or un-initialized media. Data disk that disk drive unit can't read or faulty data disk or un-initialized disk.	5-5
141	Not found name	Designated pattern is not found.	Memory media is not correct.	5-5
	Disk full	Memory media is full to capacity.	Clear unnecessary patterns or use a different memory media.	
143	Multi name	Another pattern with same name has been detected while attempting to write to memory media.	Change name, use a different memory media, or overwrite existing pattern.	
190	Cut blade	Thread cut knife is not at stop position.	Follow the instructions below.	24-5
191	Cut Sensor	Thread cut knife is not at stop position.	Check if threads are jammed around the thread cutting knife. Press the thread cutting button 2~3 times. If error remains, contact your Dealer.	23-2
193	Catcher	Thread catch hook is off its position. Limit switch to detect position is not "OFF".	Please follow the example below: 1. Check whether thread was actually cut by thread cutting knife. If not, cut thread and return catch hook to its normal position. 2. If thread is actually cut, check if thread catch hook on head has returned to its position completely.	24-6
203	Install data	Error has occurred during update of program.	Check an update program.	
215	Frm. drive err	Frame movement did not complete during normal movement. (Time over)	If this condition occurs frequently, contact your Dealer.	
217	Frm.drive data	Frame movement data loose.		
255	Default Error	During embroidery, frame movement did not complete until main shaft reach "Lowest needle position".	Re-initialize machine speed setting. Check adjustment of upper shaft timing. (C point / L point) If this condition occurs frequently, contact your Dealer	25-2

What to do for error (E-020 ~ E-026)



1. Press OK .



2. Select "Auto".

The Error status is cleared and the display shows "drive mode".



When you cannot clear by the method above (Auto)



1. Press OK



2. Select "Manual".

The Error status is cleared and the display shows "drive mode".



3. Refer to the page in the section (ERRORS AND WHAT TO DO), follow the steps outlined. 24-1

What to do when Stop position of main shaft is out of place (error E-050)



- 1. Press OK
- 2. Select "Auto".

The main shaft turns 2 to 3 times and returns to a stop position ("C" point) automatically. The display returns to drive mode.



CAUTION! <Main shaft turns>



When you cannot clear by the method above (Auto)

1. Press OK.



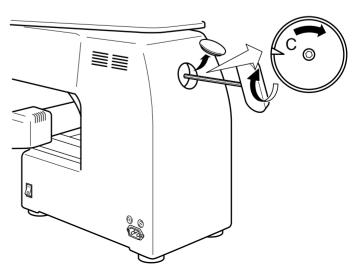


2. Select "Manual".

The error status is released and the display shows "drive mode".



3. Remove the cap over the small hole in the rear of the machine. Using a 3 mm hexagonal driver, Please turn the main shaft and adjust it to the "C" point.



What to do for "Thread cut knife is not at the stop position (error E-190)"



1. Press OK

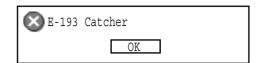


2. Select "Auto".

The display returns to the drive mode.



What to do for "Thread catch hook is off its position (error E-193)"



1. Press OK



2. Select "Auto".

The thread catch hook returns to the original position.

The display returns to drive mode.



When you cannot clear by the method above (Auto)



1. Press OK



2. Select "Manual".

The Error status is cleared and the display shows "drive mode".



3. Refer to the page in the section (ERRORS AND WHAT TO DO), and determine what may be preventing the hook from returning to the original position, and follow the steps outlined. 24-3

● Re-Initialization of machine system

Perform this function only to fix problems with the machine. When performed, all settings in the "OPTION" menu are lost. Be sure to reset the "OPTION" menu after performing this function.

1. When the machine is stopped, press



2. Press System.



System initialize OK?

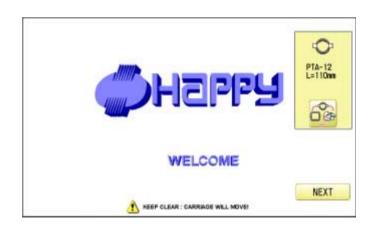
Cancel OK

3. Press ok to carry out.

Formatting of the machines systems are carried out.
Indicate HAPPY logo in screen.

If you cancel, press the Cancel

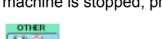
The display returns to MENU.



Initializing of machine speed

If you have E-18, E-30, E-51 or E-52 while sewing, Please try initializing the machine settings.

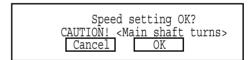
1. When the machine is stopped, press





2. Press Speed

and Press

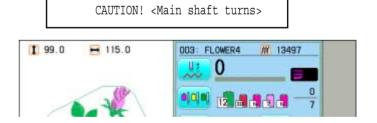


3. Press ok to execute.

The machine will display a warning, then start turning the main shaft automatically. The speed will slowly increase from slowest speed to maximum and then stop automatically and return to Drive mode.

If you cancel, press the Cancel

The display returns to MENU.



HELPFUL HINTS

PROBLEM	CAUSE	CORRECTION	PAGE
Upper thread	Machine not properly threaded.	Re-thread machine.	4-6
breaks	Needle inserted incorrectly.	Re-insert needle. (remember,	4-1
		needles have a front and back!)	
	Thread tension too tight.	Readjust thread tension.	8-1
	Poor thread quality.	Replace with good quality thread.	
	Dry hook	Oil the hook.	23-1
	Empty stitches or continuous tiny	Turn on stitch sweep function, then	10-3
	stitches in design data.	read design data in again.	
	Thread is tangled in an upper	Un-tangle thread.	
•	thread cone.	De the sent that habit's	4.5
Lower	Bobbin threaded incorrectly.	Re-thread the bobbin.	4-5
(bobbin)	Bobbin wound unevenly or too full.		4-4
thread breaks	Thread tension too tight.	Readjust thread tension.	4-5
	Dirt on the hook.	Clean the hook. Oil the hook.	23-2
Thread break	Dry hook Upper thread is not passing		23-1 4-7
lamp lights up	around the detecting roller.	Thread upper thread correctly.	4-7
despite thread	laround the detecting roller.		
not being			
broken (False			
thread breaks)			
	Needle inserted incorrectly.	Re-insert needle.	4-1
stitches	Bent or blunt needle.	Insert new needle.	4-1
	Incorrect size of needle.	Choose correct size needle for	4-2
	1110011001 0120 01 1100010.	fabric.	'-
Fabric puckers	Machine not properly threaded.	Re-thread machine.	4-6
	Bobbin threaded incorrectly.	Re-thread the bobbin.	4-5
	Blunt needle.	Insert new needle.	4-1
	Thread tension too tight.	Readjust thread tension.	8-1
Machine	Bobbin threaded incorrectly.	Re-thread the bobbin.	4-5
makes loose	Machine not properly threaded.	Re-thread machine.	4-6
stitches or	Tension not adjusted properly.	Readjust thread tension.	4-5,8-1
loops			
Poor tension	Bobbin threaded incorrectly.	Re-thread the bobbin.	4-5
balance	Machine not properly threaded.	Re-thread machine.	4-6
	Dry hook	Oil rotary hook.	23-1
Poor design	Fabric not hooped correctly.	Set hoopping correctly.	6-2,7-9
registration	Garment is made of elastic	Use correct backing and ensure	6-2,7-9
	material.	that design has proper underlay.	
	Hoop not installed into machine	Set hoop correctly.	6-3
	properly.		7-A
	Bent or blunt needle.	Insert new needle.	4-1
	Needle setting incorrect.	Re-insert needle.	4-1
	Thin needle against material.	Change to thicker needle.	4-2
N 4 I- '	Poor hooping.	Re-hoop fabric.	00.0
Machine runs	Dirt on the hook race.	Clean rotary hook.	23-2
with difficulty		Oil rotary hook.	23-1
Machine will	Cord not plugged into electrical	Insert plug fully into outlet.	
	autlet.		
not run	outlet. Power switch is not turned on.	Turn on the switch.	5-1

EMBROIDERY TERMS

Thread break back

With this setting, drive frame backs up several stitches after a thread break before stopping.

Color change number

The Needle number (thread color) to be sewn can be set to each Color change number. For example, if a pattern is divided by a color change function in 2 places, 3 color change numbers exist in the pattern. When the needle number is set to its respective color change number, the pattern is sewn in 3 colors.

Memory pattern

Patterns stored in memory.

Start point of the frame

This is the point where the frame begins to move before the machine starts sewing.

Various function settings

A general term for Needle bar selection, Convert, Pattern adjustment, Repeat sewing, Offset and frame out which are set in the pattern data.

Zero stitch

This is a stitch whose net movement in both the Xand Y- direction is zero, and the needle lands in the same position.

Original Point

The frame position where the machine embroiders the pattern from the beginning is automatically registered as the original point.

Stitches

This is the minimum unit within the pattern data. There are different types of such "stitches": "stitches" that command determine the sewing sequence; "functions" that dictate functions such as jumps, thread cut, etc; "sideways movement distance" and "lengthwise movement distance" that command the movement distance of the frame.

Auto origin

This returns the frame automatically to the original point upon finishing the embroidery.

Tubular round frame, Tubular square frame

The frames made by HAPPY and used for cylinder sewing, such as on T-shirts, bags, etc. These frames have brackets at both sides.

Memory media

What saves design data by things, such as memory card and a USB memory.

Data format

This is the format that the pattern data is converted into/

Color change stop

When a color change stop is assigned to a color change number, the machine embroiders the set color change and stops.

Conversion

This is a user-adjustable design setting of a given pattern that allows rotation in increments of 90 degrees.

Basic script

<u> </u>	
ABC	ABCDEFGHIJKLMNOPQRSTUVWXYZ abcdefghijklmnopqrstuvwxyz
	0123456789,./!?<>()&-@_:
ABC	ABCDEFGHIJKLMNOPQRSTUVWXYZ abcdefghijklmnopqrstuvwxyz 0123456789,./!?<>()&-'@_:
ABC	ABCDEFGHIJK LM NOPQRITU VN XYZ abodefghijk lmnopqrstuvwxyz
	0123456789,./!?<>()&-'@_
	ABCHERGHUMELARDHQR STHUMXUZ
ABU	abedefghijklmnopgrætubwxyz
	~ , , , , , , , , , , , , , , , , , , ,
	0123456789,./!?<>()&-'E_:
\mathcal{ABC}	ABCDEFGHIJKLMNOPQRSTUVWXYZ
	abcde f ghí jkl mno pqrstuvwxyz
	0123456789,./!?<>()&-'@_:
ABC	ABCDEFGHIJKLMNOPGRSTU YW XYZ
ADC	ABCDEFGHIJKLMNOP@RSTUYWXYZ
	0123456789,./!?<>[]&-'@_:
150	ABCDEIGHIGKLMNOP2RSTUVWXY3
ABC	abedefghijklmnopgrstuvwzyz
	0123456789 /?<>()&-'@_;
noe	ABCDEFGHIJKLMNOPQRSTUVWXYZ
ABC	ABCDEFGHIJKLMNOPQRS&UVWXYZ
	012345b789,./!?<>()&-'@:
100	ABCDEFGHIJKLMNOPQRSTUVWXYZ
	abodefghijklmnopqrstuvwxyz
	0123456789,./!?<>()&-'@:
MAC	ABCDEFGHIJK LMNOPQR STUVWXYZ
ABC	abcdefghijklmnopqrstuwwxyz
	0123456789,./!?<>()&-'@_:
40 C	ABCDEFGH1JKL MNOPQRSTUVWXYZ
ABC	abcdefghijklmnopqrstuvwxyz
	0123456789,./!?<>()&-'@_:
OPO	ABODEFGHIJKIMAOPQRSTUVWXYZ
ABC	abcdefghijklmnopqr/tuvwxyz
	0123456789/!?<>()&-'@_:
	AIWA_FRAFA 100100 JL () # _ G_0

BUILT-IN FONT LIST

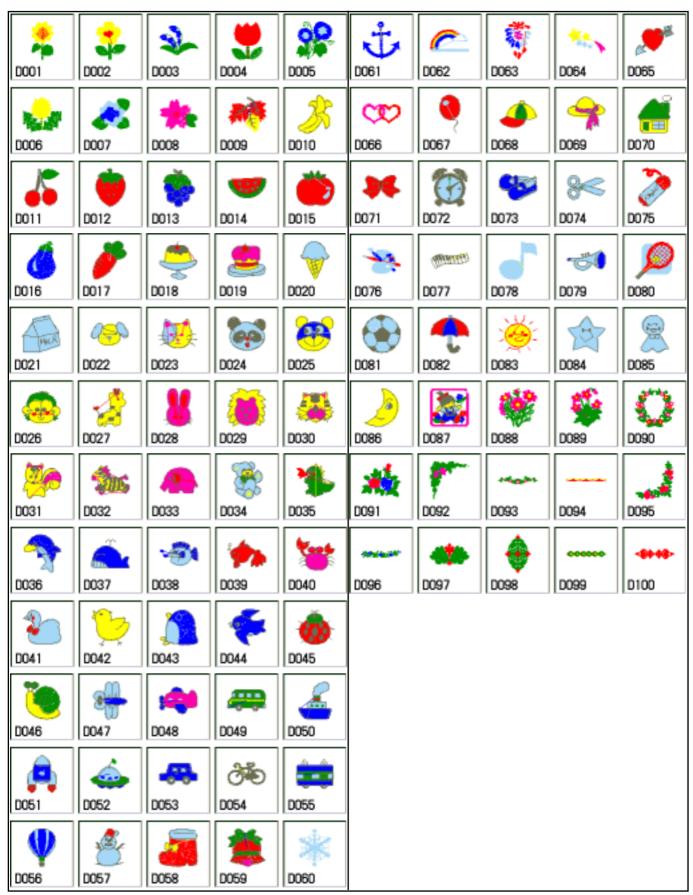
Cyrillic script

- АБВ АБВГДЕЁЖЗИЙКЛМНОПРСТУФХЦЧШЩЪЫЬЭЮЯҐЃЂЄЅІЇЈЉЊЋЌЎЏ абвгдеёжзийклмнопрстуфхцчшщъыьэюяґѓђєѕіїјљњћќўџ 0123456789,./!?<>()&-'@_:
- АБВ АБВГДЕЁЖЗИЙКЛМНОПРСТУФХЦЧШЩЪЫЬЭЮЯҐЃЂЄЅІЇЈЉЊЋЌЎЏ абвгдеёжзийклмнопрстуфхцчшщъыьэюяґѓђєѕїїјљњћќўџ 0123456789,./!?<>()&-'@_:
- АБВГДЕЁЖЗИЙКЛМНОПРСТУФХЦЧШЦЪЫЬЭЮЯҐГЪЄЅЇЈЉЊЋЌЎЏ абвгдеёжзийклмнопрстуфхцчшщъыьэюяґе́ђєѕіїјљњћќўџ 0123456789,./!?<>()&-'@_:

Those fonts are created by (www.i-cliqq.com)

26-4

BUILT-IN PATTERN LIST



BUILT IN PATTERN includes clip art from [Master clip] created by H2soft (Fax:+81-422-28-5211 E-mail:support@office4dc.co.jp).



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